

To the Student

With the hope that this work will stimulate
an interest in Engineering Mechanics
and provide an acceptable guide to its understanding.

The main purpose of this book is to provide the student with a clear and thorough presentation of the theory and application of engineering mechanics. To achieve this objective, this work has been shaped by the comments and suggestions of hundreds of reviewers in the teaching profession, as well as many of the author's students.

New to this Edition

Expanded Answer Section. The answer section in the back of the book now includes additional information related to the solution of select Fundamental Problems in order to offer the student some guidance in solving the problems.

Re-writing of Text Material. Further clarification of some concepts has been included in this edition, and throughout the book the accuracy has been enhanced, and important definitions are now in boldface throughout the text to highlight their importance.

Additional Fundamental Problems. Some new fundamental problems have been added along with their partial solutions which are given in the back of the book.

New Photos. The relevance of knowing the subject matter is reflected by the real-world applications depicted in the over 29 new or updated photos placed throughout the book. These photos generally are used to explain how the relevant principles apply to real-world situations and how materials behave under load.

New Problems. There are approximately 30% new problems that have been added to this edition, which involve applications to many different fields of engineering.

Hallmark Features

Besides the new features mentioned, other outstanding features that define the contents of the book include the following:

Organization and Approach. Each chapter is organized into well-defined sections that contain an explanation of specific topics, illustrative example problems, and a set of homework problems. The topics within each section are placed into subgroups defined by boldface titles. The purpose of this is to present a structured method for introducing each new definition or concept and to make the book convenient for later reference and review.

Chapter Contents. Each chapter begins with an illustration demonstrating a broad-range application of the material within the chapter. A bulleted list of the chapter contents is provided to give a general overview of the material that will be covered.

Emphasis on Free-Body Diagrams. Drawing a free-body diagram is particularly important when solving problems, and for this reason this step is strongly emphasized throughout the book. In particular, special sections and examples are devoted to show how to draw free-body diagrams. Specific homework problems have also been added to develop this practice.

Procedures for Analysis. A general procedure for analyzing any mechanics problem is presented at the end of the first chapter. Then this procedure is customized to relate to specific types of problems that are covered throughout the book. This unique feature provides the student with a logical and orderly method to follow when applying the theory. The example problems are solved using this outlined method in order to clarify its numerical application. Realize, however, that once the relevant principles have been mastered and enough confidence and judgment have been obtained, the student can then develop his or her own procedures for solving problems.

Important Points. This feature provides a review or summary of the most important concepts in a section and highlights the most significant points that should be known when applying the theory to solve problems.

Fundamental Problems. These problem sets are selectively located just after most of the example problems. They provide students with simple applications of the concepts, and therefore, the chance to develop their problem-solving skills before attempting to solve any of the standard problems that follow. In addition, they can be used for preparing for exams, and they can be used at a later time when preparing for the Fundamentals in Engineering Exam. The partial solutions are given in the back of the book.

Conceptual Understanding. Through the use of photographs placed throughout the book, the theory is applied in a simplified way in order to illustrate some of its more important conceptual features and instill the physical meaning of many of the terms used in the equations.

Homework Problems. Apart from the Fundamental and Conceptual type problems mentioned previously, other types of problems contained in the book include the following:

- **Free-Body Diagram Problems.** Some sections of the book contain introductory problems that only require drawing the free-body diagram for the specific problems within a problem set. These assignments will impress upon the student the importance of mastering this skill as a requirement for a complete solution of any equilibrium problem.
- **General Analysis and Design Problems.** The majority of problems in the book depict realistic situations encountered in engineering practice. Some of these problems come from actual products used in industry. It is hoped that this realism will both stimulate the student's interest in engineering mechanics and provide a means for developing the skill to reduce any such problem from its physical description to a model or symbolic representation to which the principles of mechanics may be applied.

Throughout the book, there is an approximate balance of problems using either SI or FPS units. Furthermore, in any set, an attempt has been made to arrange the problems in order of increasing difficulty except for the end of chapter review problems, which are presented in random order.

- **Computer Problems.** An effort has been made to include a few problems that may be solved using a numerical procedure executed on either a desktop computer or a programmable pocket calculator. The intent here is to broaden the student's capacity for using other forms of mathematical analysis without sacrificing the time needed to focus on the application of the principles of mechanics. Problems of this type, which either can or must be solved using numerical procedures, are identified by a "square" symbol (■) preceding the problem number.

The many homework problems in this edition, have been placed into two different categories. Problems that are simply indicated by a problem number have an answer and in some cases an additional numerical result given in the back of the book. An asterisk (*) before every fourth problem number indicates a problem without an answer.

Accuracy. As with the previous editions, apart from the author, the accuracy of the text and problem solutions has been thoroughly checked by Kai Beng Yap, a practicing engineer, and a team of specialists at EPAM, including Georgii Kolobov, Ekaterina Radchenko, and Artur Akberov. Thanks are also due to Keith Steuer from Snow College and Mike Freeman, Professor Emeritus at the University of Alabama.

Contents

Statics

The book is divided into 11 chapters, in which the principles are first applied to simple, then to more complicated situations. In a general sense, each principle is applied first to a particle, then a rigid body subjected to a coplanar system of forces, and finally to three-dimensional force systems acting on a rigid body.

Chapter 1 begins with an introduction to mechanics and a discussion of units. The vector properties of a concurrent force system are introduced in Chapter 2. This theory is then applied to the equilibrium of a particle in Chapter 3. Chapter 4 contains a general discussion of both concentrated and distributed force systems and the methods used to simplify them. The principles of rigid-body equilibrium are developed in Chapter 5 and then applied to specific problems involving the equilibrium of trusses, frames, and machines in Chapter 6, and to the analysis of internal forces in beams and cables in Chapter 7. Applications to problems involving frictional forces are discussed in Chapter 8, and topics related to the center of gravity and centroid are treated in Chapter 9. If time permits, sections involving more advanced topics, indicated by stars (★), may be covered. Most of these topics are included in Chapter 10 (area and mass moments of inertia) and Chapter 11 (virtual work and potential energy). Note that this material also provides a suitable reference for basic principles when it is discussed in more advanced courses. Finally, Appendix A of the Statics section provides a review and list of mathematical formulas needed to solve the problems in the book.

Alternative Coverage. At the discretion of the instructor, some of the material may be presented in a different sequence with no loss of continuity. For example, it is possible to introduce the concept of a force and all the necessary methods of vector analysis by first covering Chapter 2 and Section 4 (the cross product). Then after covering the rest of Chapter 4 (force and moment systems), the equilibrium methods of Chapters 3 and 5 can be discussed.

Dynamics

The book is divided into 11 chapters, in which the principles are first applied to simple, then to more complicated situations.

The kinematics of a particle is discussed in Chapter 12, followed by a discussion of particle kinetics in Chapter 13 (Equation of Motion), Chapter 14 (Work and Energy), and Chapter 15 (Impulse and Momentum). The concepts of particle dynamics contained in these four chapters are then summarized in a “review” section, and the student is given the chance to identify and solve a variety of problems. A similar sequence of presentation is given for the planar motion of a rigid body: Chapter 16 (Planar Kinematics), Chapter 17 (Equations of Motion), Chapter 18 (Work and Energy), and Chapter 19 (Impulse and Momentum), followed by a summary and review set of problems for these chapters.

If time permits, some of the material involving three-dimensional rigid-body motion may be included in the course. The kinematics and kinetics of this motion are discussed in Chapters 20 and 21, respectively. Chapter 22 (Vibrations) may be

included if the student has the necessary mathematical background. Sections of the book that are considered to be beyond the scope of the basic dynamics course are indicated by a star (★) and may be omitted. Note that this material also provides a suitable reference for basic principles when it is discussed in more advanced courses. Finally, Appendix A of the Dynamics section provides a list of mathematical formulas needed to solve the problems in the book, Appendix B of the Dynamics section provides a brief review of vector analysis, and Appendix C of the Dynamics section reviews application of the chain rule.

Alternative Coverage. At the discretion of the instructor, it is possible to cover Chapters 12 through 19 in the following order with no loss in continuity: Chapters 12 and 16 (Kinematics), Chapters 13 and 17 (Equations of Motion), Chapter 14 and 18 (Work and Energy), and Chapters 15 and 19 (Impulse and Momentum).

Acknowledgments

The author has endeavored to write this book so that it will appeal to both the student and instructor. Through the years, many people have helped in its development, and I will always be grateful for their valued suggestions and comments. Specifically, I wish to thank all the individuals who have sent comments to me. These include J. Aurand, J. Ari-Gur, D. Boyajian, R. Boyd, O. Byer, J. Callahan, D. Dikin, I. Elishakoff, E. Erisman, C. Heinke, R. Hendricks, F. Herrera, J. Hilton, H. Kuhlman, K. Leipold, E. Most, S. Moustafa, H. Nazeri, D. Pox, C. Roche, M. Rosengren, J. Ross, D. Rowlison, R. Scott, K. Steurer and J. Tashbar.

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I would greatly appreciate hearing from you if at any time you have any comments, suggestions, or issues related to any matters regarding this edition.

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Mastering Engineering

This online tutorial and assessment program allows you to integrate dynamic homework and practice problems with automated grading of exercises from the textbook. Tutorials and many end-of-section problems provide enhanced student feedback and optional hints. Mastering Engineering™ allows you to easily track the performance of your entire class on an assignment-by-assignment basis, or the detailed work of an individual student. For more information visit www.masteringengineering.com.

Resources for Instructors

Instructor's Solutions Manual This supplement provides complete solutions supported by problem statements and problem figures. The Instructor's Solutions Manual is available in PDF format on Pearson Higher Education website: www.pearson.com.

PowerPoint Slides A complete set of all the figures and tables from the textbook are available in PowerPoint format.

Resources for Students

Videos Developed by the author, three different types of videos are now available to reinforce learning the basic theory and applying the principles. The first set provides a lecture review and a self-test of the material related to the theory and concepts presented in the book. The second set provides a self-test of the example problems and the basic procedures used for their solution. And the third set provides an engagement for solving the Fundamental Problems throughout the book. For more information on how to access these videos visit www.pearson.com/hibbeler.

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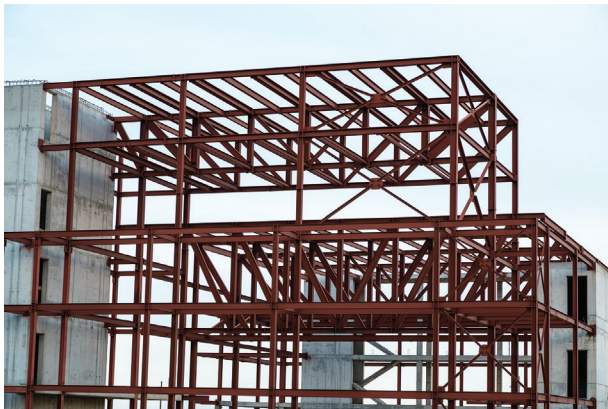
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CHAPTER 1



Cranes such as this one are required to lift extremely large loads. Their design is based on the basic principles of statics and dynamics, which form the subject matter of engineering mechanics.

GENERAL PRINCIPLES

CHAPTER OBJECTIVES

- To provide an introduction to the basic quantities and idealizations of mechanics.
- To state Newton's Laws of Motion and Gravitation.
- To review the principles for applying the SI system of units.
- To examine the standard procedures for performing numerical calculations.
- To present a general guide for solving problems.

1.1 MECHANICS

Mechanics is a branch of the physical sciences that is concerned with the state of rest or motion of bodies that are subjected to the action of forces. In general, this subject can be subdivided into three branches: *rigid-body mechanics*, *deformable-body mechanics*, and *fluid mechanics*. In this book we will study rigid-body mechanics since it is a basic requirement for the study of the mechanics of deformable bodies and the mechanics of fluids. Furthermore, rigid-body mechanics is essential for the design and analysis of many types of structural members, mechanical components, or electrical devices encountered in engineering.

Rigid-body mechanics is divided into two areas: statics and dynamics. **Statics** deals with the equilibrium of bodies, that is, those that are either at rest or move with a constant velocity; whereas **dynamics** is concerned with the accelerated motion of bodies. We can consider statics as a special case of dynamics, in which the acceleration is zero; however, statics deserves separate treatment in engineering education since many objects are designed with the intention that they remain in equilibrium.

Historical Development. The subject of statics developed at a very early time because its principles can be formulated simply from measurements of geometry and force. For example, the writings of Archimedes (287–212 B.C.) deal with the principle of the lever. Studies of the pulley, inclined plane, and wrench are also recorded in ancient writings—at times when the requirements for engineering were limited primarily to building construction.

Since the principles of dynamics depend on an accurate measurement of time, this subject developed much later. Galileo Galilei (1564–1642) was one of the first major contributors to this field. His work consisted of experiments using pendulums and falling bodies. The most significant contributions in dynamics, however, were made by Isaac Newton (1642–1727), who is noted for his formulation of the three fundamental laws of motion and the law of universal gravitational attraction. Shortly after these laws were postulated, important techniques for their application were developed by other scientists and engineers, some of whom will be mentioned throughout the book.

1.2 FUNDAMENTAL CONCEPTS

Before we begin our study of engineering mechanics, it is important to understand the meaning of certain fundamental concepts and principles.

Basic Quantities. The following four quantities are used throughout mechanics.

Length. *Length* is used to locate the position of a point in space and thereby describe the size of a physical system. Once a standard unit of length is defined, one can then use it to define distances and geometric properties of a body as multiples of this unit.

Time. *Time* is conceived as a succession of events. Although the principles of statics are time independent, this quantity plays an important role in the study of dynamics.

Mass. *Mass* is a measure of a quantity of matter that is used to compare the action of one body with that of another. This property manifests itself as a gravitational attraction between two bodies and provides a measure of the resistance of matter to a change in velocity.

Force. In general, *force* is considered as a “push” or “pull” exerted by one body on another. This interaction can occur when there is direct contact between the bodies, such as a person pushing on a wall, or it can occur through a distance when the bodies are physically separated. Examples of the latter type include gravitational, electrical, and magnetic forces. In any case, a force is completely characterized by its magnitude, direction, and point of application.