



CENGAGE

SHELLY CASHMAN SERIES®

NINTH EDITION

RESPONSIVE WEB DESIGN

WITH **HTML 5** & **CSS**

MINNICK

SHELLY CASHMAN SERIES®

NINTH EDITION

RESPONSIVE WEB DESIGN

WITH **HTML 5** & **CSS**

MINNICK



Australia • Brazil • Mexico • Singapore • United Kingdom • United States

This is an electronic version of the print textbook. Due to electronic rights restrictions, some third party content may be suppressed. Editorial review has deemed that any suppressed content does not materially affect the overall learning experience. The publisher reserves the right to remove content from this title at any time if subsequent rights restrictions require it. For valuable information on pricing, previous editions, changes to current editions, and alternate formats, please visit www.cengage.com/highered to search by ISBN#, author, title, or keyword for materials in your areas of interest.

Important Notice: Media content referenced within the product description or the product text may not be available in the eBook version.

**Responsive Web Design with HTML 5
and CSS, 9th Edition****Jessica Minnick**SVP, Higher Education Product
Management: Erin Joyner

VP, Product Management: Mike Schenk

Product Director: Lauren Murphy

Product Team Manager: Kristin McNary

Product Assistant: Tom Benedetto

Director, Learning Design: Rebecca
von GillernSenior Manager, Learning Design: Leigh
Hefferon

Learning Designer: Mary Convertino

Vice President, Marketing – Science,
Technology, & Math: Jason Sakos

Senior Marketing Director: Michele McTighe

Marketing Manager: Cassie L Cloutier

Marketing Development Manager:
Samantha Best

Director, Content Creation: Juliet Steiner

Senior Manager, Content Creation:
Patty Stephan

Content Manager: Christina Nyren

Director, Digital Production Services:
Krista Kellman

Digital Delivery Lead: Jim Vaughey

Developmental Editor: Lisa Ruffolo

Production Service/Composition:
Lumina Datamatics, Inc.

Design Director: Jack Pendleton

Designer: Erin Griffin

Cover Designer: Heather Marshall,
Lumina Datamatics, Inc.

Cover image(s): iStockPhoto.com/koto_feja

© 2021, 2017 Cengage Learning, Inc.

Unless otherwise noted, all content is © Cengage.

WCN: 02-300

ALL RIGHTS RESERVED. No part of this work covered by the copyright herein may be reproduced or distributed in any form or by any means, except as permitted by U.S. copyright law, without the prior written permission of the copyright owner.

Unless otherwise stated, all screenshots courtesy of Microsoft Corporation. Microsoft is either a registered trademark or a trademark of Microsoft Corporation in the United States and/or other countries. Cengage Learning is an independent entity from the Microsoft Corporation, and not affiliated with Microsoft in any manner.

For product information and technology assistance, contact us at
Cengage Customer & Sales Support, 1-800-354-9706 or
support.cengage.com.

For permission to use material from this text or product,
submit all requests online at **www.cengage.com/permissions.**

Library of Congress Control Number: 2019957998

ISBN: 978-0-357-42383-7

Cengage200 Pier 4 Boulevard
Boston, MA 02210
USA

Cengage is a leading provider of customized learning solutions with employees residing in nearly 40 different countries and sales in more than 125 countries around the world. Find your local representative at **www.cengage.com.**

Cengage products are represented in Canada by Nelson Education, Ltd.

To learn more about Cengage platforms and services, register or access your online learning solution, or purchase materials for your course, visit **www.cengage.com.**

Notice to the Reader

Publisher does not warrant or guarantee any of the products described herein or perform any independent analysis in connection with any of the product information contained herein. Publisher does not assume, and expressly disclaims, any obligation to obtain and include information other than that provided to it by the manufacturer. The reader is expressly warned to consider and adopt all safety precautions that might be indicated by the activities described herein and to avoid all potential hazards. By following the instructions contained herein, the reader willingly assumes all risks in connection with such instructions. The publisher makes no representations or warranties of any kind, including but not limited to, the warranties of fitness for particular purpose or merchantability, nor are any such representations implied with respect to the material set forth herein, and the publisher takes no responsibility with respect to such material. The publisher shall not be liable for any special, consequential, or exemplary damages resulting, in whole or part, from the readers' use of, or reliance upon, this material.

Responsive Web Design with HTML 5 & CSS

Ninth Edition

Contents

Preface

ix

Responsive Web Design with HTML 5 and CSS

CHAPTER ONE

Introduction to the Internet and Web Design

Objectives

Introduction

Project — Create a Basic Webpage

Roadmap

Exploring the Internet

World Wide Web

Protocols

Web Browsers

Types of Websites

Planning a Website

Purpose of the Website

Target Audience

Multiplatform Display

Wireframe

Site Map

Graphics

Navigation

Typography

Color

Accessibility

Accessibility Standards for Webpage Developers

Planning Checklist

Understanding the Basics of HTML

HTML Elements and Attributes

Technologies Related to HTML

HTML 5

Understanding the Role of Other Web Programming Languages

JavaScript

jQuery

PHP

ASP

Using Web Authoring Tools

Text Editors

WYSIWYG Editors

Online Code Editors

Creating a Basic Webpage

To Start Notepad++ and Create a Blank Document

To Add Basic HTML Tags to a Document

To Add a Title and Text to a Webpage

To Save a Webpage

HTML 1

HTML 2

HTML 2

HTML 3

HTML 3

HTML 4

HTML 6

HTML 7

HTML 9

HTML 11

HTML 11

HTML 12

HTML 13

HTML 14

HTML 14

HTML 17

HTML 17

HTML 18

HTML 19

HTML 20

HTML 20

HTML 21

HTML 21

HTML 22

HTML 24

HTML 24

HTML 24

HTML 24

HTML 24

HTML 25

HTML 25

HTML 25

HTML 25

HTML 25

HTML 28

HTML 29

HTML 30

HTML 31

HTML 32

HTML 33

HTML 34

To View a Webpage in a Browser
Using a Different Text Editor

Chapter Summary

Apply Your Knowledge

Extend Your Knowledge

Analyze, Correct, Improve

In the Lab

Consider This: Your Turn

HTML 36

HTML 36

HTML 37

HTML 38

HTML 39

HTML 40

HTML 41

HTML 44

CHAPTER TWO

Building a Webpage Template with HTML 5

Objectives

Introduction

Project — Plan and Build a Website

Roadmap

Designing a Website

Site Map

Wireframe

File Management

To Create a Website Folder and Subfolders

Using HTML 5 Semantic Elements

Header Element

Nav Element

Main Element

Footer Element

Creating a Webpage Template

To Create a Webpage Template Document

To Add HTML 5 Semantic Elements

to a Webpage Template

To Add a Title to a Webpage Template

Comments

To Add Comments to a Webpage Template

Heading Elements

Webpage Content

To Add Content to the Header Section

Using Symbol Entities

To Add Text and Nonbreaking

Spaces to the Nav Section

To Add Content and a Symbol to the

Footer Section

Validating HTML Documents

To Validate the Webpage Template

To Validate an HTML Document with Errors

Creating a Home Page Using a Webpage Template

To Create a Home Page Using a

Webpage Template and Add Content

To Display a Home Page in the

Default Browser

Chapter Summary

HTML 47

HTML 48

HTML 48

HTML 49

HTML 50

HTML 50

HTML 51

HTML 52

HTML 53

HTML 54

HTML 55

HTML 55

HTML 55

HTML 55

HTML 56

HTML 57

HTML 58

HTML 59

HTML 59

HTML 60

HTML 61

HTML 62

HTML 62

HTML 63

HTML 64

HTML 66

HTML 66

HTML 67

HTML 68

HTML 69

HTML 69

HTML 70

HTML 71

Apply Your Knowledge	HTML 72
Extend Your Knowledge	HTML 74
Analyze, Correct, Improve	HTML 75
In the Lab	HTML 76
Consider This: Your Turn	HTML 81

CHAPTER THREE

Enhancing a Website with Images and Links

Objectives	HTML 83
Introduction	HTML 84
Project — Add Images and Links to a Website	HTML 84
Roadmap	HTML 85
Adding Images to a Website	HTML 86
Image File Formats	HTML 86
Image Dimensions and File Size	HTML 90
Image File Names	HTML 92
Image Tag and Its Attributes	HTML 92
To Copy Files into the Images Folder	HTML 94
To Add an Image to a Website Template	HTML 96
To Add an Image to the Home Page	HTML 97
Exploring Div Elements	HTML 98
Div Element	HTML 98
Div Attributes	HTML 98
To Add Div Elements to a Website Template	HTML 100
To Add a Div Element to the Home Page	HTML 101
Adding Links to a Webpage	HTML 102
Anchor Element	HTML 103
Relative Links	HTML 103
Absolute Links	HTML 103
Bookmarks	HTML 104
Image Links	HTML 104
Email Links	HTML 104
Telephone Links	HTML 105
To Add Relative Links in a Website Template	HTML 106
To Add an Email Link in a Website Template	HTML 107
To Add Relative Links in the Home Page	HTML 108
To Add an Email Link in the Home Page	HTML 109
Adding Lists	HTML 110
To Create the About Us Webpage and Add Content	HTML 112
To Add Unordered Lists to the About Us Webpage	HTML 114
To Add a Description List and Absolute Link to the About Us Webpage	HTML 116
To Save the About Us Webpage and View It in a Browser	HTML 118
To Create the Contact Us Webpage and Add a Heading and Links	HTML 120
Embedding a Map	HTML 121
To Embed a Map within a Webpage	HTML 123
To Preview a Website in a Browser and Test Page Links	HTML 125
To Validate the About Us and Contact Us Pages	HTML 126
Chapter Summary	HTML 126
Apply Your Knowledge	HTML 128
Extend Your Knowledge	HTML 129
Analyze, Correct, Improve	HTML 131
In the Lab	HTML 132
Consider This: Your Turn	HTML 139

CHAPTER FOUR

Designing Webpages with CSS

Objectives	HTML 143
Introduction	HTML 144
Project — Format Webpages with CSS	HTML 144
Roadmap	HTML 145
Using Cascading Style Sheets	HTML 145

Inline Styles	HTML 147
Embedded Style Sheets	HTML 147
External Style Sheets	HTML 148
Style Sheet Precedence	HTML 148
CSS Basics	HTML 149
CSS Text Properties	HTML 150
CSS Colors	HTML 151
Understanding Inline Elements and Block Elements	HTML 153
CSS Box Model	HTML 154
Creating an External Style Sheet	HTML 156
Selectors	HTML 156
To Create a CSS File and a Style Rule for the Body Element	HTML 157
Linking an HTML Document to a CSS File	HTML 159
To Link HTML Pages to the CSS File	HTML 159
Creating a Webpage Layout	HTML 161
Float and Clear Properties	HTML 161
Aligning Webpage Content	HTML 162
To Position Elements	HTML 163
Creating Style Rules for Structural Elements	HTML 165
Use a List for Navigation Links	HTML 165
To Code the Navigation Links as an Unordered List	HTML 166
CSS List Properties	HTML 168
To Style the Navigation Using CSS	HTML 169
Making Responsive Images	HTML 171
To Add a Hero Image	HTML 172
To Remove Height and Width Attributes from img Elements	HTML 174
To Modify the Style Rule for the Main Element	HTML 176
To Create a Style Rule for the Footer Element	HTML 177
Creating Style Rules for ID Selectors	HTML 179
To Create Style Rules for IDs on the About Us Page	HTML 179
To Create Style Rules for IDs on the Contact Page	HTML 182
Creating Class Attributes	HTML 183
To Create and Style the action Class	HTML 184
To Create and Style the external-link Class	HTML 186
To Create and Style the map Class	HTML 187
CSS Reset	HTML 188
To Create a CSS Reset	HTML 190
Improving the Appearance of the Forward Fitness Club Website	HTML 191
To Remove the heading 1 Elements	HTML 191
To Modify a Style Rule	HTML 192
Adding Comments to CSS Files	HTML 193
To Add Comments to a CSS File	HTML 193
Validating CSS Files	HTML 195
To Validate the CSS File	HTML 195
To Validate a CSS File with Errors	HTML 197
Chapter Summary	HTML 198
Apply Your Knowledge	HTML 199
Extend Your Knowledge	HTML 201
Analyze, Correct, Improve	HTML 202
In the Lab	HTML 204
Consider This: Your Turn	HTML 212

CHAPTER FIVE

Responsive Design Part 1: Designing for Mobile Devices

Objectives	HTML 215
Introduction	HTML 216
Project — Redesign a Website for Mobile Devices	HTML 216
Roadmap	HTML 217
Exploring Responsive Design	HTML 218
Designing for Mobile Devices	HTML 219
Using Responsive Design	HTML 222
Creating a Fluid Layout	HTML 223

Following a Mobile-First Strategy	HTML 225		
Styles for Content on Mobile Devices	HTML 225	Contact Us Page Design for a Tablet Viewport	HTML 295
Meta Viewport Element	HTML 227	To Modify the Contact Us Page	HTML 296
To Add the Meta Viewport Element		To Style the Map for a Tablet Viewport	HTML 297
for Responsive Design	HTML 228	Designing for Desktop Viewports	HTML 298
Mobile Simulator	HTML 229	To Create a Media Query for a Desktop Viewport	HTML 299
Steps in a Mobile-First Strategy	HTML 232	To Create a Style Rule for the Header Element	
To Add a Comment for Mobile Styles	HTML 232	in the Desktop Media Query	HTML 299
Sticky Elements	HTML 233	To Style the Navigation Element for a	
To Create a Sticky Header	HTML 233	Desktop Viewport	HTML 300
Responsive Navigation	HTML 237	To Style the Unordered List in the Navigation	
To Edit the nav Style Rule for Mobile Viewports	HTML 238	Area for a Desktop Viewport	HTML 301
To Edit the nav ul Style Rule for Mobile Viewports	HTML 238	To Style the List Item Links in the Navigation	
To Edit the nav li Style Rule for Mobile Viewports	HTML 239	Area for a Desktop Viewport	HTML 302
Custom Fonts	HTML 240	To Style the Main Element for a Desktop Viewport	HTML 304
To Integrate a Custom Google Font	HTML 242	To Style heading 1 Elements Within the main	
Pseudo-Classes	HTML 247	Element for a Desktop Viewport	HTML 305
To Remove the Top Border for the nav li Style Rule	HTML 248	About Us Page Design for a Desktop Viewport	HTML 306
To Edit the nav li a Style Rule	HTML 249	To Create a Multiple-Column Layout for a	
Analyze the Home Page for Mobile-First Design	HTML 249	Desktop Viewport	HTML 306
To Modify the Home Page	HTML 249	Media Query for Large Viewports	HTML 308
To Create a Style Rule for the mobile Class	HTML 252	To Create a Media Query for Large	
To Add a Style Rule for the tablet-desktop Class	HTML 252	Desktop Viewports	HTML 309
Rounded Corners	HTML 253	Media Query for Print	HTML 310
To Add Style Rules for the tel-link Class	HTML 254	To Create a Media Query for Print	HTML 310
To Add a Style Rule for the hours Class	HTML 255	Modifying Breakpoints	HTML 312
To Modify the Style Rule for the main Element	HTML 256	To Determine the Viewport Width for	
Analyze the About Us Page for		the Desktop Viewport	HTML 313
Mobile-First Design	HTML 257	To Set a New Breakpoint for	
To Modify the About Us Page	HTML 258	the Desktop Media Query	HTML 314
To Add a Style Rule for the round Class	HTML 259	Using Dynamic Pseudo-Classes	HTML 315
To Modify a Style Rule to Use a Single Column	HTML 260	To Add Dynamic Pseudo-Classes to a Style Sheet	HTML 316
Analyze the Contact Us Page for		Using Gradients	HTML 318
Mobile-First Design	HTML 261	To Add a Linear Gradient	HTML 319
To Modify the Contact Us Page	HTML 262	To Display a Website in Multiple Viewports	HTML 320
To Modify #contact a and .map Style Rules	HTML 262	To Validate the Style Sheet	HTML 322
Mobile-Friendly Test	HTML 263	To Validate the HTML Files	HTML 322
To Validate the Style Sheet	HTML 265	Chapter Summary	HTML 323
To Validate the HTML Files	HTML 266	Apply Your Knowledge	HTML 324
Chapter Summary	HTML 266	Extend Your Knowledge	HTML 325
Apply Your Knowledge	HTML 268	Analyze, Correct, Improve	HTML 327
Extend Your Knowledge	HTML 269	In the Lab	HTML 329
Analyze, Correct, Improve	HTML 270	Consider This: Your Turn	HTML 335
In the Lab	HTML 271		
Consider This: Your Turn	HTML 276		

CHAPTER SIX

Responsive Design Part 2: Designing for Tablet and Desktop Devices

Objectives	HTML 279
Introduction	HTML 280
Project — Use Media Queries to Design for Tablet and Desktop Viewports	HTML 280
Roadmap	HTML 281
Using Media Queries	HTML 281
Breakpoints	HTML 282
Media Query Expressions	HTML 283
Adding Media Queries to an External Style Sheet	HTML 285
Designing for Tablet Viewports	HTML 286
To Create a Media Query for a Tablet Viewport	HTML 286
Page Design for a Tablet Viewport	HTML 286
To Show and Hide Content for a Tablet Viewport	HTML 287
To Remove a Sticky Position for the	
Header for a Tablet Viewport	HTML 289
Navigation Design for a Tablet Viewport	HTML 290
To Style the Navigation Area for a Tablet Viewport	HTML 290
About Us Page Design for a Tablet Viewport	HTML 292
To Style Unordered List Elements within the	
Main Element for a Tablet Viewport	HTML 292
To Restore Previous Style Rules and Move	
Them into the Tablet Media Query	HTML 294

CHAPTER SEVEN

Improving Web Design with New Page Layouts

Objectives	HTML 337
Introduction	HTML 338
Project — Use HTML 5 Structural Elements to Redesign a Website	HTML 338
Roadmap	HTML 340
Using HTML 5 Semantic Elements	HTML 340
Article Element	HTML 341
Aside Element	HTML 343
Section Element	HTML 344
Figure and Figure Caption Elements	HTML 346
Improving Design with CSS	HTML 347
CSS Grid Layout	HTML 347
Opacity	HTML 348
CSS Shadows	HTML 349
CSS Box Sizing	HTML 349
Redesigning the Home Page	HTML 350
To Add a New div Element to the Home Page	HTML 351
To Add figure Elements to the Home Page	HTML 352
To Update the Style Sheet for the	
New Design in a Mobile Viewport	HTML 354
To Use the CSS Grid in a Tablet Viewport	HTML 357
To Add New Style Rules in a Desktop Viewport	HTML 360
To Apply a Text Shadow	HTML 362
Updating the About Us Page	HTML 364
To Add Section Elements to the About Us Page	HTML 364

Creating the Nutrition Page	HTML 365
CSS Grid Spans	HTML 367
To Create the Nutrition Page	HTML 367
To Add article and aside Elements to the Nutrition Page	HTML 368
Structural Pseudo-Class, nth-of-type()	HTML 372
To Style the Nutrition Page for a Mobile Viewport	HTML 372
To Style the Nutrition Page for a Tablet Viewport	HTML 375
To Style the Nutrition Page for a Desktop Viewport	HTML 378
Add a Favicon	HTML 378
To Add a Favicon to a Website	HTML 380
To Validate the Style Sheet	HTML 383
To Validate the HTML Files	HTML 383
Chapter Summary	HTML 384
Apply Your Knowledge	HTML 385
Extend Your Knowledge	HTML 387
Analyze, Correct, Improve	HTML 388
In the Lab	HTML 389
Consider This: Your Turn	HTML 396

CHAPTER EIGHT

Creating Tables and Forms

Objectives	HTML 399
Introduction	HTML 400
Project—Create a Table and a Form	HTML 400
Roadmap	HTML 402
Discovering Tables	HTML 402
Creating a Table with HTML Elements	HTML 403
Table Borders, Headers, and Captions	HTML 404
Table Element Attributes	HTML 406
Use of Tables	HTML 407
Planning the Table	HTML 408
To Create the Classes Page	HTML 408
To Add a div Element to the Classes Page	HTML 409
To Add a Table to the Classes Page	HTML 411
Styling Table Elements	HTML 415
Styling Tables for Responsive Web Design	HTML 416
To Style a Table for a Tablet Viewport	HTML 417
To Style a Table for a Large Desktop Viewport	HTML 422
Creating Webpage Forms	HTML 423
Form Controls	HTML 424
Form Labels	HTML 429
Attributes of HTML Tags Used to Create Forms	HTML 429
Form Processing	HTML 431
To Add a Form, Fieldset, Legend, Labels, and Text Input Controls to the Contact Us Page	HTML 432
To Add email and tel Input Controls to a Form	HTML 433
To Add Checkbox Controls to a Form	HTML 434
To Add a select Element to a Form	HTML 435
To Add a textarea Element to a Form	HTML 437
To Add a Submit Button to a Form	HTML 438
Styling Forms	HTML 438
To Style a Form for a Mobile Viewport	HTML 439
To Style a Form for a Tablet Viewport	HTML 442
To Style a Form for a Desktop Viewport	HTML 443
To Validate the Style Sheet	HTML 444
To Validate the HTML Files	HTML 445
Chapter Summary	HTML 445
Apply Your Knowledge	HTML 447
Extend Your Knowledge	HTML 449
Analyze, Correct, Improve	HTML 450
In the Lab	HTML 452
Consider This: Your Turn	HTML 462

CHAPTER NINE

Integrating Audio and Video

Objectives	HTML 465
Introduction	HTML 466
Project — Add Audio and Video to a Webpage	HTML 466
Roadmap	HTML 468
Using Multimedia	HTML 468

Creating Multimedia Files	HTML 469
Embedded vs. External Multimedia	HTML 471
Media Players and Plug-Ins	HTML 472
HTML 5 and Multimedia	HTML 473
Flash	HTML 473
Java Applets	HTML 473
Object Element	HTML 474
Integrating Audio	HTML 474
Audio File Formats	HTML 475
File Compression and Codecs	HTML 475
HTML 5 audio Element	HTML 476
To Add Audio to the Classes Page	HTML 478
Integrating Video	HTML 480
Video File Formats	HTML 480
HTML 5 video Element	HTML 481
Using the video Element	HTML 481
To Add Video to the About Us Page	HTML 483
To Style the Video	HTML 484
Making Videos Accessible	HTML 486
To Create a Captions File	HTML 488
To Add a Track Element	HTML 490
To View Video Captions Using Web Server for Chrome	HTML 491
To Validate the Style Sheet	HTML 495
To Validate the HTML Files	HTML 495
Chapter Summary	HTML 496
Apply Your Knowledge	HTML 497
Extend Your Knowledge	HTML 498
Analyze, Correct, Improve	HTML 498
In the Lab	HTML 500
Consider This: Your Turn	HTML 504

CHAPTER TEN

Creating Interactivity with CSS and JavaScript

Objectives	HTML 507
Introduction	HTML 508
Project — Add Interactivity to a Webpage	HTML 508
Roadmap	HTML 508
Using CSS to Create Interactivity	HTML 510
To Apply a CSS Transform to a Webpage	HTML 512
To Add Animation to a Webpage	HTML 515
Incorporating JavaScript	HTML 517
To Create a New Nav Element for a Mobile Viewport	HTML 519
To Style the New Nav Element for a Mobile Viewport	HTML 523
To Modify Previous Navigation Style Rules for a Mobile Viewport	HTML 527
JavaScript Terminology	HTML 531
Writing JavaScript Code	HTML 533
DOM Methods	HTML 534
Using if/else Statements	HTML 535
jQuery	HTML 535
To Create a JavaScript File	HTML 536
To Create the hamburger() Function	HTML 537
To Call the hamburger() Function	HTML 540
To Add and Style a Video Element on the About Us Page	HTML 541
To Create and Call the burpees() Function	HTML 543
To Create and Call the plank() Function	HTML 546
To Create and Call the mountain() Function	HTML 548
To Create and Call the discount() Function	HTML 549
To Validate the Style Sheet	HTML 552
To Validate the HTML Files	HTML 552
Chapter Summary	HTML 553
Apply Your Knowledge	HTML 554
Extend Your Knowledge	HTML 555
Analyze, Correct, Improve	HTML 557
In the Lab	HTML 558
Consider This: Your Turn	HTML 567

CHAPTER ELEVEN**Publish, Promote, and Maintain a Website****Objectives****Introduction****Project — Publish and Promote a Website**

Roadmap

Using Social Media

Facebook

Twitter

YouTube

Instagram

Pinterest

Other Social Media Options

Blogs

Adding Facebook and Twitter Links to a Website

To Add Social Media Icons and

Links to the Home Page

To Add Social Media Icons and Links to Webpages

To Style the Copyright Class

To Style the Social Class

Finding a Website

Search Engines

Search Engine Optimization

Meta Tags

To Modify Titles and Add a Description

Meta Tag to a Webpage

To Create a Sitemap File

Publishing a Website

Domain Name

Website Hosting

Publishing a Website

FTP Clients

To Start FileZilla and Connect to a Remote Server

To Upload Folders and Files to a Remote Server

To View and Test a Published Website

Promoting a Website

Registering with Search Engines

Website Development Life Cycle

Website Planning

Website Analysis

Website Design and Development

Website Testing

Implementation

Maintenance

Being an Observant Web User

To Create a Skip to Content Link

To Style the Skip to Content Link

To Minify a CSS File

To Link HTML Files to the Minified CSS File

Project Management

Content Updates

Copyright Law

E-Commerce

To Validate the HTML Files

Chapter Summary**Apply Your Knowledge****Extend Your Knowledge****Analyze, Correct, Improve****In the Lab****Consider This: Your Turn****HTML 569****HTML 570****HTML 570**

HTML 572

HTML 572

HTML 573

HTML 574

HTML 576

HTML 578

HTML 578

HTML 579

HTML 579

HTML 580

HTML 582

HTML 584

HTML 585

HTML 586

HTML 589

HTML 589

HTML 589

HTML 591

HTML 592

HTML 594

HTML 595

HTML 595

HTML 596

HTML 597

HTML 597

HTML 599

HTML 600

HTML 602

HTML 603

HTML 604

HTML 604

HTML 605

HTML 606

HTML 606

HTML 608

HTML 610

HTML 610

HTML 611

HTML 612

HTML 612

HTML 615

HTML 616

HTML 617

HTML 618

HTML 618

HTML 619

HTML 620

HTML 621**HTML 622****HTML 623****HTML 623****HTML 625****HTML 630****Exploring Bootstrap**

To Create a Bootstrap Webpage

Bootstrap Navigation Bar

To Create a Bootstrap Navigation Bar

Bootstrap Responsive Containers

Bootstrap Jumbotron

Margins and Padding

Images

Bootstrap Colors

Styling Buttons

Custom Styles

To Create a Bootstrap Jumbotron

To Create Custom Style Rules

Using jQuery

Add jQuery Code

Using the Bootstrap Grid System

Bootstrap Typography Classes

Add Columns Using Bootstrap

To Create a Footer Element

Add Bootstrap Classes to the About Us Page

Styling Tables with Bootstrap

Add Bootstrap Table Classes to the Classes Page

To View the Website in a Mobile Viewport

To View the Website in a Tablet Viewport

To View the Website in a Desktop Viewport

Content Management Systems

To Validate the HTML Files

Chapter Summary**Apply Your Knowledge****Extend Your Knowledge****Analyze, Correct, Improve****In the Lab****Consider This: Your Turn****HTML 636**

HTML 638

HTML 641

HTML 644

HTML 648

HTML 648

HTML 649

HTML 650

HTML 651

HTML 651

HTML 652

HTML 652

HTML 654

HTML 656

HTML 657

HTML 659

HTML 661

HTML 661

HTML 665

HTML 668

HTML 674

HTML 675

HTML 677

HTML 677

HTML 678

HTML 679

HTML 681

HTML 682**HTML 683****HTML 685****HTML 686****HTML 688****HTML 699****Appendices****APPENDIX A****HTML Quick Reference**

Common HTML Elements

APP 1

APPENDIX B**CSS Quick Reference**

CSS Properties

APP 13

APPENDIX C**Symbols Quick Reference**

Using Symbols

APP 25

APPENDIX D**Accessibility Standards for Webpage Developers**

Making the Web Accessible

Section 508 Guidelines Examples

WAI Guidelines

APP 27

APP 27

APP 30

Index

IND 1

CHAPTER TWELVE**Getting Started with Bootstrap****Objectives****Introduction****Project — Create a Website Using Bootstrap**

Roadmap

HTML 633**HTML 634****HTML 634**

HTML 634



Preface

The Shelly Cashman Series® offers the finest textbooks in computer education. We are proud that our previous web design and development books have been so well received. With each new edition of our HTML and CSS books, we make significant improvements based on web technology and comments made by instructors and students. For *Responsive Web Design with HTML 5 and CSS, Ninth Edition*, the Shelly Cashman Series development team carefully reviewed our pedagogy and analyzed its effectiveness in teaching today's student. Contemporary students read less, but need to retain more. As they develop and perform skills, students must know how to apply the skills to different settings. Today's students need to be continually engaged and challenged to retain what they're learning.

With this web design book, we continue our commitment to focusing on the user and how they learn best.

Objectives of This Textbook

Responsive Web Design with HTML 5 and CSS, Ninth Edition, is intended for a first course that offers an introduction to HTML, CSS, and responsive web design techniques. No experience with webpage development or computer programming is required. The objectives of this book are:

- To teach the fundamentals of how to plan and organize the webpages for a new website
- To thoroughly apply two fundamental webpage technologies to realistic case studies: HTML for structure and CSS for style and layout
- To provide an exercise-oriented approach that reinforces learning by doing
- To introduce students to new web technologies and trends, including responsive web design and mobile-first design strategies
- To demonstrate current techniques for incorporating audio and video and for integrating interactivity using CSS and JavaScript
- To promote curiosity and independent exploration of web resources
- To support current, professional webpage development best practices
- To encourage independent study and support distance learners

The Shelly Cashman Approach

Proven Pedagogy with an Emphasis on Project Planning

Each chapter presents a practical problem to be solved, within a project planning framework. The project orientation is strengthened by the use of the Roadmap, which provides a visual guide for the project. Step-by-step instructions with supporting screens guide students through the steps. Instructional steps are supported by the Q&A, Other Ways, Experimental Steps, and BTW features.

Visually Engaging Book That Maintains Student Interest

The step-by-step tasks with supporting figures create a rich visual experience for the student. Callouts on the screens that present both explanatory and navigational information provide students with information they need when they need to know it.

Supporting Reference Materials (Appendices)

The appendices provide additional information about the details of HTML and CSS so that students can quickly look up information about web design terms, HTML elements, attributes, and valid values as well as CSS properties and values.

End-of-Chapter Student Activities

Extensive end-of-chapter activities provide a variety of reinforcement opportunities for students where they can apply and expand their skills. To complete some of these assignments, you will be required to use the Data Files for Students. Please contact your instructor for information about accessing the required files.

New to This Edition

Fresh, Industry-Leading Website Design Practices

For this edition, the development team made a huge leap forward in bringing up-to-date, forward-thinking website development practices into focus and application.

Custom Fonts

Learn how to integrate custom fonts. You are no longer limited to standard browser fonts. Expand your font options by integrating custom Google fonts.

Design Single- and Multiple-Column Layouts

Learn how to design single-column and multiple-column layouts using the CSS Grid Layout. Create a single-column design for a mobile layout and a multiple-column layout for progressively larger screens.

Interactivity with CSS and JavaScript

Learn how to integrate transforms and animations, which provide interactivity to a webpage. Create a working hamburger icon menu exclusively for a mobile viewport.

Design for Accessibility

Learn how to add closed captions to videos.

Introduction to Bootstrap

Learn how to use Bootstrap, a popular web framework, to create an entire webpage.

All New Projects

This edition contains a wealth of contemporary projects that logically build in complexity and probe for understanding. Our goal is not only to help you teach valid HTML and CSS, but to reveal deeper conceptual issues essential to the field of web development. Using the technologies of today's web developers results in websites that are worthy candidates for an electronic portfolio.

Professional Best Practices

With the advent of today's powerful content management systems and website builder tools, do you still need to learn how to create HTML and CSS files from scratch in a text editor? Professionals in the field answer that question with a united, enthusiastic yes! Mastering these technologies is essential to all web-related careers.

Instructor Resources

The Instructor Resources include both teaching and testing aids and can be accessed via www.cengage.com/login.

Instructor's Manual Includes lecture notes summarizing the chapter sections, figures, and boxed elements found in every chapter, teacher tips, classroom activities, lab activities, and quick quizzes in Microsoft® Word® files.

Figure Files Illustrations for every figure in the textbook in electronic form.

PowerPoint Presentations A multimedia lecture presentation system that provides slides for each chapter. Presentations are based on chapter objectives.

Data Files for Students Includes all the files that are required by students to complete the exercises.

Solutions to Exercises Includes solutions for all end-of-chapter exercises and chapter reinforcement exercises.

Test Bank & Test Engine Test banks include questions for every chapter, featuring objective-based and critical thinking question types. Cengage Learning Testing Powered by Cognero is a flexible, online system that allows you to:

- author, edit, and manage test bank content from multiple Cengage Learning solutions
- create multiple test versions in an instant
- deliver tests from your LMS, your classroom, or wherever you want

Textbook Walk-Through

The Shelly Cashman Series Pedagogy: Project-Based — Step-by-Step — Variety of Assessments

Roadmaps provide a visual guide to each project, showing the students where they are in the process of creating each project.

Step-by-step instructions now provide a context beyond point-and-click. Each step provides information on why students are performing each task, or what will occur as a result.

Q&A boxes anticipate questions students may have when working through the steps and provide additional information about what they are doing right where they need it.

HTML 340 HTML Chapter 7 Improving Web Design with New Page Layouts

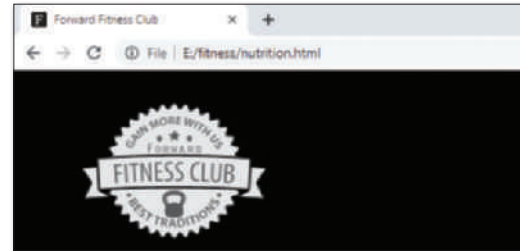


Figure 7-3

Roadmap

In this chapter, you will learn how to create the webpages shown in Figures 7-1, 7-2, and 7-3. The following roadmap identifies general activities you will perform as you progress through this chapter:

1. **MODIFY** the **HOME PAGE**.
2. **STYLE** the **HOME PAGE** elements.
3. **MODIFY** the **ABOUT US PAGE**.
4. **CREATE AND STYLE** the **NUTRITION PAGE** elements.
5. **ADD** a **FAVICON**.

At the beginning of step instructions throughout the chapter, you will see an abbreviated form of this roadmap. The abbreviated roadmap uses colors to indicate chapter progress: gray means the chapter is beyond that activity; blue means the task being shown is covered in that activity, and black means that activity is yet to be covered. For example, the following abbreviated roadmap indicates the chapter would be showing a task in the 4 **CREATE & STYLE NUTRITION PAGE** activity.

1 MODIFY HOME PAGE | 2 STYLE HOME PAGE | 3 MODIFY ABOUT US PAGE
4 CREATE & STYLE NUTRITION PAGE | 5 ADD FAVICON

Use the abbreviated roadmap as a progress guide while you read or step through the instructions in this chapter.

Using HTML 5 Semantic Elements

Recall from Chapter 2 that HTML 5 semantic elements are a set of starting and ending HTML tags that provide meaning about the content of the tags. For example, the navigation system is contained within the <nav> and </nav> tags; likewise, footer content is contained within the <footer> and </footer> tags.

Use HTML 5 semantic elements for specific types of content within a webpage. The name of the tag reflects its purpose. Using semantic HTML 5 elements provides a standard naming convention for webpage content, making webpages more universal, accessible, and meaningful to search engines.

- 3
- Tap or click the Select Folder button to select the fitness folder.
 - Tap or click the Web Server URL(s) link <http://127.0.0.1:8887> to open the Forward Fitness Club website Server for Chrome (Figure 9-32).

Q&A Why did the home page open?
Unless specified otherwise, Web Server for Chrome opens the index.html file by default.

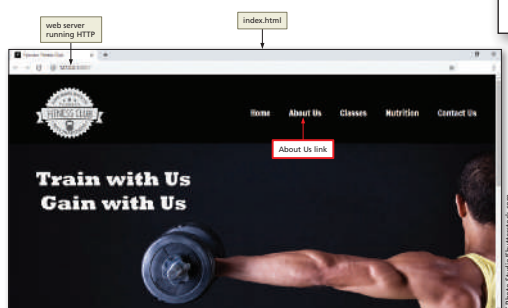


Figure 9-32

- 4
- Tap or click the About Us link to open the webpage.
 - Locate the More Options button on the right side of the video controls to prepare to display the video options (Figure 9-33).

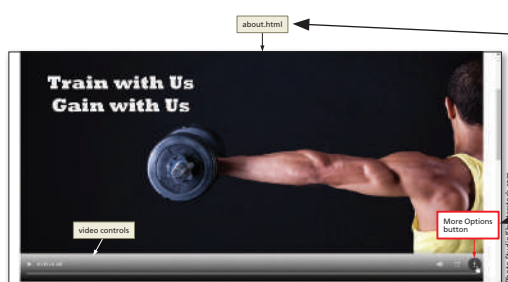


Figure 9-33

Explanatory callouts summarize what is happening on screen.

Navigational callouts in red show students where to tap or click.

To Add a Linear Gradient1 ADD TABLE MEDIA QUERY & STYLES | 2 ADD DESKTOP MEDIA QUERY & STYLES | 3 MODIFY VIEWPORT BREAKPOINTS
4 INSERT & STYLE PSEUDO-CLASSES | 5 ADD LINEAR GRADIENT

Add a linear gradient to the div element with the id attribute exercises for the tablet viewport. *Why? A gradient background enhances the appearance of the webpage for tablet and desktop displays.* The following steps create a new style rule to apply a linear gradient to the #exercises selector as desired for the tablet viewport.

- 1 Place the insertion point at the end of Line 192 and press the ENTER key to insert a new Line 193.
- 2 On Line 193, type **background: linear-gradient(to right, #ccc, #fff);** to add a new declaration (Figure 6-55).

```

192 /* Tablet: Viewport: Apply rules for main content area */
193 {
194     margin: 0 0 40px 0;
195 }
196
197
198
199
200
201
202
203
204
205
206
207
208
209
210
211
212
213
214
215
216
217
218
219
220
221
222
223
224
225
226
227
228
229
230
231
232
233
234
235
236
237
238
239
240
241
242
243
244
245
246
247
248
249
250
251
252
253
254
255
256
257
258
259
260
261
262
263
264
265
266
267
268
269
270
271
272
273
274
275
276
277
278
279
280
281
282
283
284
285
286
287
288
289
290
291
292
293
294
295
296
297
298
299
300
301
302
303
304
305
306
307
308
309
310
311
312
313
314
315
316
317
318
319
320
321
322
323
324
325
326
327
328
329
330
331
332
333
334
335
336
337
338
339
340
341
342
343
344
345
346
347
348
349
350
351
352
353
354
355
356
357
358
359
360
361
362
363
364
365
366
367
368
369
370
371
372
373
374
375
376
377
378
379
380
381
382
383
384
385
386
387
388
389
390
391
392
393
394
395
396
397
398
399
400
401
402
403
404
405
406
407
408
409
410
411
412
413
414
415
416
417
418
419
420
421
422
423
424
425
426
427
428
429
430
431
432
433
434
435
436
437
438
439
440
441
442
443
444
445
446
447
448
449
450
451
452
453
454
455
456
457
458
459
460
461
462
463
464
465
466
467
468
469
470
471
472
473
474
475
476
477
478
479
480
481
482
483
484
485
486
487
488
489
490
491
492
493
494
495
496
497
498
499
500
501
502
503
504
505
506
507
508
509
510
511
512
513
514
515
516
517
518
519
520
521
522
523
524
525
526
527
528
529
530
531
532
533
534
535
536
537
538
539
540
541
542
543
544
545
546
547
548
549
550
551
552
553
554
555
556
557
558
559
560
561
562
563
564
565
566
567
568
569
570
571
572
573
574
575
576
577
578
579
580
581
582
583
584
585
586
587
588
589
590
591
592
593
594
595
596
597
598
599
600
601
602
603
604
605
606
607
608
609
610
611
612
613
614
615
616
617
618
619
620
621
622
623
624
625
626
627
628
629
630
631
632
633
634
635
636
637
638
639
640
641
642
643
644
645
646
647
648
649
650
651
652
653
654
655
656
657
658
659
660
661
662
663
664
665
666
667
668
669
670
671
672
673
674
675
676
677
678
679
680
681
682
683
684
685
686
687
688
689
690
691
692
693
694
695
696
697
698
699
700
701
702
703
704
705
706
707
708
709
710
711
712
713
714
715
716
717
718
719
720
721
722
723
724
725
726
727
728
729
730
731
732
733
734
735
736
737
738
739
740
741
742
743
744
745
746
747
748
749
750
751
752
753
754
755
756
757
758
759
760
761
762
763
764
765
766
767
768
769
770
771
772
773
774
775
776
777
778
779
780
781
782
783
784
785
786
787
788
789
790
791
792
793
794
795
796
797
798
799
800
801
802
803
804
805
806
807
808
809
810
811
812
813
814
815
816
817
818
819
820
821
822
823
824
825
826
827
828
829
830
831
832
833
834
835
836
837
838
839
840
841
842
843
844
845
846
847
848
849
850
851
852
853
854
855
856
857
858
859
860
861
862
863
864
865
866
867
868
869
870
871
872
873
874
875
876
877
878
879
880
881
882
883
884
885
886
887
888
889
890
891
892
893
894
895
896
897
898
899
900
901
902
903
904
905
906
907
908
909
910
911
912
913
914
915
916
917
918
919
920
921
922
923
924
925
926
927
928
929
930
931
932
933
934
935
936
937
938
939
940
941
942
943
944
945
946
947
948
949
950
951
952
953
954
955
956
957
958
959
960
961
962
963
964
965
966
967
968
969
970
971
972
973
974
975
976
977
978
979
980
981
982
983
984
985
986
987
988
989
990
991
992
993
994
995
996
997
998
999
1000

```

Figure 6-55

Why am I adding this declaration within the tablet media query? The Common Exercises div is not displayed on a mobile viewport. Now that you have added this gradient for the tablet viewport, subsequent viewports will inherit the change.

- 2 Save the styles.css file, and then refresh about.html in your browser to view the changes.

Experiment

- Use Table 6-4 to change the linear gradient to a left to right or to a diagonal gradient, save the styles.css file, and then refresh about.html in your browser.
- Return the background to a linear gradient, save the styles.css file, and then refresh about.html in your browser (Figure 6-56).

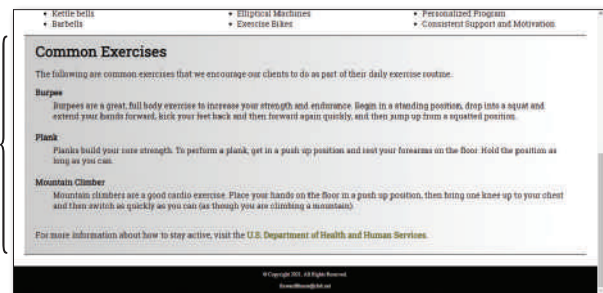


Figure 6-56



CONSIDER THIS

Can I redesign a desktop-only website for multiplatform display? Yes. If your audience is accustomed to the desktop-only website, retrofitting makes sense because the site remains familiar to users. You also avoid building a new website from scratch. However, you must take advantage of design decisions such as color scheme and use media you have available. Redesigning may be a time-consuming process.

Wireframe

Before web designers actually start creating a website, they sketch the design using a wireframe. A wireframe clearly identifies the location of main webpage elements: organization logo, content areas, and images. Wireframes use lines and boxes as shown in Figure 1-12. They distinguish among the areas on the webpage: active white space and passive white space. Active white space is an area on the page that is intentionally left blank. Typically, the goal of active white space is to help balance the design of an asymmetrical page. Passive white space is the space between content areas. Passive white space helps a user focus on one part of the page. Proper use of white space makes webpage content easy to read and brings focus to page elements.

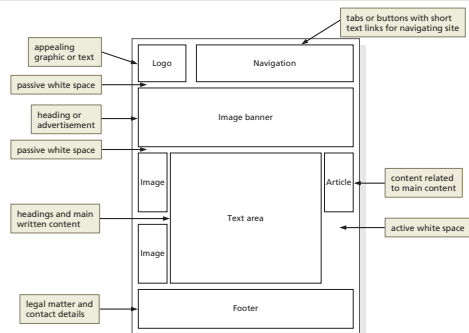


Figure 1-12



CONSIDER THIS

What tools can I use to create a wireframe?

You can use one of several free tools to create a wireframe, including Pencil Project, Mockplus, and Wireframe CC. You can also use drawing tools in Microsoft Word or PowerPoint or a pen and paper.

Site Map

A **site map** is a planning tool that lists or displays all the pages on a website and indicates how they are related to each other. In other words, a site map shows the structure of a website. Begin defining the structure of a website by identifying the information to provide and then organize that information into divisions using the organizing method that makes the most sense for the content. For example, if the website offers three types of products for sale, organize the site by product category. If the website provides training, organize the site in a step-by-step sequence.

Consider This boxes pose thought-provoking questions with answers throughout each chapter, promoting critical thought along with immediate feedback.

Textbook Walk-Through

Chapter Summary lists the tasks completed in the chapter, grouped into major task categories in an outline format.

Apply Your Knowledge exercise usually requires students to open and manipulate a file to practice the activities learned in the chapter.

Apply Your Knowledge

Reinforce the skills and apply the concepts you learned.

Using Tables

Note: To complete this assignment, you will be required to use the Data Files provided by your instructor for information about accessing the Data Files.

Instructions: In this exercise, you will use your text editor to create a table. First, you insert a table element. Next, you add a table caption. Then, you create style rules to format the table. Work in the apply08.css file in the apply\css folder from the Data Files. The example table shown in Figure 8–67. You will also use professional web comment, and validate your code.

Product	Quarter 1	Quarter 2	Quarter 3	Quarter 4
Tablets	\$24,500	\$23,525	\$20,217	\$28,575
Monitors	\$12,825	\$12,400	\$11,990	\$14,233
Laptops	\$33,000	\$32,750	\$31,595	\$32,465
Desktops	\$21,478	\$20,895	\$18,290	\$21,625

Figure 8–67

Perform the following tasks:

1. Open index.html in the chapter08\apply folder from the Data Files in your text editor. Review the page, add a title, modify the comment at the top of the page to include your name and today's date, and replace "Student's Name" with your name in the footer element.
2. Open the apply08.css file from the apply\css folder. Modify the comment at the top of the style sheet to include your name and today's date.
3. In the index.html file, add a `table` element within the `main` element.
4. Nest the following caption element within the `table` element:
`<caption>2025 Sales by Quarter</caption>`
5. Insert five table rows after the caption and include a comment that specifies the row number. Follow the example below:
`<tr><!-- Row 1 -->`
`</tr>`

Continued >

Chapter Summary

In this chapter, you learned how to create a CSS file with rules to style HTML elements on a webpage. You linked the CSS file to all of the webpages for the fitness website. The items listed below include all the new concepts and skills you have learned in this chapter, with the tasks grouped by activity.

Using Cascading Style Sheets

Inline, Embedded, and External Style Sheets (HTML 147, HTML 148)
CSS Basics (HTML 149)
CSS Text Properties (HTML 150)
CSS Colors (HTML 151)

Understanding Inline Elements and Block Elements

CSS Box Model (HTML 154)

Creating an External Style Sheet

Create a CSS File (HTML 157)
Create a Style Rule for the Body Element (HTML 157)

Linking an HTML Document to a CSS File

Link HTML Pages to the CSS File (HTML 159)

Creating a Webpage Layout

Set Float and Clear Properties (HTML 161)

Creating Style Rules for Structural Elements

Create Style Rules for the Header, Nav, Main, and Footer Elements (HTML 163–HTML 178)

Modifying the Nav to use an unordered list

Create a Style Rule for the Unordered List within the Nav (HTML 169)

Create a Style Rule for the List Items within the Nav (HTML 170)

Create a Style Rule for the List Item Anchor Elements within the Nav (HTML 170)

Creating Responsive Image

Create a Style Rule for `img` Element (HTML 173)
Remove Height and Width Attributes from `img` Elements (HTML 174)

Creating Style Rules for ID and Class Attributes

Create a Style Rule for ID Attributes (HTML 179)

Use the `span` Element (HTML 184)

Create a Style Rule for Class Attributes (HTML 184)

Creating a CSS Reset

Create a CSS Reset Style Rule (HTML 190)

Adding Comments to CSS Files

Add Comments to a CSS File (HTML 193)

Validating CSS Files

Validate the CSS File (HTML 195)

CONSIDER THIS



What decisions will you need to make when creating your next CSS file?

Use these guidelines as you complete the assignments in this chapter and create your own websites outside of this class.

1. Determine properties for your HTML elements (such as header, nav, main, and footer).
 - a. Set webpage width and centering characteristics.
 - b. Decide on any necessary text properties to use for font face, size, and style.
 - c. Set text and background colors.
 - d. Decide if you need borders, and then set the style, size, and color of the border.
 - e. Float any content that needs to appear on the same line.
 - f. Determine the amount of margins and padding to use.
2. Link the CSS file to your HTML pages and website template.
 - a. Add comments to your CSS file, noting the declarations for each selector.
 - b. Validate your CSS file to confirm that it does not contain any errors.
 - c. View your website in a browser to see the applied styles throughout the development process.
 - d. Determine any changes that need to be made and revalidate.
3. Depending on the structure of your website, determine if you should create additional CSS files to accommodate multiple wireframes or different media such as mobile or print. Styling for multiple devices will be covered in later chapters.

CONSIDER THIS



How should you submit solutions to questions in the assignments identified with a symbol? Every assignment in this book contains one or more questions identified with a symbol. These questions require you to think beyond the assigned presentation. Present your solutions to the questions in the format required by your instructor. Possible formats may include one or more of these options: create a document that contains the answer; present your answer to the class; discuss your answer in a group; record the answer as audio or video using a webcam, smartphone, or portable media player; or post answers on a blog, wiki, or website.

Consider This: Plan Ahead box presents a single master planning guide that students can use as they create webpages on their own.

Extend Your Knowledge

Extend the skills you learned in this chapter and experiment with new skills. You may need to use additional resources to complete the assignment.

Working with Positions

Instructions: In this exercise, you will create and modify style rules to learn more about how to place elements on a page using positions. An example of page element positions is shown in Figure 5-66.

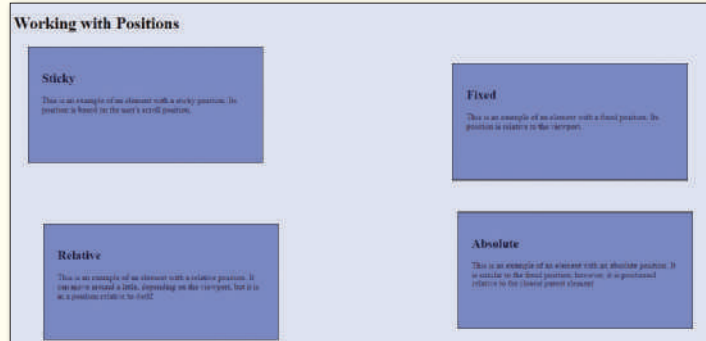


Figure 5-66

Perform the following tasks:

1. Open your text editor and then open the index.html file in the chapter05\extend folder from the Data Files. Update the comment with your name and today's date.
2. Open index.html in your browser to view the file.
3. Open the extend05.css file in your text editor. Locate the "sticky" rule for the sticky class selector. Add a declaration for the position property with a value of sticky. Add a declaration for the top property and specify a zero value. Save your file, and scroll down to view the changes. In the index.html file, locate the sticky div element to briefly explain how to use the sticky position.
4. In the extend05.css file, locate the "relative" comment and create a new class selector. Add a declaration for the position property with a value of relative. Add another declaration for the top property and specify a value of 90 pixels. Add a declaration for the left property with a value of 30 pixels. Save your file, and scroll down to view the changes. Return to extend05.css and add a declaration for the left property with a value of your choice. In the index.html file, add an element within the relative div element to identify the values you used and how it affected the relative box.

19. Save your changes and refresh extend06.html in your browser to view the changes.
20. Save your files and submit them in a format specified by your instructor.
21. In this exercise, you explored more about gradients and used percentages to set color stops. You also used rgba to set transparency in step 14. Use your browser to research how to set gradient color stops using percentages. Also research how to use the rgba() function to create transparency. Include a description of your findings.

Analyze, Correct, Improve

Analyze a webpage, correct all errors, and improve it.

Modifying Media Queries

Note: To complete this assignment, you will be required to use the Data Files. Please contact your instructor for information about accessing the Data Files.

Instructions: The analyze06.html webpage is a draft website template, but must be corrected and improved for responsive design before presenting it to a client. Use Figure 6-63, Figure 6-64, and Figure 6-65 as a guide to correct these files.



Figure 6-63

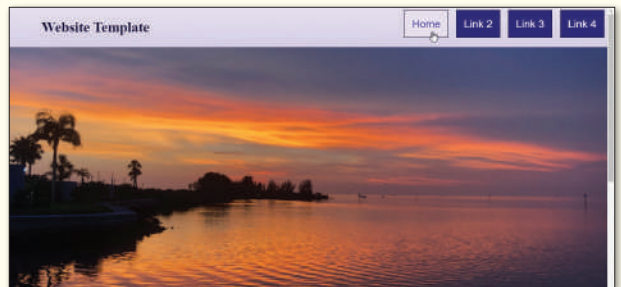


Figure 6-64

Continued >

Extend Your Knowledge projects at the end of each chapter allow students to extend and expand on the skills learned within the chapter. Students use critical thinking to experiment with new skills to complete each project.

Textbook Walk-Through

In the Lab Three in-depth assignments in each chapter require students to apply the chapter concepts and techniques to solve problems. One Lab is devoted to independent exploration.

Analyze, Correct, Improve *continued*

- g. Validate the HTML file and correct any errors.
- h. Submit the assignment in the format specified by your instructor.
- i. 🌀 Use your browser to research screen readers. What are the most popular screen readers? Is there a screen reader extension available for Google Chrome?

In the Lab

Labs 1 and 2, which increase in difficulty, require you to create webpages based on what you learned in the chapter; Lab 3 is ideal for group projects/collaboration.

Lab 1: Adding Audio to the Strike a Chord Website

Problem: You work for a local music lesson company called Strike a Chord that provides music lessons for piano, guitar, and violin. The company needs a web presence and has hired you to create their website. You have already created the website and now need to add audio to the Lessons page. Figure 9–39 shows the Lessons page with the audio files.

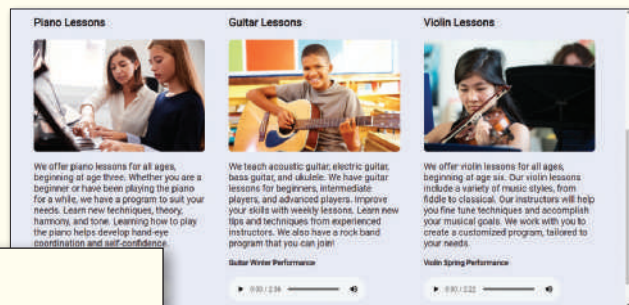


Figure 9–39

the following tasks:
order and create a new subfolder named media. Copy the Data Files from our media folder.
n1 file in your text editor and update the comment with today's date.
after the paragraph element, insert two new blank lines and then add an text, **Piano Spring Performance**.
at, add an audio element with the **controls** attribute.
nt within the audio element that specifies the **piano.mp3** as the source media folder, and **audio/mp3** as the type.
element that specifies the **piano.ogg** as the source file and **audio**
ment, provide fallback text for legacy browsers that do not support the

In the Lab *continued*

13. Check your spelling. Validate all HTML and CSS files and correct any errors. Save your changes.
14. Submit your assignment in the format specified by your instructor.
15. 🌀 Identify the resource you used to make your video. Identify the resource you used for audio. Identify the resource you used for file conversions.

Consider This: Your Turn

Apply your creative thinking and problem-solving skills to design and implement a solution.

1. Adding Audio to Your Personal Portfolio Website

Personal

Part 1: You have already developed a responsive website for your personal portfolio and now need to add audio to the website.

1. Open your portfolio folder and create a new subfolder named media.
2. Add the **audio** element to one of your webpages. Review your webpages to determine which page will use the audio element.
3. Determine which attributes to include for the **audio** element. Include at least two source files. You may use an existing audio file that you have, you may create an audio file, or you can research the Internet for a free audio resource, such as freemusicarchive.com. Save your audio source files in your portfolio/media folder.
4. Provide fallback text for legacy browsers that do not support the video element.
5. Save and test your files.
6. Validate and correct your HTML file as needed.
7. Submit your assignment in the format specified by your instructor.

Part 2: 🌀 Discuss the reasons you should or should not include audio on your portfolio webpage.

2. Adding a Video to the Dog Grooming Website

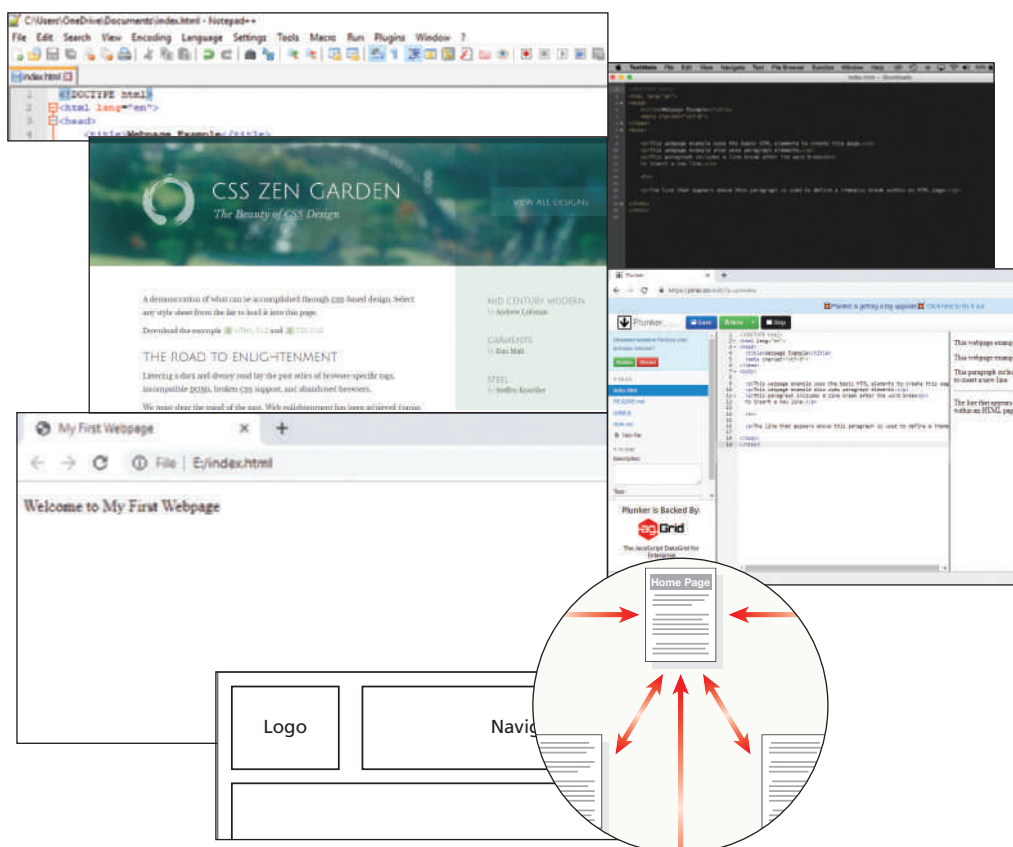
Professional

Part 1: You have already created a responsive design website for a dog grooming business, but now need to add a video to the website and make it accessible.

1. Open your groom folder and create a new subfolder named media. Copy the Data Files from chapter09/your_turn2 to your groom/media folder.
2. Open the index.html file in your text editor. Add a video element at the end of the welcome div. Include the controls attribute and a poster attribute that uses the image file of your choice.
3. Nest a source element within the video element that specifies **groom.mp4** as the source file and **video/mp4** as the type.
4. Nest another source element that specifies **groom.webm** as the source file and **video/webm** as the type.
5. Open the media/captions.vtt file in your text editor. Add your name and date to the NOTE. Use Table 9–9 to create a captions file.

Consider This: Your Turn exercises call on students to apply creative-thinking and problem-solving skills to design and implement a solution.

1 Introduction to the Internet and Web Design



Objectives

You will have mastered the material in this chapter when you can:

- Define the Internet and associated key terms
- Recognize Internet protocols
- Discuss web browsers and identify their main features
- Describe the types and purposes of websites
- Plan a website for a target audience
- Define a wireframe and a site map
- Explain how websites use graphics, navigation tools, typography, and color
- Design for accessibility
- Design for multiplatform display
- Define Hypertext Markup Language (HTML) and HTML elements
- Recognize HTML versions and web programming languages
- Identify web authoring tools
- Download and use a web authoring tool
- Create and view a basic HTML webpage

1 Introduction to the Internet and Web Design

Introduction

Today, millions of people worldwide have access to the Internet, the world's largest network. Billions of webpages providing information on any subject you can imagine are currently available on the web. People use the Internet to search for information, to communicate with others around the world, and to seek entertainment. Students use the Internet to register for classes, pay tuition, and find out final grades. Businesses and other organizations rely on the Internet and the web to sell products and services. Hypertext Markup Language (HTML) and Cascading Style Sheets (CSS) are two of the technologies that make this possible.

HTML 5.2 is the most recent version of HTML and is called HTML 5. Before exploring the details of creating webpages with HTML 5 and CSS, it is useful to look at how these technologies relate to the development of the Internet and the web. In this chapter, you learn some basics about the Internet and the web, and the rules both follow to allow computers to communicate with each other. You review types of websites and learn how to properly plan a website so that it is appealing and useful to your target audience. You also explore web browsers, HTML, and its associated key terms. Lastly, you create a basic webpage using a text editor.

Project — Create a Basic Webpage

People and organizations create webpages to attract attention to information such as products, services, multimedia, news, and research. Although webpages display content including text, drawings, photos, animations, videos, and links to other webpages, they are created as documents containing only text.

The project in this chapter follows general guidelines and uses a text editor to create the webpage shown in Figure 1–1. Figure 1–1a shows the **code**, meaningful combinations of text and symbols that a web browser interprets to display the webpage shown in Figure 1–1b. Content is displayed in two areas within the web browser. One part of the code indicates that text should be displayed as the webpage title, which appears in the browser tab. Another part of the code specifies that a line of text should appear as a paragraph within the browser window.

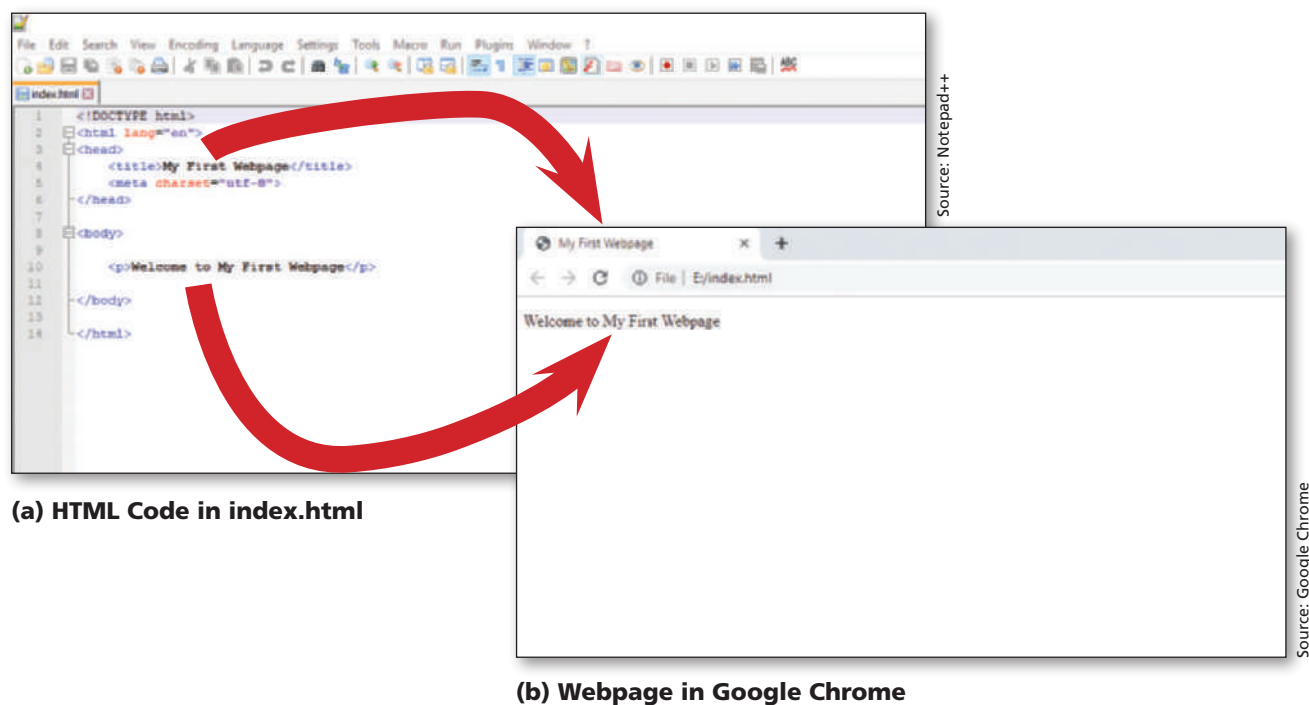


Figure 1-1

Roadmap

In this chapter, you learn how to create the webpage shown in Figure 1-1. The following roadmap identifies general activities you perform as you progress through this chapter:

1. **RUN** a **TEXT EDITOR** and **CREATE** a **BLANK DOCUMENT**.
2. **ENTER HTML TAGS** in the document.
3. **ADD TEXT** to the webpage.
4. **SAVE** the **WEBPAGE** as an **HTML** document.
5. **VIEW** the **WEBPAGE** in a browser.

At the beginning of step instructions throughout the chapter, you see an abbreviated form of this roadmap. The abbreviated roadmap uses colors to indicate chapter progress: gray means the chapter is beyond that activity; blue means the task being shown is covered in that activity; and black means that activity is yet to be covered. For example, the following abbreviated roadmap indicates the chapter would be showing a task in the 4 **SAVE WEBPAGE** activity.

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 **SAVE WEBPAGE** | 5 VIEW WEBPAGE

Use the abbreviated roadmap as a progress guide while you read or step through the instructions in this chapter.

Exploring the Internet

Every day, millions of people use a computer to connect to the Internet. The **Internet** is a worldwide collection of computers linked together for use by businesses, governments, educational institutions, other organizations, and individuals using modems, phone lines, television cables, satellite links, fiber-optic connections, radio waves, and other communications devices and media (Figure 1-2).



Figure 1-2

The Internet was developed in the 1960s by the Department of Defense Advanced Research Projects Agency (ARPA). ARPANET (as the Internet was originally called) had only four nodes and sent its first message in 1969. A **node** is any device, such as a computer, tablet, or smartphone, connected to a **network**, which is a collection of two or more computers linked together to share resources and information. The Internet has billions of nodes on millions of networks. The **Internet of Things** is a term used to describe the ever-growing number of devices connecting to a network, including televisions and appliances. Today, high-, medium-, and low-speed data lines connect networks. These **data lines** allow data (including text, graphical images, audio, and video) to move from one computer to another. The **Internet backbone** is a collection of high-speed data lines that link major computer systems located around the world. An **Internet service provider (ISP)** is a company that has a permanent connection to the Internet backbone. ISPs use high- or medium-speed data lines to allow personal and business computer users to connect to the backbone for access to the Internet. A home Internet connection is generally provided through a cable or fiber-optic line that connects to an ISP.

Billions of people in most countries around the world connect to the Internet using computers in their homes, offices, schools, and public locations such as libraries. In fact, the Internet was designed to be a place in which people could share information and collaborate. Users with computers connected to the Internet can access a variety of popular services, including email, social networking, and the web.

World Wide Web

Many people use the terms Internet and World Wide Web interchangeably, but these terms have different meanings. The Internet is the infrastructure, or the physical networks of computers. The **World Wide Web**, also called the **web**, is the service that provides access to information stored on web servers, the high-capacity, high-performance computers that power the web. The web consists of a collection of linked files known as **webpages**, or pages for short. Because the web supports text, graphics, audio, and video, a webpage can display any of these multimedia elements in a browser.

A **website**, or site for short, is a related collection of webpages created and maintained by a person, company, educational institution, or other organization, such as the U.S. Department of Education (Figure 1–3). Each website contains a **home page**, which is the main page and the first document users see when they access the website. The home page typically provides information about the website's purpose and content, often by including a list of links to other webpages on the website.

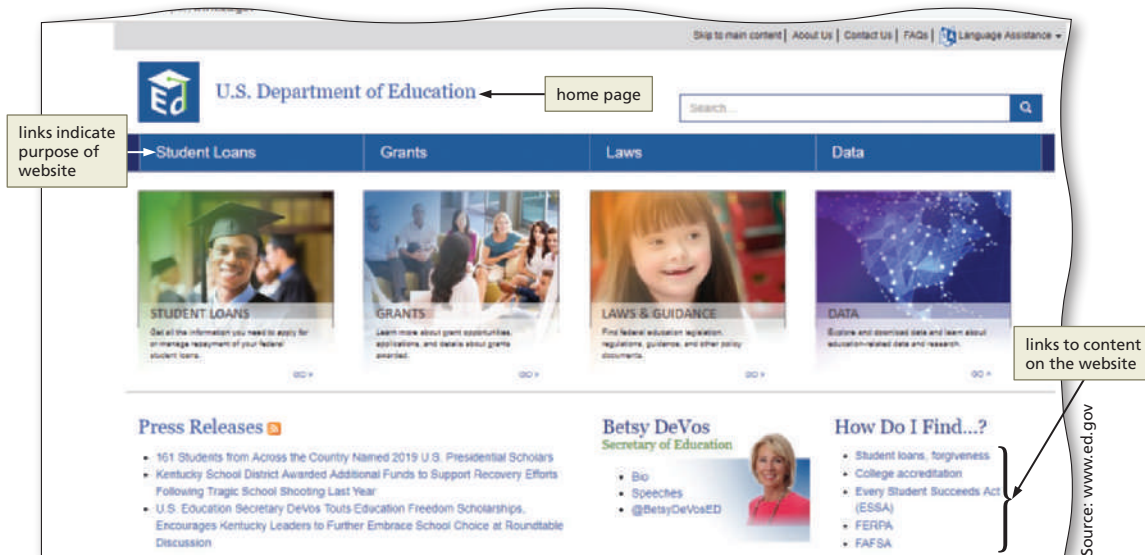


Figure 1–3

Hyperlinks are an essential part of the web. A **hyperlink**, more commonly called a **link**, is an element that connects one webpage to another webpage on the same server or to any other web server in the world. Tapping or clicking a link allows you to move quickly from one webpage to another without being concerned about where the webpages reside. You can also tap or click links to move to a different section of the same webpage.

With hyperlinks, you do not necessarily have to view information in a linear way. Instead, you can tap or click the available links to view the information in a variety of ways, as described later in this chapter. Many webpage components, including text, graphics, and animations, can serve as links. Figure 1–4 shows examples of several webpage components used as hyperlinks.

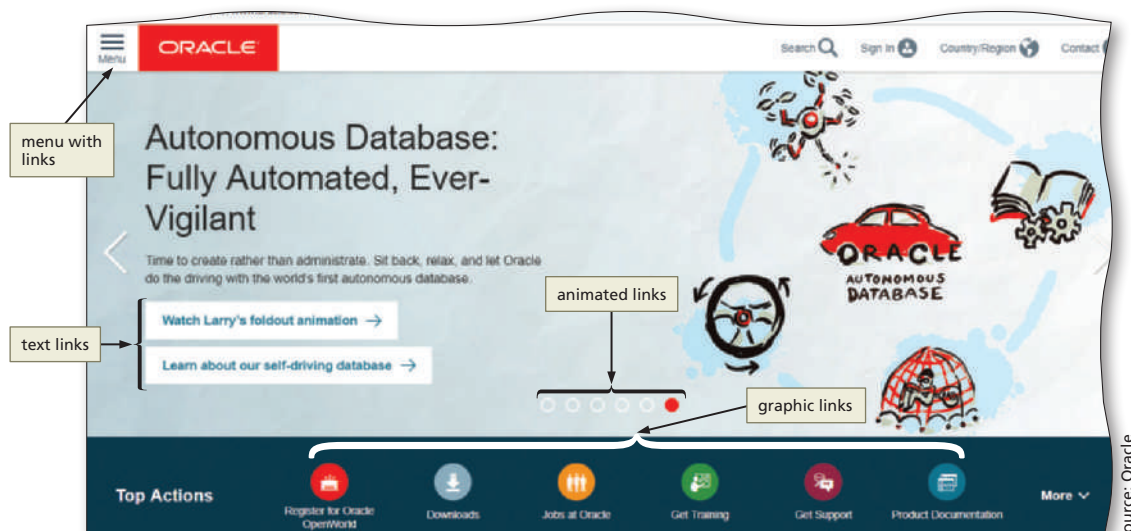


Figure 1–4

Protocols

A computer is also referred to as a client workstation. Client workstations connect to the Internet through the use of a protocol. A **protocol** is a set of rules that defines how a client workstation can communicate with a server. A client workstation uses a protocol to request a connection to a server. The **server** is the host computer that stores resources and files for websites (Figure 1–5).

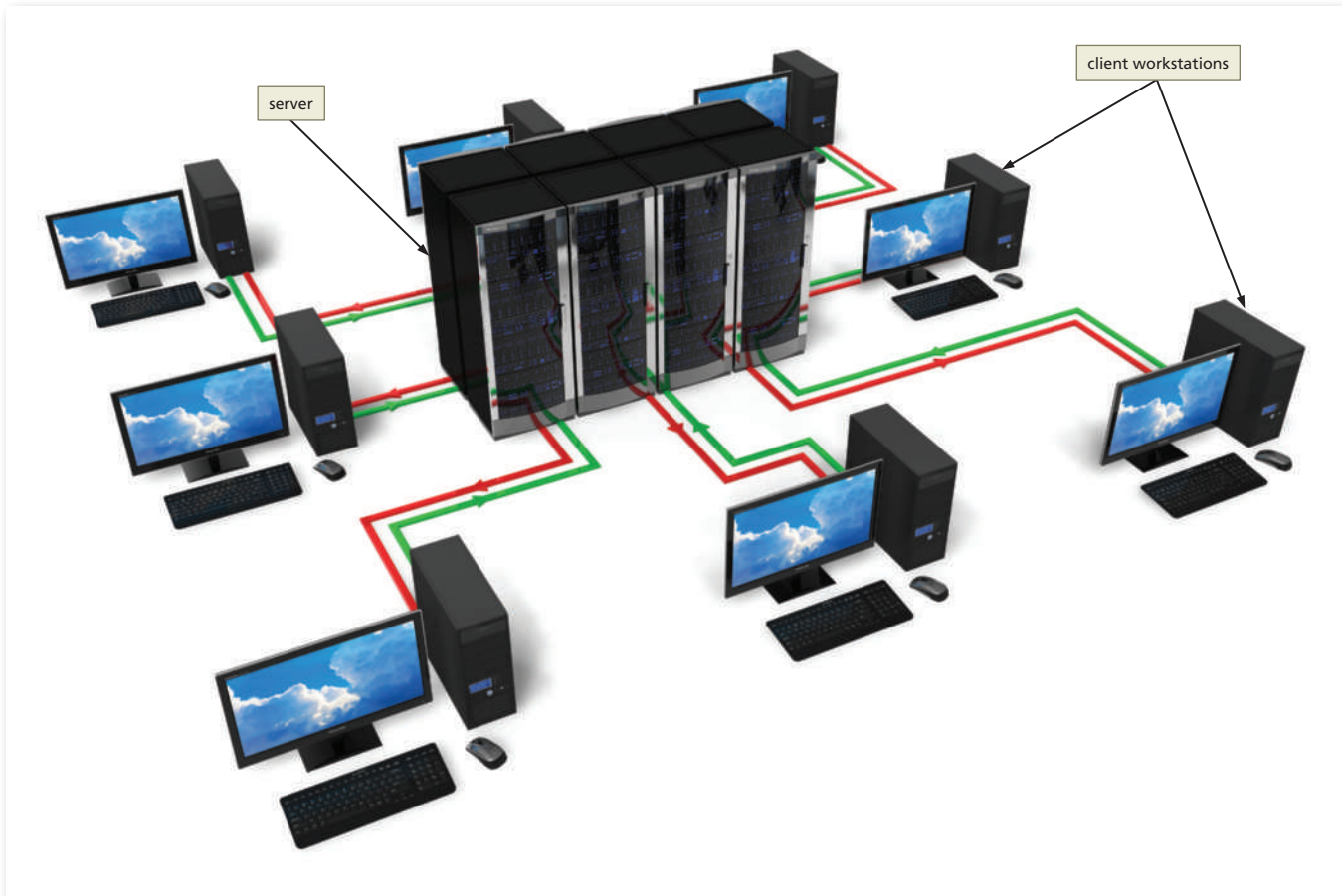


Figure 1–5

Hypertext Transfer Protocol (HTTP) is the fundamental protocol used on the web to exchange and transfer webpages. HTTP is a set of rules for exchanging text, graphics, audio, video, and other multimedia files on the web. When you tap or click a link on a webpage, your computer uses HTTP to connect to the server containing the page you want to view, and then to request and display the appropriate page.

File Transfer Protocol (FTP) is used to exchange files from one computer to another over the Internet (not the web). The sole purpose of FTP is to exchange files; this protocol does not provide a way to view a webpage. Businesses commonly use FTP to exchange files with vendors and suppliers. Web designers often use FTP to transfer updated website content to a web hosting server, the computer that stores webpages and other related content for a website.

Transmission Control Protocol/Internet Protocol (TCP/IP) is a pair of protocols used to transfer data efficiently over the Internet by properly routing it to its destination. TCP oversees the network connection between the data source and destination and micromanages the data. When data is sent over the Internet, TCP breaks the data into packets. Each packet contains addressing information, which the IP manages. One way to better understand TCP/IP is through an analogy of the postal system. The tasks TCP performs are similar to those workers or machines perform

when handling a bundle of packages in a post office. In this analogy, the packages are addressed to one destination, but are too large to send as a single bundle. TCP breaks up the bundle into manageable pieces and then sends them out for delivery. When each piece arrives at the destination, TCP reassembles the bundle of packages.

Internet Protocol (IP) ensures data is sent to the correct location. In the postal system analogy, the IP part of TCP/IP refers to the street address and zip code to route a piece of mail. Just as people have a unique mailing address, every client workstation and server on the Internet has a unique IP address. An example of an IP address is 192.168.1.5. Every website has a unique IP address, which makes it easy for computers to find websites. However, most people have difficulty in remembering and using IP addresses to access websites. The **Domain Name System (DNS)** was created to resolve this issue. The DNS associates an IP address with a domain name. For example, the DNS associates the IP address 204.79.197.200 with the domain name bing.com.

BTW

WhatIsMyIPAddress.com

You can look up the IP address for any domain using WhatIsMyIPAddress.com.

Web Browsers

To access a website and display a webpage, a computer, tablet, or mobile device must have a web browser. A **web browser**, also called a **browser**, is a program that interprets and displays webpages so you can view and interact with them. Computing devices such as smartphones, tablets, laptops, and desktops include their own default browser, but you also have the option to download and use the browser of your choice. Microsoft Edge, Mozilla Firefox, Google Chrome, Apple Safari, and Opera (Figure 1–6) are popular browsers. You use a browser to locate websites, to link from one webpage to another, to add a favorite or bookmark a webpage, and to choose security settings.

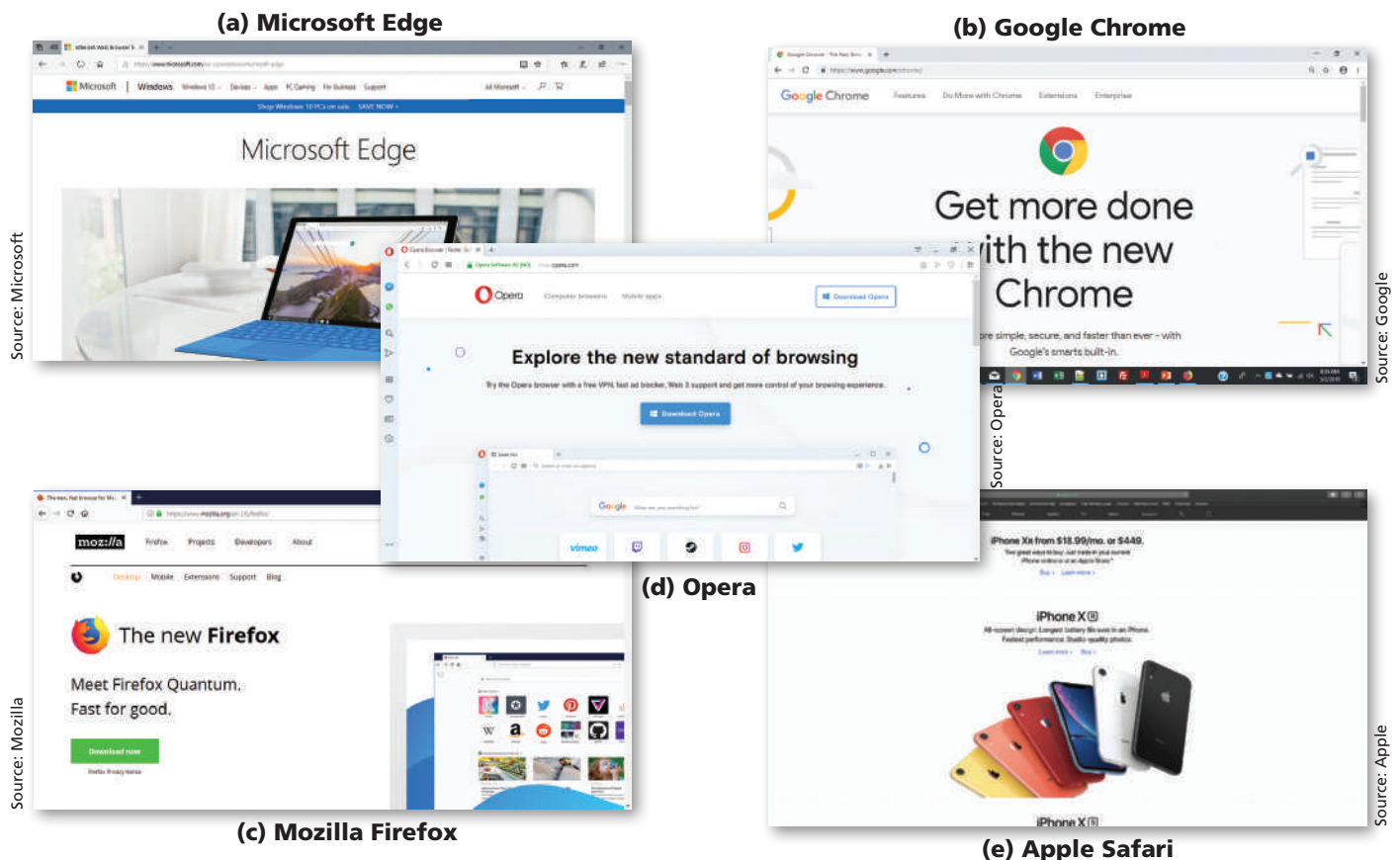


Figure 1–6

BTW

Apple Safari

Apple Safari is only available for download on Apple devices, including iPhones and Mac computers. It previously ran on the Windows operating system, but as of 2018, Apple no longer offers Safari for Windows.

BTW

Browser Interface Updates

The user interface of a browser is updated regularly. If you are using Google Chrome, it may look slightly different from the figures due to recent updates.

Besides varying by publisher, browsers vary by version. Most browsers do not display webpages identically. In fact, older versions of some browsers do not support the most recent HTML 5 standards. As you are designing your website, you must view it using various browsers to ensure that it looks and functions as you intended.

Google Chrome (Figure 1–7) provides tools for visiting webpages and an array of options to customize settings. As with all browsers, you can use Google Chrome to enter a website address in the address bar to display a particular webpage, designate a specific webpage or set of webpage tabs to display when you run the browser, and bookmark frequently visited websites as favorites for easy access. At the time of this writing, Google Chrome is the most popular browser, with more than 60 percent market share worldwide. You can download Google Chrome for free at google.com/chrome. Important features of Google Chrome are summarized in Table 1–1.

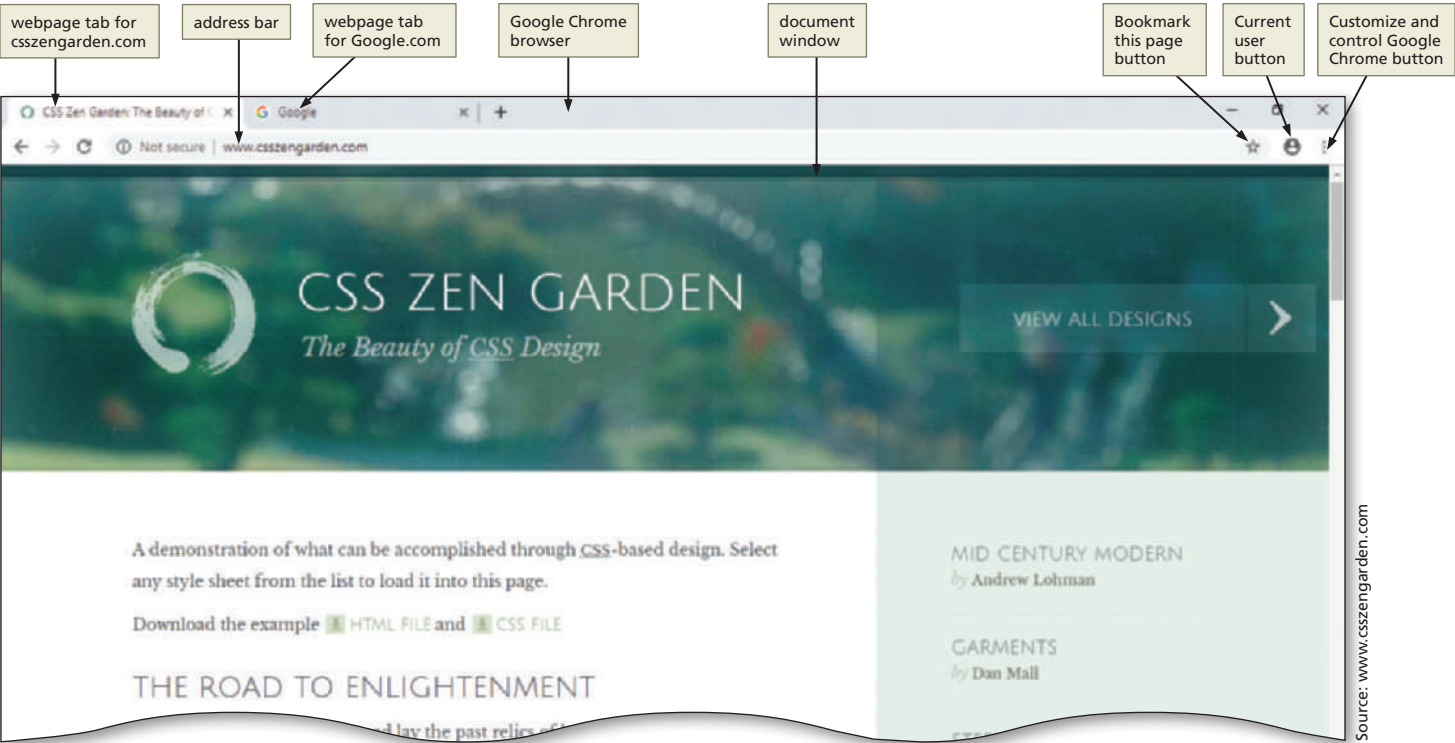


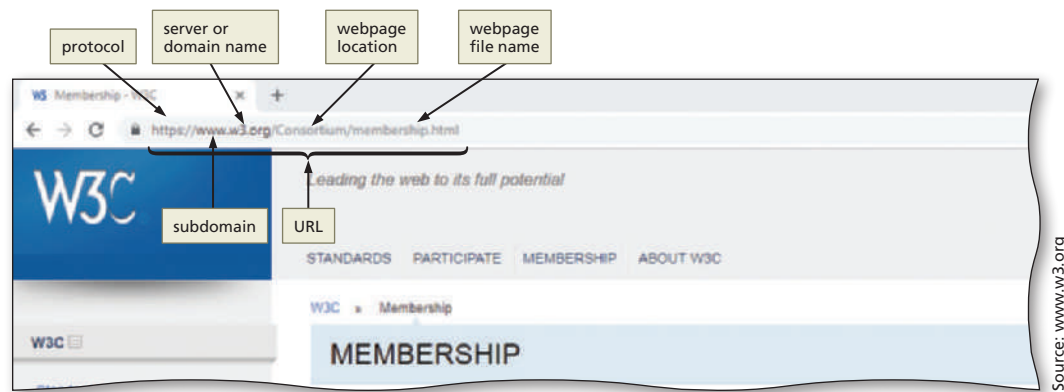
Figure 1–7

Table 1–1 Features of Google Chrome	
Feature	Description
Address bar	Displays the website address of the webpage you are viewing
Webpage tab	Displays the title of the webpage; you can open multiple tabs to view multiple webpages
Current user button	Allows you to sign in to Google and manage your passwords, payments, and addresses
Bookmark this page button	Allows you to save and view your favorite webpages
Customize and control Google Chrome button	Provides access to print, zoom, and history features and lets you view downloads and manage extensions
Document window	Displays the current webpage content

**CONSIDER THIS****What is the difference between a website's home page and a web browser's home page?**

A website's home page is the default page displayed when you enter a web address such as www.cengage.com into the address bar of a browser. As mentioned earlier, this type of home page is the introductory page of a website and provides links to access other parts of the site. A browser also has a home page, which appears when you open a browser or tap or click the Home button in the browser window. You can specify any webpage as the default home page of a browser.

A web address, or **Uniform Resource Locator (URL)**, is the address of a document or other file accessible on the Internet and identifies the network location of a website, such as www.w3.org.com. To access a website using a browser, you type the webpage's URL in the browser's address bar (Figure 1–8).

**Figure 1–8**

The URL in Figure 1–8 indicates to the browser to use the HTTPS communications protocol to locate the `membership.html` webpage in the Consortium folder on the `w3.org` server or domain. A **domain** is an area of the Internet a particular organization or person manages. In this case, `w3.org` is the name of the domain, with the `.org` indicating it is registered as a nonprofit organization. The `www` part of the URL is short for World Wide Web and is a common subdomain used in a URL. The `www` is not required and can be omitted or replaced with another meaningful name for the subdomain. You can find webpage URLs in a wide range of places, including school catalogs, business cards, product packaging, and advertisements.

How do you use a subdomain within a URL?

A subdomain further identifies an area of content. For example, the URL `support.microsoft.com` indicates that support is a subdomain name used in the `microsoft.com` domain or server. This subdomain contains helpful information to support Microsoft products.

**CONSIDER THIS**

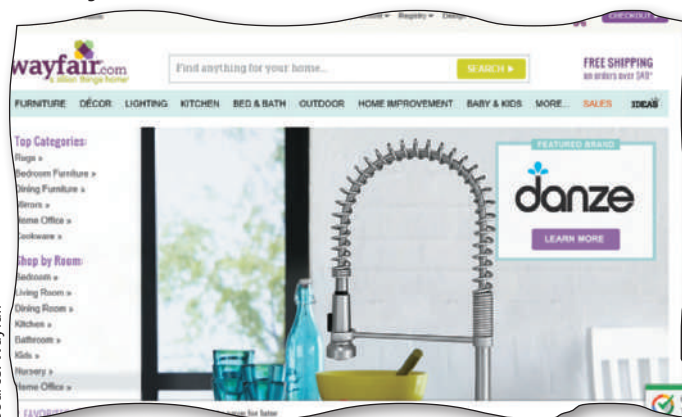
Types of Websites

An **Internet site** is another term for a website that is generally available to anyone with an Internet connection. Other types of websites include intranets and extranets, which also use Internet technology, but limit access to specified groups. An **intranet** is a private network that uses Internet technologies to share company information among employees. An intranet is contained within an organization's network, which makes it private and available only to those who need access. Organizations often distribute documents such as policy and procedure manuals, employee directories, company newsletters, product catalogs, and training manuals on an intranet.

An **extranet** is a private network that uses Internet technologies to share business information with select corporate partners or key customers. Companies and other organizations can use an extranet to share product manuals, training modules, inventory status, and order information. An extranet might also allow retailers to purchase inventory directly from their suppliers or to pay bills online.

Companies use websites to advertise or sell their products and services worldwide, as well as to provide technical and product support for their customers. Many company websites also support **electronic commerce (e-commerce)**, which is the buying and selling of goods and services on the Internet. Using e-commerce technologies, these websites allow customers to browse product catalogs, compare products and services, and order goods online. Figure 1–9a shows wayfair.com, a company that uses an e-commerce website to sell and distribute home furnishings. Many e-commerce websites also provide links to order status information, customer service, news releases, and customer feedback tools to solicit comments from their customers.

(a) Wayfair

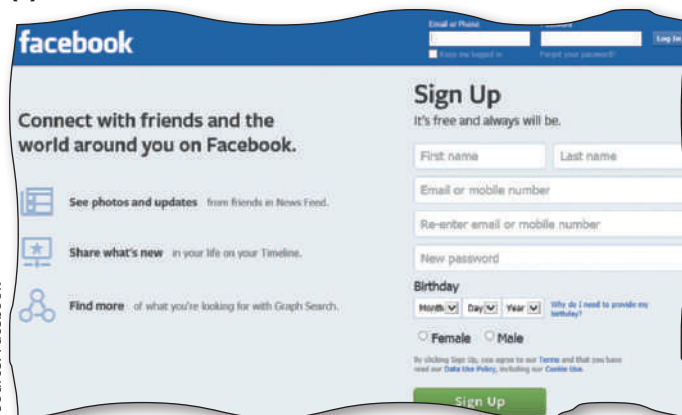


(b) LMS

The screenshot shows an "Assignment Schedule" page from an LMS. It lists assignments with columns for Week, Date, Topic, Assignments, and Due Date. The assignments are due by 11:59pm.

Week	Date	Topic	Assignments	Due Date
1	8/25	Introduction to Wireless LANs	Assignment 1	9/7
	8/27	Lab 1		
2	9/1	HOLIDAY – NO CLASS		
	9/3	Chapter 2	Assignment 2	9/14
3	9/8	Chapter 3		
	9/10	Lab 2		
4	9/15	Chapter 4	Assignment 3	9/21
	9/17	Lab 3		
5	9/22	Chapter 5	Assignment 4	9/28
	9/24	Lab 4		
6	9/29	Chapter 6	Assignment 5	10/5
	10/1	Lab 5		
7	10/6	Chapter 7		
	10/8	Mid Term Exam Review		
8	10/13	Mid Term Exam: Part I		10/13
	10/15	Mid Term Exam: Part II		10/15
9	10/20	Chapter 8	Assignment 6	10/26

(c) Facebook



(d) Blog



Figure 1–9

Colleges, universities, and other schools use websites to distribute information about areas of study, provide course information, and register students for classes online. Many educational institutions use a **Learning Management System (LMS)** to simplify course management. An LMS is a web-based software application designed to facilitate online learning. Instructors use the LMS to communicate announcements, post questions on reading material, list contact information, and provide access to

lecture slides and videos. Students use the LMS to find information related to their courses, including project instructions and grades. Many LMS tools allow instructors to write their own webpage content that provides further information for their students. For example, the LMS webpage in Figure 1–9b is an HTML page written by an instructor to provide an assignment schedule to students.

While organizations create commercial and academic websites, individuals might create personal websites to share information with family and friends. Families and other groups can exchange photographs, video and audio clips, stories, schedules, or other information through websites. Many individual websites allow password protection, which creates a safer environment for sharing information. Another popular type of website is a social media site, such as Facebook, Twitter, or LinkedIn (Figure 1–9c). These websites encourage their users to share information, pictures, videos, and job-related skills. Many business websites also include links to their social media pages.

People use search engine websites to research topics. Popular search engine sites include Google, Bing, and Yahoo!. A news website provides information about current events. Another type of common website is a blog, which is short for weblog. A single person or small group creates and oversees a blog, which typically reflects the author's point of view on a particular topic (Figure 1–9d).

Planning a Website

When visiting a physical retail store, visitors are more likely to make a purchase if the store is clean and well organized and offers quality products and services. Likewise, computer users have several expectations when visiting a website. They expect the website to load quickly in the browser. If a website takes more than a few seconds to load, a visitor is likely to leave and find another site, possibly belonging to a competitor. Website visitors also expect an attractive design and color scheme that enhances the experience of visiting the site and makes it easy to read and view information. They expect a clear navigation system that helps them quickly find the products, services, or information they are seeking. A poor design, distracting color scheme, or confusing website navigation tools also prompt visitors to switch to another website. An attractive, useful, and well-organized website is not created by accident. Building a successful website starts with a solid strategic plan.

Web designers begin planning activities by meeting with key business personnel to ask several important questions to understand the purpose of the website and the goals of the business. If you are a web designer working as a consultant or contractor, you meet with your clients to plan the website. If you are a web designer providing services within an organization, you meet with decision makers and others who are sponsoring the web design project. In either case, you begin by identifying the purpose of the website and goals of the business to help shape the design and type of website you are developing.

Purpose of the Website

The purpose of a commercial business website is related to the goal of selling products or services. A business can take a direct approach and use a website to sell products and services through e-commerce or through information that prompts website users to visit a physical location such as a store or restaurant. As an alternative, a business can take an indirect approach and use a website to generate leads to potential customers, promote the expertise of the business, raise the public profile of the business, or inform and educate its customers. Each purpose demands a different type of website and design. For example, if the purpose of a website is to serve as an

online store, the website should allow easy access to product information, reviews, and e-commerce tools. If the purpose of the website is to build a company's reputation, the website should feature articles about the company, its employees, and its products and integrate with social media sites such as Facebook.

Every business needs to have a mission statement that clearly addresses the purpose and goal of the business. For example, the mission statement of a bank might be "Our mission is to provide world-class service while helping our customers achieve their financial goals." The business website should promote the mission statement. Web designers often ask their clients for a copy of the mission statement and use it as the foundation for the website plan. The more you know about the purpose of the website, the more likely you are to be successful with a web development project.

Target Audience

In addition to understanding the website's purpose, you should understand the people who will use the website, also known as the target audience. Knowing the makeup of your target audience — including age, gender, general demographic background, and level of computer literacy — helps you design a website appropriate for them. Figure 1–10 shows the website for The Home Depot, a home improvement store. Its target audience includes people who need supplies for home improvement projects. The home page displays an image customized for the spring season and offers special savings to further entice its target audience to make a purchase. The simple navigation bar near the top of the page makes it easy for a customer to shop, access a specific department, or find inspiration. A search tool above the navigation bar provides quick access to products. Knowing the information that your target audience is searching for means you can design the site to focus on that information, which enhances the shopping and purchasing experience for your audience.

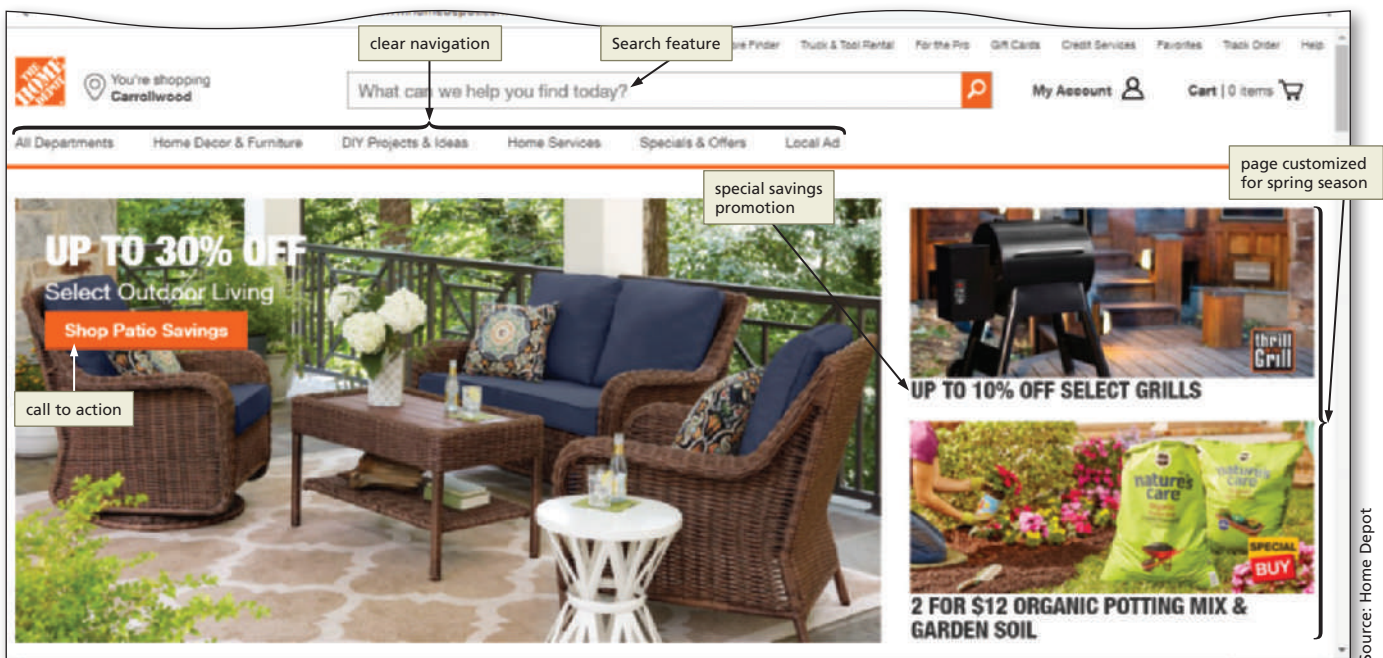
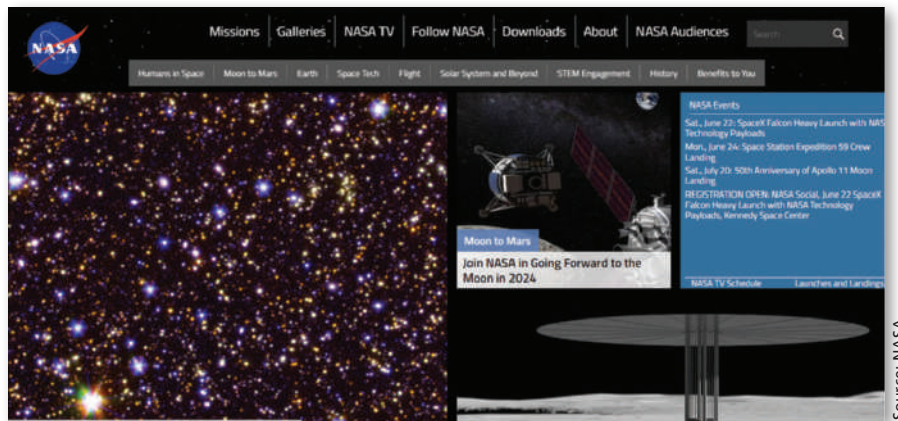


Figure 1–10

Multipatform Display

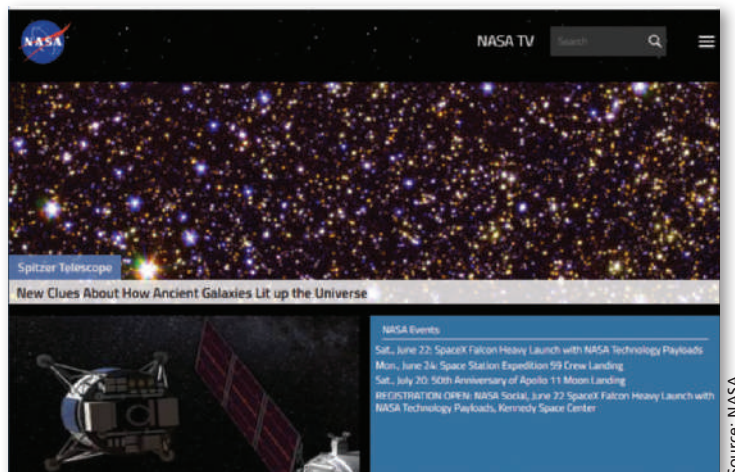
Today, users can access a website with computing devices ranging from desktop computers to laptops, tablets, and smartphones. In fact, people are rapidly increasing their use of a mobile device to access websites. According to Pew Research, young people in advanced and emerging economies are likely to have a smartphone and use it to access the Internet and participate in social media. Today, more than 80 percent of Americans own a smartphone, and more than 50 percent of smartphone owners use their phone to access the Internet. In addition, more than 30 percent of those who access the Internet do so exclusively with their smartphones. These trends are only expected to increase. Yet many webpages are designed for a large display screen on a desktop or laptop and do not translate well to the smaller screen of a tablet or smartphone. This problem leads to another question web developers must ask: “How do I consistently reach the people in my target audience when they are using so many difference devices?” The solution is to use **responsive design**, which allows you to create one website that provides an optimal viewing experience across a range of devices. The website itself responds and adapts to the size of screen on the visitor’s device. For example, Figure 1–11 shows the responsive design of NASA.gov in desktop, tablet, and mobile screen sizes. Chapter 5 provides much more information about responsive design.



(a) Desktop Display



(c) Mobile Display



(b) Tablet Display

Figure 1–11



Can I redesign a desktop-only website for multiplatform display?

Yes. If your audience is accustomed to the desktop-only website, retrofitting the website for tablet and mobile display screens makes sense because the site remains familiar to users. You also avoid building a new site from scratch and you can take advantage of design decisions such as color scheme and use media you have already acquired. However, depending on the site content and number of pages, redesigning may be a time-consuming process.

Wireframe

Before web designers actually start creating the first webpage for a website, they sketch the design using a wireframe. A **wireframe** is a simple, visual guide that clearly identifies the location of main webpage elements, such as the navigation area, organization logo, content areas, and images. When you create a wireframe sketch for your webpages, use lines and boxes as shown in Figure 1–12. Also be sure to incorporate plenty of white space within your design to improve readability and to clearly distinguish among the areas on the webpage. You can use two types of white space: active white space and passive white space. **Active white space** is an area on the page that is intentionally left blank. Typically, the goal of active white space is to help balance the design of an asymmetrical page. **Passive white space** is the space between content areas. Passive white space helps a user focus on one part of the page. Proper use of white space makes webpage content easy to read and brings focus to page elements.

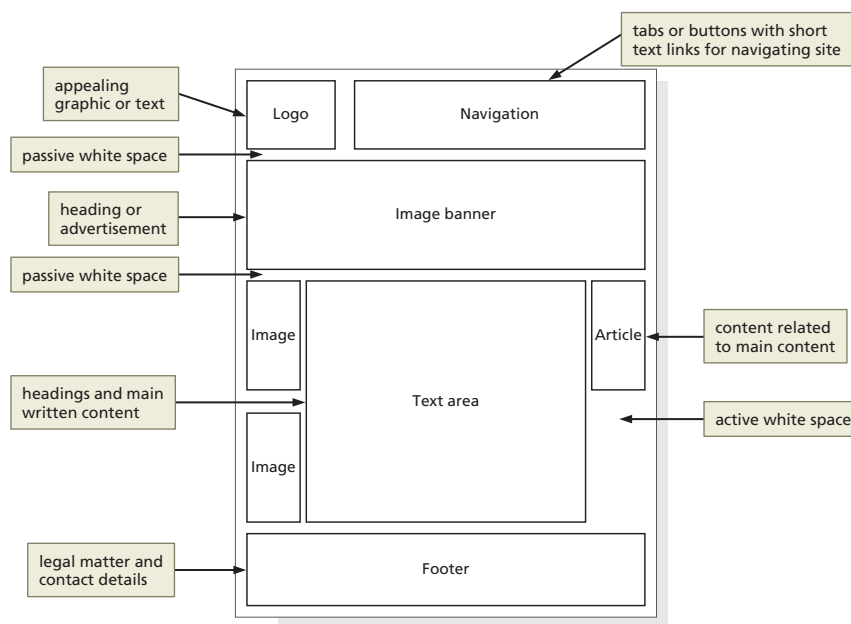


Figure 1–12



What tools can I use to create a wireframe?

You can use one of several free tools to create a wireframe, including Pencil Project, Mockplus, and Wireframe CC. You can also use drawing tools in Microsoft Word or PowerPoint or a pen and paper.

Site Map

A **site map** is a planning tool that lists or displays all the pages on a website and indicates how they are related to each other. In other words, a site map shows the structure of a website. Begin defining the structure of a website by identifying the information to provide and then organize that information into divisions using the organizing method that makes the most sense for the content. For example, if the website offers three types of products for sale, organize the site by product category. If the website provides training, organize the site in a step-by-step sequence.

Next, arrange the webpages according to a logical structure. A website can use several types of structures, including linear, hierarchical, and webbed. Each structure connects the webpages in a different way to define how users navigate the site and view the webpages. You should select a structure for the website based on how you want users to navigate the site and view the content.

A **linear** website structure connects webpages in a straight line, as shown in Figure 1–13. Each page includes a link to the next webpage and another link to the previous webpage. A linear website structure is appropriate if visitors should view the webpages in a specific order, as in the case of training material in which users need to complete Training module 1 before attempting Training module 2. If the information on the first webpage is necessary for understanding information on the second webpage, you should use a linear structure.

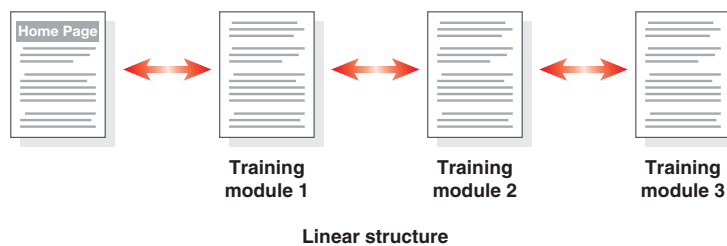


Figure 1–13

In a variation of a linear website structure, each page can include a link to the home page of the website, as shown in Figure 1–14. For some websites, moving from one page to the next page is still important, but you also want to provide users with easy access to the home page at any time. To meet these goals, you provide links from each page to the previous, next, and home pages. In this way, users do not have to tap or click the previous link multiple times to get back to the home page. The home page also includes links to all the pages in the site so users can quickly return to a page.

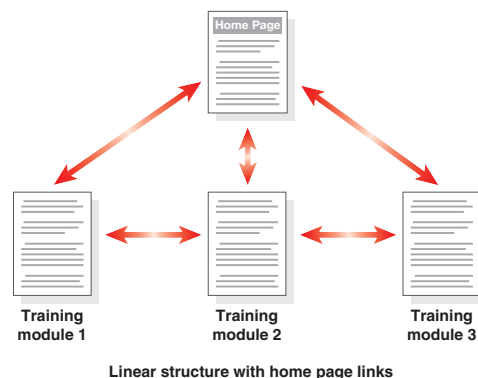


Figure 1–14

A **hierarchical** website connects webpages in a treelike structure, as shown in Figure 1–15. This structure works well on a site with a main index or table of contents page that links to all other webpages. With this structure, the main index page displays general information and secondary pages include more detailed information. Notice how logically the information in Figure 1–15 is organized. A webpage visitor can go from the home page to any of the three modules. In addition, the visitor can easily find the first page of Training module 3 by way of the Training module 3 link. One of the inherent problems with this structure and the two linear structures, however, is the inability to move easily from one section of pages to another. As an example, to move from Training module 1, page 2, to Training module 3, visitors must tap or click a link to return to Training module 1, introduction, tap or click another link to return to the home page, and

then tap or click the Training module 3 link. This is moderately annoying for a site with two webpages, but think what it would be like if Training module 1 had 100 webpages.

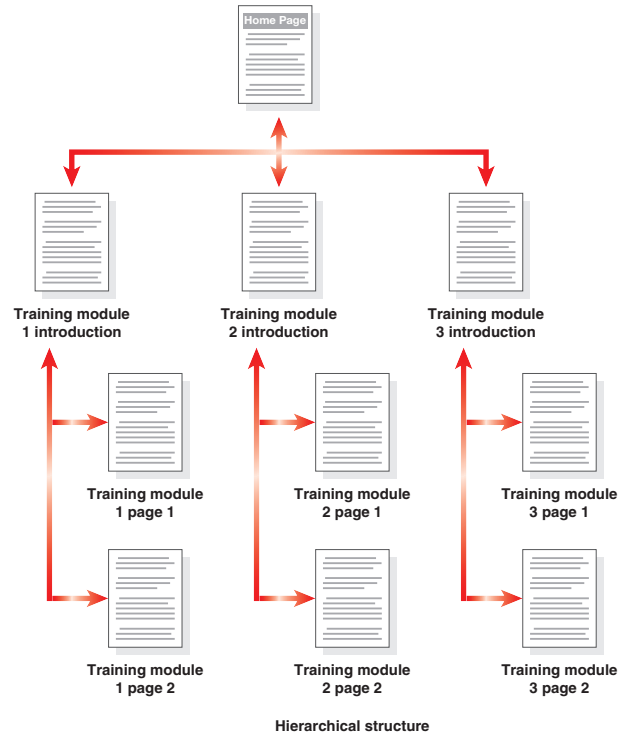


Figure 1–15

To circumvent the problems with the hierarchical model, you can use a webbed model. A **webbed** website structure has no set organization, as shown in Figure 1–16. Visitors can move easily between pages, even if the pages are located in different sections of the website. A webbed structure works best on sites with information that does not need to be read in a specific order and pages that provide many navigation options. The web itself uses a webbed structure, so users can navigate among webpages in any order they choose.



Figure 1–16

With this model, you most often provide a link to the home page from each page. Many websites use a graphical image (usually the organization's logo) in the upper-left corner of each webpage as the home page link. You will use that technique later in the book.

Most websites use a combination of linear, hierarchical, and webbed structures. Some information on the website might be organized hierarchically from an index page, other information might be accessible from all areas of the site, and still other information might be organized in a linear structure to be read in a specific order. Using a combination of the three structures is appropriate if it helps users navigate the site easily. The goal is to get the right information to the users in the most efficient way possible.

Graphics

Graphics add visual appeal to a webpage and enhance the visitor's perception of your products and services. Be sure to use appropriate graphics on your site, those that communicate your brand, products, and services. For example, the website for Panda Express shown in Figure 1–17 on the left displays a primary graphic that serves as the focal point on the website. The graphic communicates to the user that the new dish is fresh, and the smaller graphics in the webpage on the right offer additional visual stimulation and provide an aesthetically pleasing balance to the page. These graphics are simple, yet effective in catching the user's attention.



Figure 1–17

Navigation

As mentioned previously, the navigation of your website should be clear and concise. Each webpage should have a designated navigation area with links to other pages in the site, as shown in Figure 1–18. The navigation area should be prominent and easy to use. Incorporating a search box near the navigation area provides another avenue for customers to find the item they want.

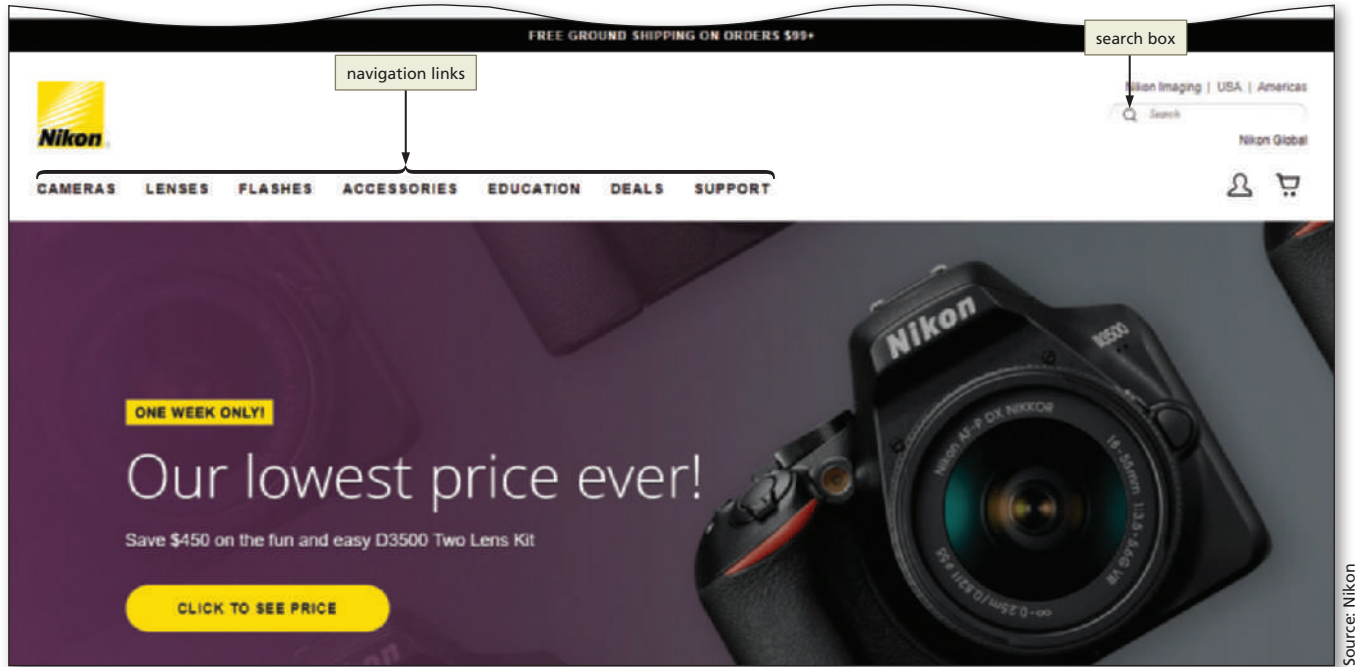


Figure 1-18

Typography

The use of effective typography, or fonts and font styles, enhances the visual appeal of a website. Above all, the text must be legible or the website is useless. Typography also should promote the purpose and goal of the website. For example, review the wedding photography website shown in Figure 1-19. The style of the text conveys an attitude of practical elegance mixed with fun. The typography of the title at the top of the page is elegant and whimsical, while the typography of the navigation links is uncluttered and easy to read.

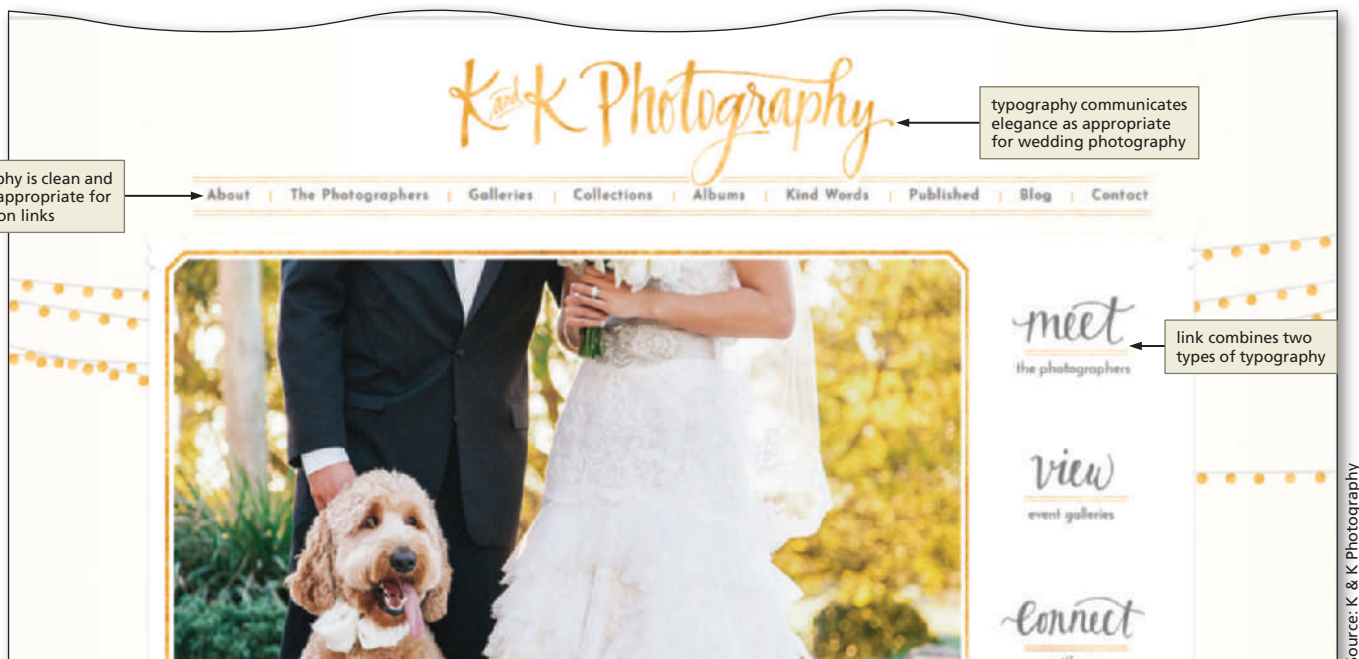


Figure 1-19

Color

All websites use color, even if the colors are black and white. Select a limited number of coordinated colors that help promote your purpose and brand. The combination of colors, also called a color scheme, contributes to the appeal and legibility of the website. Font and background colors must provide high color contrast for readability, so use dark text on a light background or light text on a dark background. Likewise, avoid a color combination such as a primary red background with yellow text, which is hard on the eyes. Aim to strike a balance among the background color, text color, and the color that represents your brand. Many successful color schemes have one main color, such as medium blue, and add at least one lighter and darker shade of the same color, such as sky blue and navy. Even a single shade can serve as a color scheme. Figure 1–20 displays the home page for the grocery store Publix. The store's logo is green. The site reinforces its brand by integrating the same shade of green throughout the site.

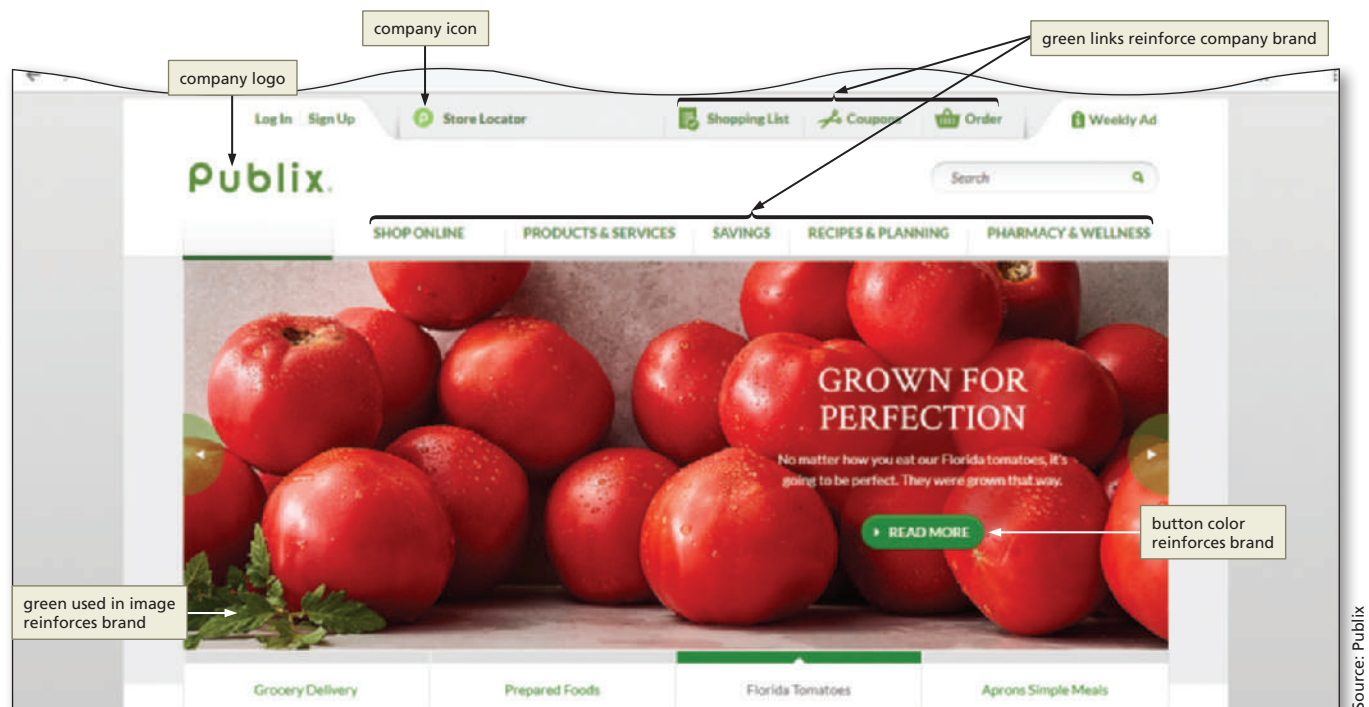


Figure 1–20

Colors convey meanings. For example, green is associated with things that are friendly, fresh, and healthy. Table 1–2 lists colors and their common meanings.

Table 1–2 Common Color Meanings

Color	Common Meaning
Red	Love, romance, anger, energy
Blue	Trust, loyalty, integrity, honesty, dependability
Green	Freshness, friendliness, health, safety, strength
Yellow	Warmth, cheer, joy, excitement, humor
Orange	Energy, warmth, health
Brown	Nature, wholesomeness, simplicity, friendliness
Black	Elegance, tradition, sophistication, formality
White	Purity, honesty, sincerity, cleanliness

BTW**W3C**

The mission of the W3C is “to lead the World Wide Web to its full potential by developing protocols and guidelines that ensure the long-term growth of the Web.” Information about the membership process is available at www.w3.org/consortium/membership.

Accessibility

Finally, address accessibility and localization issues. A web designer should create pages for viewing by a diverse audience, including people with physical impairments and global users. Consider the software used by those with physical impairments to work with some web features. For instance, for each graphic you include on the website, always include alternative text so people with sight limitations can use screen-reading software to identify the visual content. To support an international audience, use generic icons that can be understood globally, avoid slang expressions in the content, and build simple pages that load quickly over low-speed connections.

The **World Wide Web Consortium (W3C)** develops and maintains web standards, language specifications, and accessibility recommendations. Several companies that use web technologies participate in work groups with the W3C to develop standards and guidelines for the web. The website for W3C is www.w3.org.

Accessibility Standards for Webpage Developers

According to the W3C, the goal of the web is to be accessible to all people, including those with a disability that limits their ability to perform computer tasks. The U.S. Congress passed the Rehabilitation Act in 1973, which prohibits discrimination against those with disabilities. In 1998, Congress amended this Act to reflect the latest changes in information technology. Section 508 requires that any electronic information developed, procured, maintained, or used by the federal government be accessible to people with disabilities. Disabilities that inhibit a person’s ability to use the web fall into four main categories: visual, hearing, motor, and cognitive. This amendment has had a profound effect on how webpages are designed and developed. Visit www.section208.gov for more information.

The summary of Section 508 §1194.22 states, “The criteria for web-based technology and information are based on access guidelines developed by the Web Accessibility Initiative of the World Wide Web Consortium.” The guidelines help to include everyone as a potential user of your website, including those with disabilities. The Web Accessibility Initiative (WAI) develops guidelines and support materials for accessibility standards. These guidelines are known as the Web Content Accessibility Guidelines (WCAG) 2.0 and 2.1.

The WCAG specifies how to make web content more accessible to people with disabilities. **Web content** generally refers to the information in a webpage or web application, including text, images, forms, and sounds. All web developers should review the information at the official website at w3.org/WAI/intro/wcag.php for complete information on these guidelines and should apply the guidelines to their webpage development.

The WCAG 2.0 and 2.1 guidelines are organized under four principles: perceivable, operable, understandable, and robust. Anyone who wants to use the web must have content that incorporates the principles as follows:

Perceivable: Information and user interface components must be presentable to users in ways they can perceive. Users must be able to perceive the information being presented. (It cannot be invisible to any of their senses.)

Operable: User interface components and navigation must be operable. Users must be able to operate the interface. (The interface cannot require interaction that a user cannot perform.)

Understandable: Information and the operation of the user interface must be understandable. Users must be able to understand the information as well as the operation of the user interface. (The content or operation cannot be beyond their understanding.)

Robust: Content must be robust enough that it can be interpreted reliably by a wide variety of user agents, including assistive technologies. Users must be able to access the content as technologies advance. (As technologies and user agents evolve, the content should remain accessible.)

If these principles are not applied, users with disabilities may not be able to fully access web content. These guidelines will be addressed throughout this book as you progress through each chapter project.

Planning Checklist

The planning items just discussed are only a few of the basic webpage design issues that you need to consider when developing a website. A more sophisticated website requires additional design considerations and research of the business, its competition, and a complete business analysis. Throughout this book, design issues will be addressed as they relate to the chapter project.

The rest of the chapters in this book employ professional web design practices in addition to the development of webpages. You will learn many design and development techniques, including how to add links, styles, layout, graphics, tables, forms, and multimedia to your webpages.

Table 1–3 serves as a checklist of items to consider when planning a website.

Table 1–3 Checklist for Planning a Website

Topic	Web Designer Questions
Purpose of the website	What is the purpose and goal of the website? What is the organization's mission statement?
Target audience	Describe the target audience (age, gender, demographics). What information is most pertinent to the users?
Multiplatform display	Is the website optimized for mobile devices as well as laptops and desktops?
Site map	How many webpages will be included in the website? How will the webpages be organized? What type of website structure is appropriate for the content?
Wireframe	What features will be displayed on each webpage?
Graphics	What graphics will you use on the website?
Color	What colors will you use within the site to enhance the purpose and brand?
Typography	What font styles will you use within the website?
Accessibility	How will the website accommodate people with disabilities?
Budget	What is the budget for the website?
Project Timeline	What is the project timeline for the website?

Break Point: If you want to take a break, this is a good place to do so. To resume at a later time, continue reading the text from this location forward.

Understanding the Basics of HTML

Webpages are created using **Hypertext Markup Language (HTML)**, which is an authoring language used to create documents for the web. HTML consists of a set of special instructions called **tags** to define the structure and layout of content in a webpage. A browser reads the HTML tags to determine how to display the webpage

content on a screen. Because the HTML tags define or “mark up” the content on the webpage, HTML is considered a **markup language** rather than a traditional programming language. HTML has evolved through several versions from the initial public release of HTML 1.0 in 1989 to the current version, HTML 5. Each version has expanded the capabilities of the language.

HTML Elements and Attributes

A webpage is a file that contains both content and HTML tags and is saved as an HTML document. HTML tags mark the text to define how it should appear when viewed in a browser. HTML includes dozens of tags that describe the structure of webpages and create links to other content. For instance, the HTML tags `<nav>` and `</nav>` mark the start and end of a navigation area, while `<html>` and `</html>` indicate the start and end of a webpage. An **HTML element** consists of everything from the start tag to the end tag, including content, and represents a distinct part of a webpage such as a paragraph or heading. For example, `<title> Webpage Example </title>` is an HTML element that sets the title of a webpage. In common usage, when web designers say “Use a p element to define a paragraph,” or something similar, they mean to use a starting `<p>` tag to mark the beginning of the paragraph and an ending `</p>` tag to mark the end of the paragraph.

You can enhance HTML elements by using **attributes**, which define additional characteristics, or properties, of the element such as the width and height of an image. An attribute includes a name, such as `width`, and can also include a value, such as `300`, which sets the width of an element. Attributes are included within the element’s start tag. Figure 1–21 shows the anatomy of HTML elements in Notepad++, which uses color coding to distinguish parts of the code. For example, Notepad++ displays tags in blue, attribute names in red, attribute values in purple, and content in black.

BTW

Lowercase HTML Tags

Although most browsers interpret a tag such as `<nav>` the same way it interprets `<NAV>`, the convention for HTML 5 is to use all lowercase tags. Using lowercase tags means your HTML documents conform to the current W3C standard.

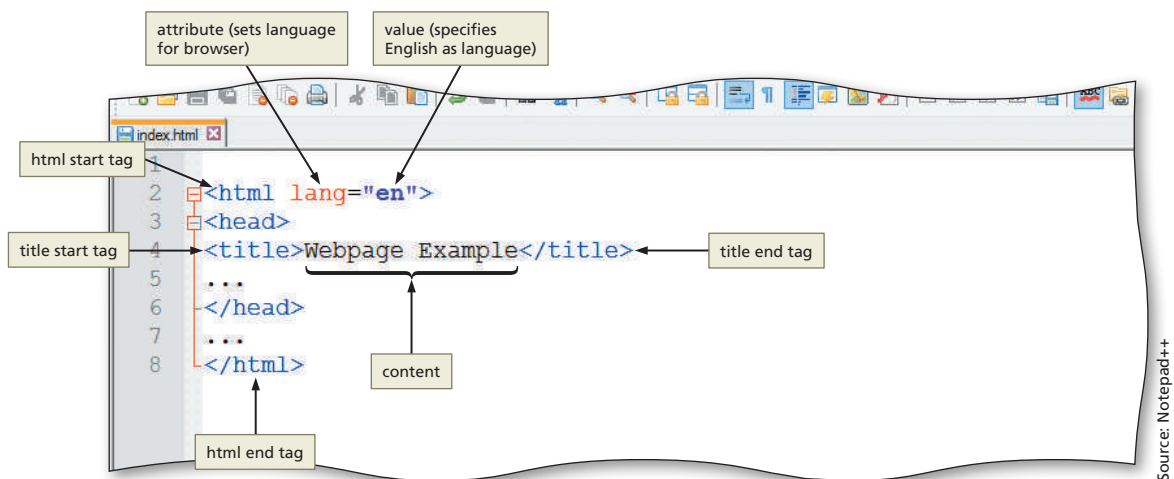


Figure 1–21

HTML combines tags and descriptive attributes that define how a document should appear in a web browser. HTML elements include headings, paragraphs, hyperlinks, lists, and images. Most HTML elements have a start tag and an end tag and

follow the same rules, or **syntax**, which determine how the elements should be written so they are interpreted correctly by the browser. These HTML elements are called **paired** tags and use the syntax `<start tag> content </end tag>`, which has the following meaning:

- HTML elements begin with a start tag, or opening tag, such as `<title>`.
- HTML elements finish with an end tag, or closing tag, such as `</title>`.
- Content is inserted between the start and end tags. In Figure 1–21, the content for the title tags is Webpage Example.

Some HTML elements are void of content. They are called **empty**, or **void**, tags. Examples of empty tags are `
` for a line break and `<hr>` for a thematic break. The syntax for empty tags is `<tag>`.

Figure 1–22 shows the HTML code and content needed to create the webpage shown in Figure 1–23.



CONSIDER THIS

What does the `hr` in `<hr>` mean?

Prior to HTML 5, the `hr` meant horizontal rule or reference. It is now called a thematic break and is used to distinguish between various topics on a single webpage.

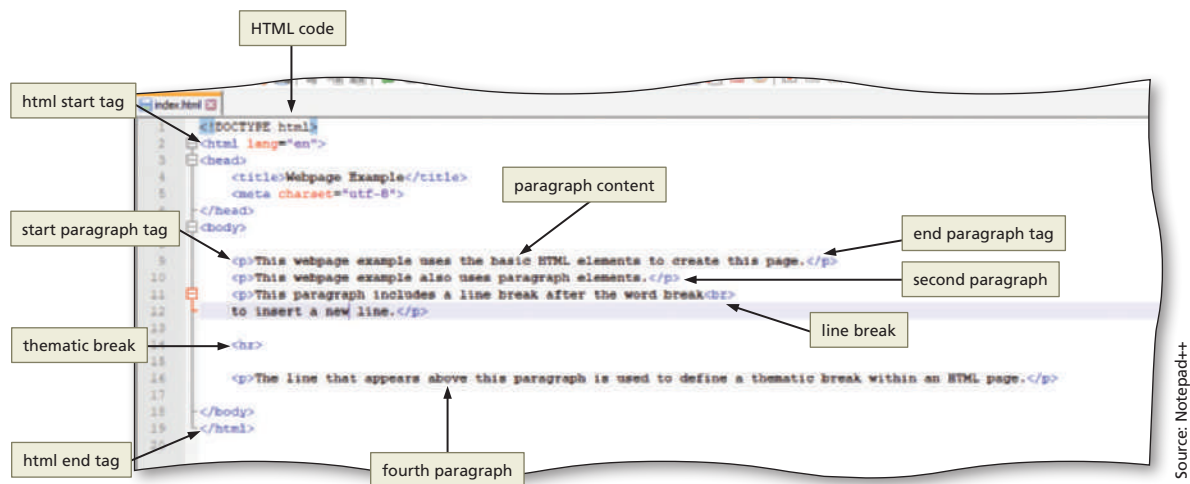


Figure 1–22

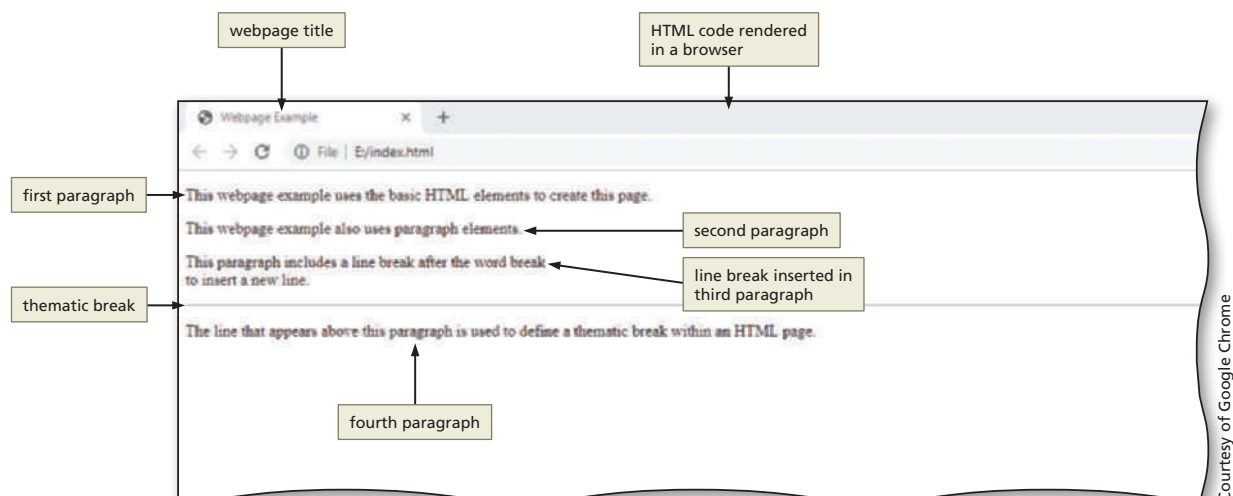


Figure 1–23

Technologies Related to HTML

Several technologies, listed as follows, have been developed since the introduction of HTML to extend its capabilities. These technologies also use tags to mark up content in a text document.

- **XML** — The W3C introduced **XML (Extensible Markup Language)** in 1998 to exchange and transport data. It does not replace HTML, but rather, can work with HTML by transporting web data obtained through an HTML webpage.
- **XHTML** — **XHTML (Extensible Hypertext Markup Language)** is a rewritten version of HTML using XML and was developed in 2000. Its syntax rules are more strict than HTML. It was created to work with XML-based user agents.

HTML 5

With its debut in 2008, HTML 5 is the most recent version of HTML. HTML 5.2 was introduced in 2017. HTML 5 introduces several new elements such as header, nav, main, and footer to better define the areas of a webpage. They are classified as structural elements because they define the structure of a webpage. These new elements also are considered semantic HTML elements because they provide meaning about the content of the tags. (The term *semantic* refers to the meaning of words or ideas.) For example, <header> is a semantic tag because it defines content that appears at the top of a webpage. The name and purpose of the <header> tag reflect its meaning. On the other hand, , for bold, is not a semantic tag because it defines only how content should look, not what it means.

HTML 5 also provides a more flexible approach to web development. For instance, with HTML 5, you can incorporate audio and video with the use of <audio> and <video> tags. These new features reduce the need for browser plugins, which are small programs that let webpages play sounds or videos, for example. This book shows HTML 5 tags and attributes that are currently supported by modern browsers.

In December 2017, W3C introduced HTML 5.2. This update introduced new features, such as the dialog element. The W3C states that it intends to release annual revisions. At the time of this writing, HTML 5.3 is currently in draft form.

Understanding the Role of Other Web Programming Languages

In addition to HTML, web developers use other web programming languages such as JavaScript and PHP to add interactivity and functionality. Although you can create websites without these languages, they are useful when you need to include features beyond the scope of HTML. You should be aware of these languages as you begin learning about web development.

JavaScript

JavaScript is a popular scripting language used to create interactivity within a web browser. Common uses for JavaScript include creating popup windows and alert messages, displaying the current date, and validating form data. JavaScript is a **client-side scripting language**, which means that the browser processes it on the client computer. JavaScript files are typically named script with an .js file extension.

JavaScript files are referenced within an HTML file through the use of a script element, as in `<script src="script.js"></script>`. Reference to this file is typically placed above the closing body tag. You will learn more about JavaScript in Chapter 10.

jQuery

jQuery is a library of JavaScript programs designed for easy integration onto a webpage. jQuery makes it easy for web developers to add JavaScript to a webpage. The JS Foundation, formerly known as the jQuery Foundation, (<https://js.foundation>) is a community of web developers that work together to create JavaScript ecosystem projects. Their mission is to “drive broad adoption and ongoing development of key JavaScript solutions and related technologies.” You will learn more about jQuery in Chapter 10.

PHP

PHP (Hypertext Preprocessor) is an open-source scripting language often used for common tasks such as writing to or querying a database located on a central server. PHP is a **server-side scripting language**, which means that the PHP script is processed at the server. The result of the PHP script is often an HTML webpage that is sent back to the client. Pages that contain PHP scripts must have file names that end with the file extension `.php`.

ASP

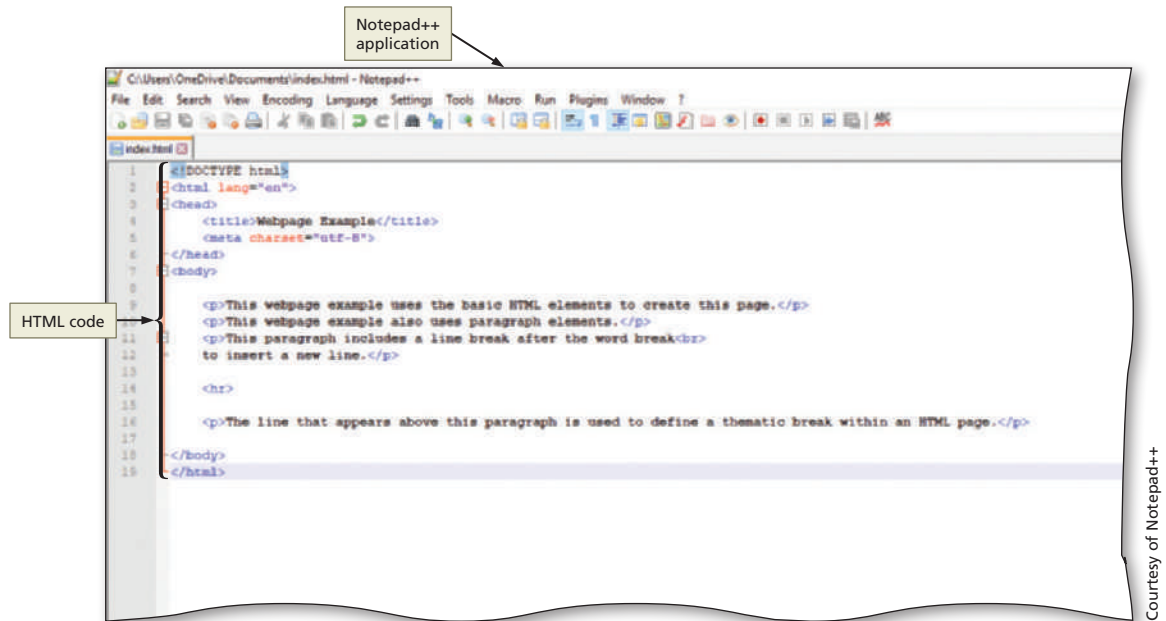
ASP (Active Server Pages) is a server-side scripting technology from Microsoft used to accomplish many of the same server-side processing tasks as PHP. Pages that contain ASP scripts must have file names that end with the file extension `.asp`.

Using Web Authoring Tools

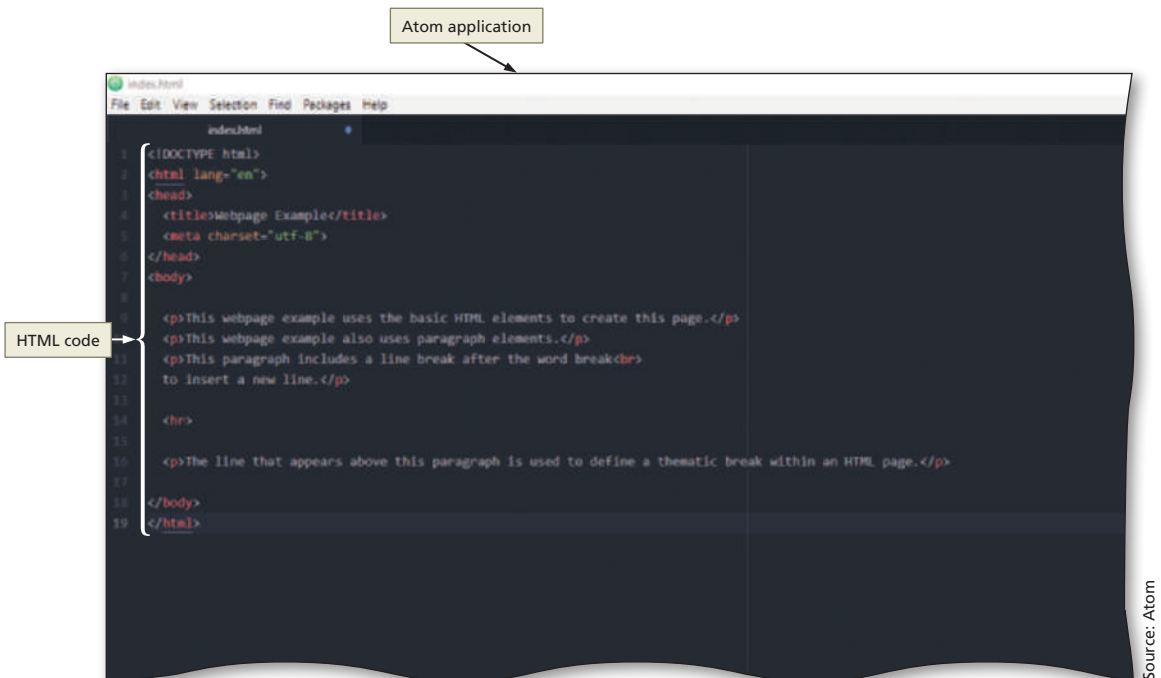
You can create webpages using HTML with a simple text editor, such as Notepad++, Brackets, Atom, Sublime, Visual Studio Code, or TextMate. A **text editor** is a program that allows you to enter, change, save, and print text, which includes HTML tags. Many free text editors are available for download on the web. Text editors such as Atom, Brackets, and Visual Studio Code are cross-platform compatible, meaning they are available for Windows, macOS, and Linux. Notepad++ is only available for Windows. TextMate is only available for macOS. Today’s text editors include several built-in tools to help you create HTML, CSS, and JavaScript files. An HTML editor or code editor is a program that provides basic text-editing functions, as well as more advanced features such as color-coding for various HTML tags, menus to insert HTML tags, and a spelling checker. HTML is **platform independent**, meaning you can create, or code, an HTML file in Windows, macOS, or Linux and then view it on any browser.

Text Editors

Notepad++ is a free, open-source text editor. You can use it to create files in several markup, scripting, and programming languages, including HTML, CSS, JavaScript, PHP, Java, C#, and Visual Basic. Notepad++ is only available for the Windows operating system. Visit <http://notepad-plus-plus.org> to download the program. Figure 1–24 displays the Notepad++ user interface.

**Figure 1–24**

Atom is another free, open-source text editor you can use to create webpages. Like Notepad++, you can use Atom to create files in several markup, scripting, and programming languages as well. Atom is available for Windows, macOS, or Linux. Visit atom.io to download the program. Figure 1–25 displays the Atom user interface.

**Figure 1–25**

Brackets is another cross-platform text editor you can use on the Windows, macOS, or Linux operating system. With Brackets, you can create files in several formats, including HTML and CSS. Visit brackets.io to download the software. Figure 1–26 displays the Brackets user interface.

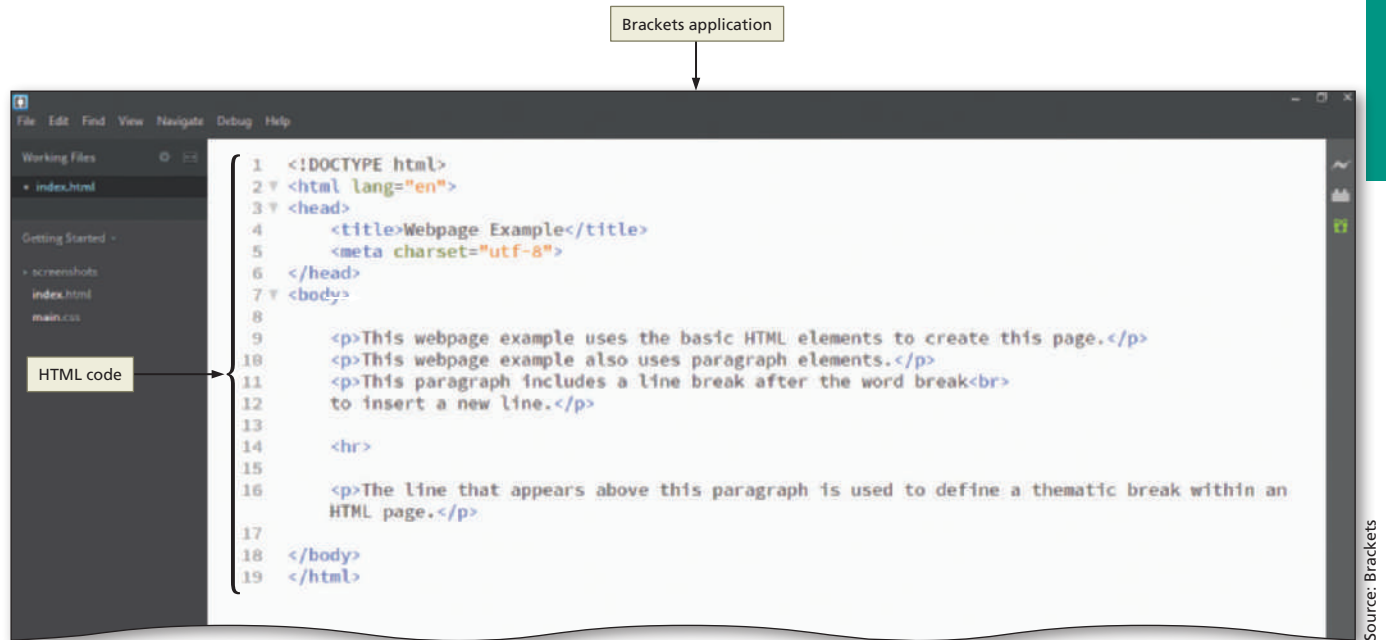


Figure 1–26

TextMate is a free, open-source text editor available for macOS 10.9 or a later version. You can use it to create files in many formats, including HTML and CSS. Visit macromates.com to download TextMate. Figure 1–27 displays the TextMate user interface.



Figure 1–27

TO DOWNLOAD AND INSTALL A TEXT EDITOR

Before you can create your first webpage, you must select a text editor that you will use to create your webpages. Begin by asking whether your instructor has a preferred text editor to use in the course. If not, use a text editor provided by your operating system (such as Notepad or TextEdit) or download one of the HTML text editors previously discussed. If you want to download and install an HTML text editor, you would perform the following steps.

1. Use your browser to access the website for Notepad++, Atom, Brackets, or TextMate.
 - Notepad++ (Windows only): <http://notepad-plus-plus.org>
 - Atom: <https://atom.io/>
 - Brackets: <http://brackets.io/>
 - TextMate (macOS only): <https://macromates.com/>
2. Navigate the text editor's website to locate the download link.
3. Tap or click the link to download the software.
4. When the download is complete, open the downloaded file to begin the installation.
5. Follow the instructions in the setup wizard to complete the installation.
6. Run the text editor when finished.

WYSIWYG Editors

Many popular software applications also provide features that enable you to develop webpages easily. Microsoft Word and Excel, for example, have a Save As Web Page option that converts a document into an HTML file by automatically adding HTML tags to the document. While these programs provide the capability to save as a webpage, they do not substitute the use of a text editor or a WYSIWYG editor. **WYSIWYG** stands for What You See Is What You Get. WYSIWYG editors provide a graphical user interface to design a webpage, as opposed to the blank page provided in a text editor used to write code. The WYSIWYG editor allows you to drag HTML elements onto the page while the editor writes the code for you. While these editors can be useful in developing webpages, understanding the code means you have the control and flexibility to create webpages that meet your needs.

Adobe Dreamweaver is a popular WYSIWYG editor used by many people and businesses around the world for web development. Several types of web file formats can be developed with Dreamweaver, including HTML, CSS, JavaScript, and PHP. Dreamweaver can be installed on a computer running Windows or macOS. Dreamweaver provides several views for working with a webpage file, including Design view, Code view, Split view, and Live view. Design view shows the design of the webpage, while Code view is similar to a text editor. Split view provides a side-by-side view of the webpage design and code. Live view mimics a browser display. Figure 1–28 shows an example of Dreamweaver in Split view. Dreamweaver is part of Adobe Creative Cloud and is available for purchase as a monthly or annual subscription. Visit www.adobe.com for more information about Adobe Dreamweaver Creative Cloud.

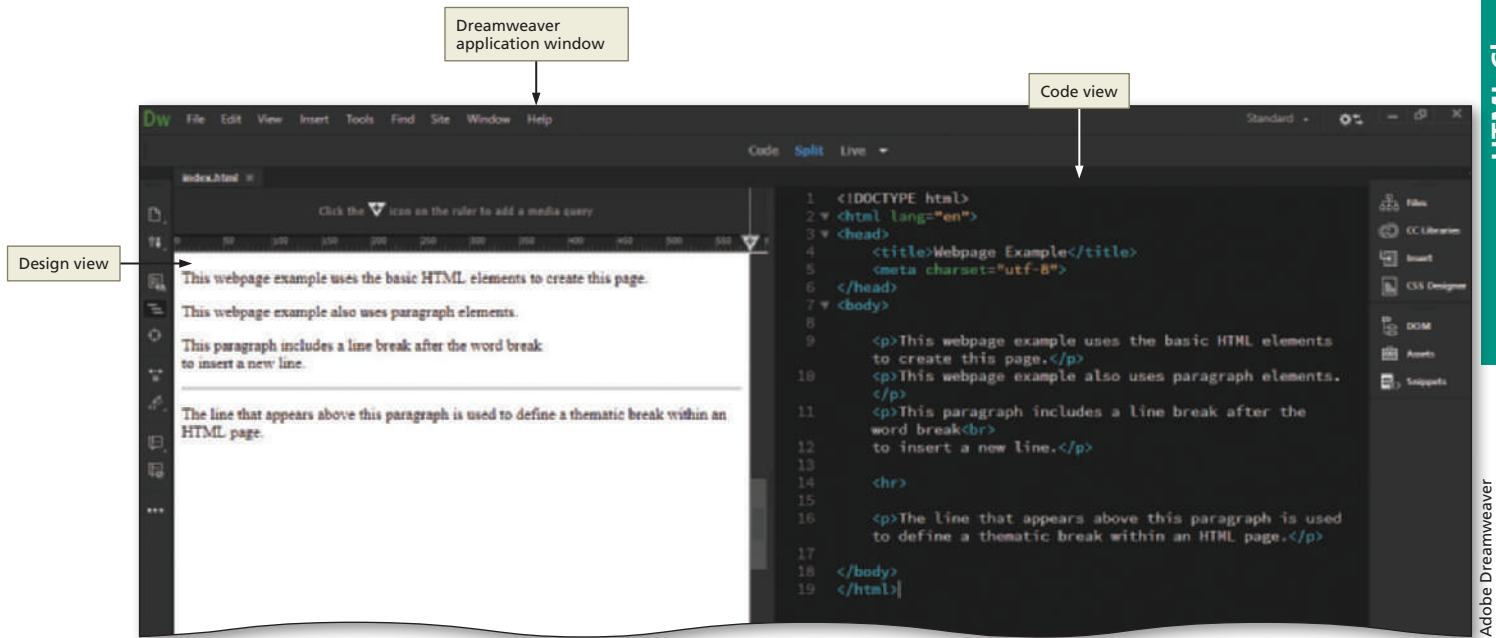


Figure 1–28

Online Code Editors

You can also use one of several free online code editors. No software installation is required. You visit the online code editor's website to type your code and save a file. Plunker is one example of an online code editor. To use Plunker, visit plnkr.co, shown in Figure 1–29. CodePen is another online code editor, available at codepen.io, and is shown in Figure 1–30.

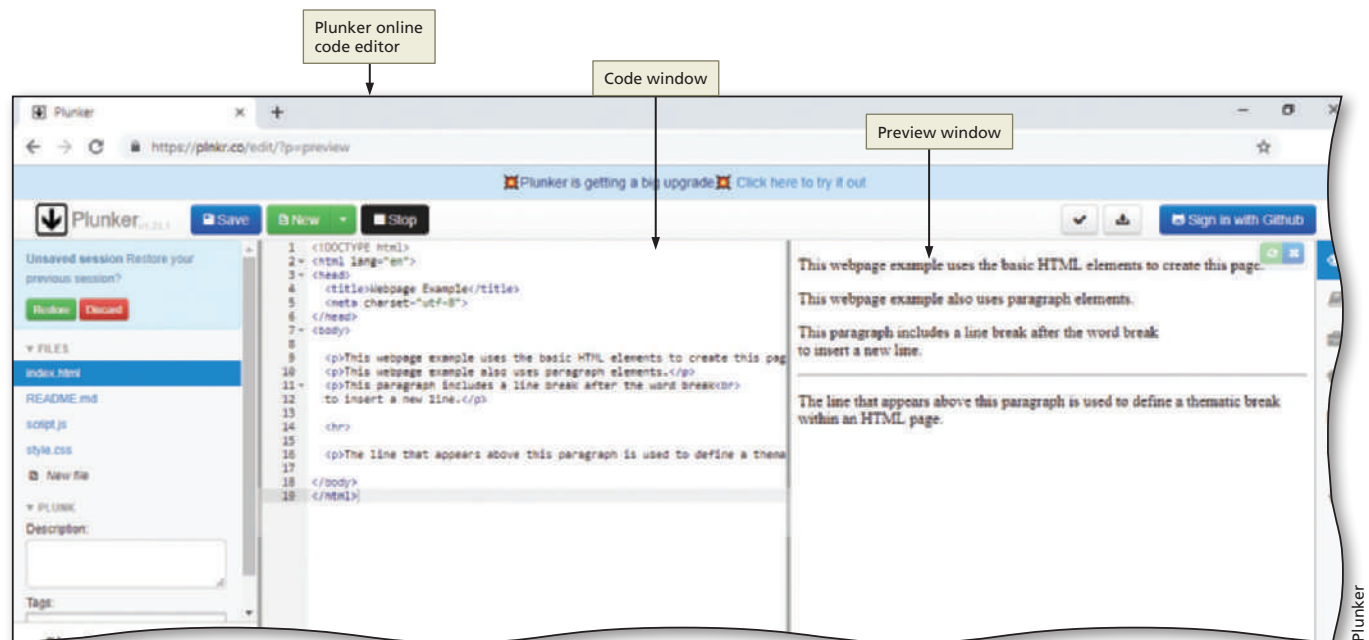


Figure 1–29

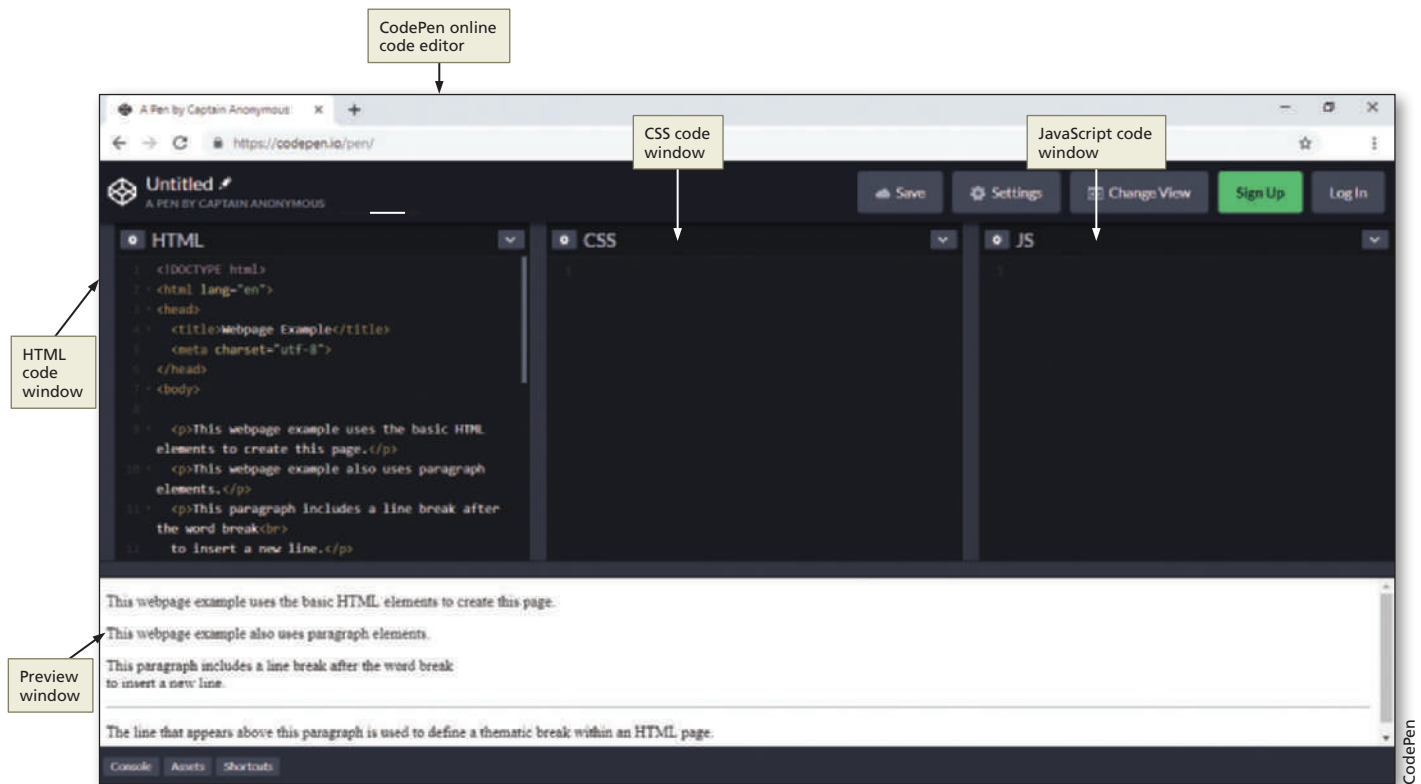


Figure 1-30

Creating a Basic Webpage

Every HTML webpage includes the basic HTML tags shown in Figure 1-31.

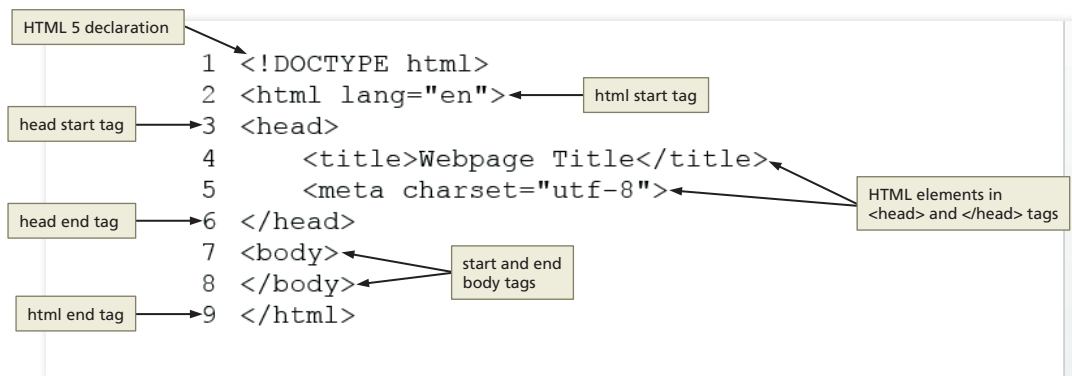


Figure 1-31

The numbers on the left represent line numbers for each line of HTML code. Line 1 shows the tag for declaring an HTML 5 webpage. All HTML 5 webpages must begin with the HTML element **<!DOCTYPE html>**. This is the first line of HTML code for all of your HTML webpages.

Line 2 shows the HTML tag needed to begin an HTML document. The basic opening tag is **<html>** and the closing tag is **</html>**, which always appears on the last line of the webpage. The `lang="en"` contained within the opening html tag is an attribute that defines the type of language used (English).

Line 3 shows the head tag, which contains the webpage title and other information about the webpage. The opening head tag is **<head>** and the closing tag is **</head>**.

Line 4 shows the webpage title tags, `<title>` and `</title>`. The text contained between these tags is displayed within the web browser tab. The title element belongs within the opening and closing head tags. To make the head section easier to read, web developers customarily indent the tags in the head section, such as the title and meta tags.

Line 5 shows the meta tag. A **meta** tag contains information about the data on the webpage. In this instance, the meta tag designates the type of character set the browser should use, `charset="utf-8"`. The `charset` is an attribute within the meta tag that specifies the character encoding to be used for the webpage. The **Unicode Transformation Format (UTF)** is a compressed format that allows computers to display and manipulate text. When the browser encounters this meta tag, it displays the webpage properly. UTF-8 is standard for HTML 5 pages and is the preferred encoding standard for email and other applications. The encoding chosen is also important when validating the webpage, which you will do in Chapter 2. Note that the meta tag is a single tag element without opening and closing tags making it an empty element. The meta tag belongs within the opening and closing head tags.

Lines 7 and 8 show the `<body>` and `</body>` tags. All text, images, links, and other content displayed on the webpage are included within the `<body>` and `</body>` element.

BTW

<!DOCTYPE>**Statement**

Because the web includes billions of documents, a browser refers to the HTML version and type in the `<!DOCTYPE>` statement to display a webpage correctly. Previous versions of HTML had complicated `<!DOCTYPE>` statements.

Do I have to indent certain lines of HTML code?

Indenting lines of code is not required, but it helps improve the readability of the webpage. In Figure 1–31, Lines 4 and 5 are indented to clearly show the elements contained in the `<head>` and `</head>` tags. If the code included elements between the `<body>` and `</body>` tags, those lines could also be indented to make them easier to read. Using indents is a good web design practice.

Now that you have learned the basic HTML elements, it is time to create your first webpage. The following steps use Notepad++ to create an HTML document. You may complete these steps using a text editor other than Notepad++, but your screens will not match those in the book and your line numbers may vary slightly.

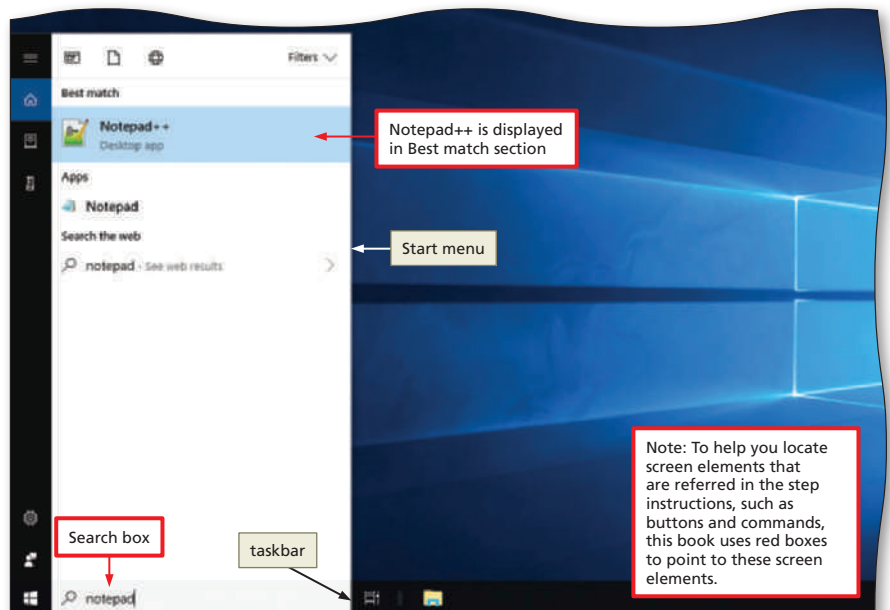
To Start Notepad++ and Create a Blank Document

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS

3 ADD TEXT | 4 SAVE WEBSITE | 5 VIEW WEBSITE

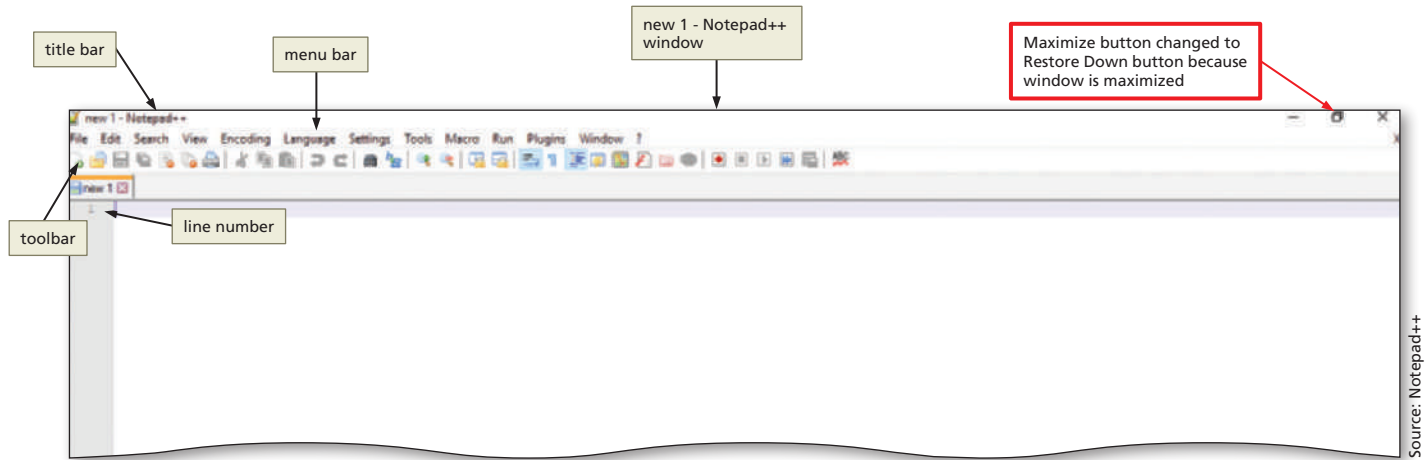
The following steps start Notepad++ based on a typical installation in Windows 10. *Why? Before you can create a webpage, you must open a text editor.* You may need to ask your instructor how to download, install, and start Notepad++ for your computer.

- 1
 - Tap or click in the Search box on the Windows taskbar.
 - Start to type **Notepad++** in the Search box and watch the search results appear in the Best match list (Figure 1–32).

**Figure 1–32**

2

- Tap or click Notepad++ in the Best match list to start Notepad++ and display a new blank page.
- If the Notepad++ window is not maximized, tap or click the Maximize button next to the Close button on the title bar to maximize the window (Figure 1–33).

**Figure 1–33****Other Ways**

1. Double-tap or double-click Notepad++ icon on desktop

**CONSIDER THIS****How do I use the touch keyboard with a touch screen?**

To display the on-screen touch keyboard, tap the Touch Keyboard button on the Windows taskbar. When finished using the touch keyboard, tap the X button on the touch keyboard to close the keyboard.

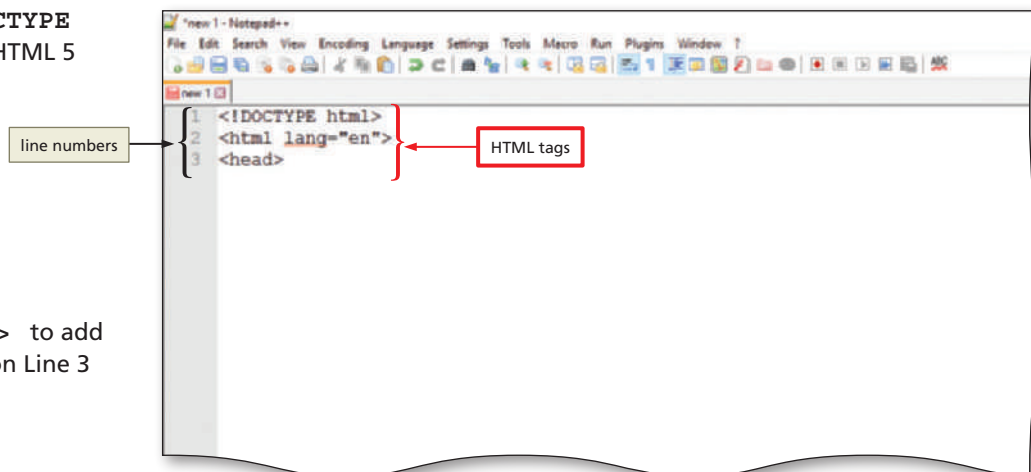
To Add Basic HTML Tags to a Document

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 SAVE WEBPAGE | 5 VIEW WEBPAGE

Create your first webpage beginning with the required minimum HTML tags. *Why? An HTML webpage requires several basic HTML tags so it can be displayed properly on a web browser.* The following steps add the required HTML tags to a document.

1

- On Line 1, type `<!DOCTYPE html>` to declare an HTML 5 document.
- Press the ENTER key and then type `<html lang="en">` to add the opening html tag on Line 2.
- Press the ENTER key and then type `<head>` to add the opening head tag on Line 3 (Figure 1–34).

**Figure 1–34**

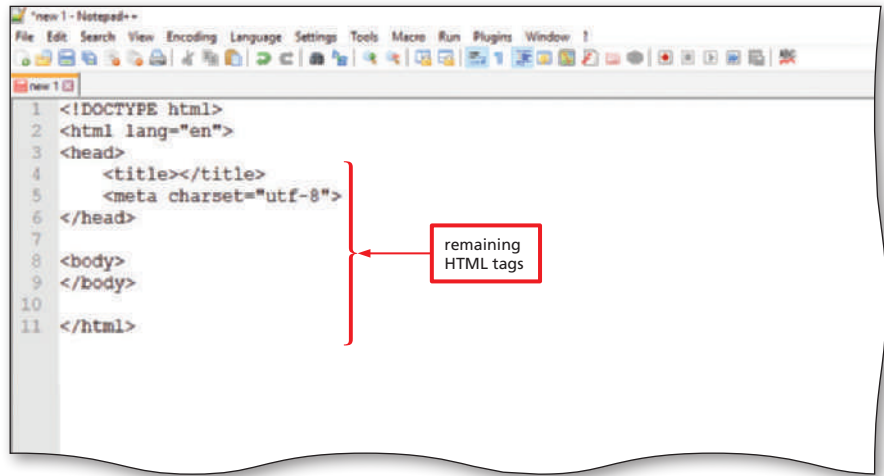
Q&A Why is the text “lang” underlined with a wavy red line?
The wavy red line indicates a possible spelling error. Because “lang” is the correct spelling for the language attribute, you can ignore this error.

2

- Press the ENTER key and enter the lines of code as listed in Table 1–4 to add the remaining basic HTML tags (Figure 1–35).

Q&A How should I move from one line to another in the document?
Press the ENTER key after each line to continue to the next line.

Should I indent any lines of code?
Yes. Indent Lines 4 and 5 by pressing the TAB key. Press the SHIFT+TAB keys to return the insertion point to the left margin.



Source: Notepad++

Figure 1–35

Q&A What is the purpose of indenting Lines 4 and 5?
The elements on Lines 4 and 5 are nested elements. When coding a webpage, it is a best practice to indent nested elements, as this helps improve readability for a web developer.

Table 1–4 HTML Tags

Line Number	HTML Tag
4	<title></title>
5	<meta charset="utf-8">
6	</head>
7	
8	<body>
9	</body>
10	
11	</html>

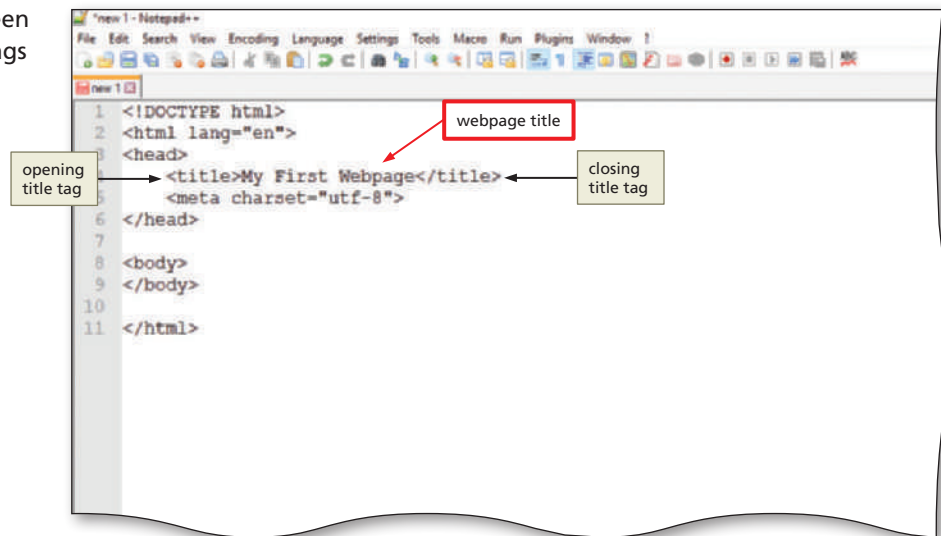
To Add a Title and Text to a Webpage

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 SAVE WEBPAGE | 5 VIEW WEBPAGE

Now that you have added required HTML elements, you are ready to designate a title and add content to the page. ***Why?** A webpage title appears on the browser tab and usually displays the name of the webpage. After titling a webpage, you add content to the body section.* The following steps add a title and content to the webpage.

1

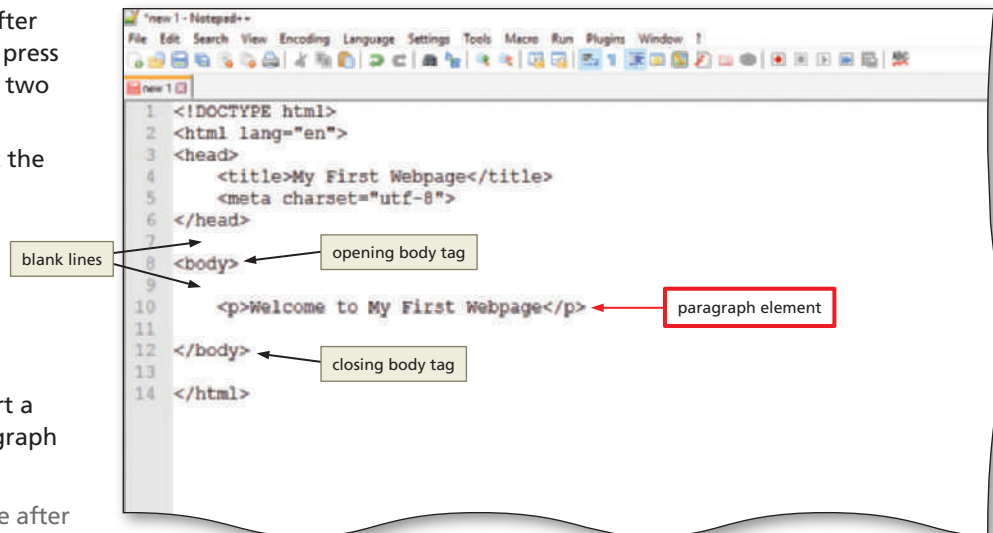
- Place the insertion point between the opening and closing title tags to prepare to enter a webpage title.
- Type **My First Webpage** to add a webpage title (Figure 1–36).



Source: Notepad++

Figure 1–36**2**

- Place the insertion point after the opening body tag and press the ENTER key twice to add two new lines.
- Press the TAB key to indent the line.
- Type **<p>Welcome to My First Webpage</p>** to add a paragraph element to the webpage.
- Press the ENTER key to insert a blank line below the paragraph element (Figure 1–37).



Source: Notepad++

Figure 1–37

Q&A Why did I insert a blank line after the opening body tag and above the closing body tag?
Adding blank lines between elements is a best practice because it helps improve code readability for the developer.

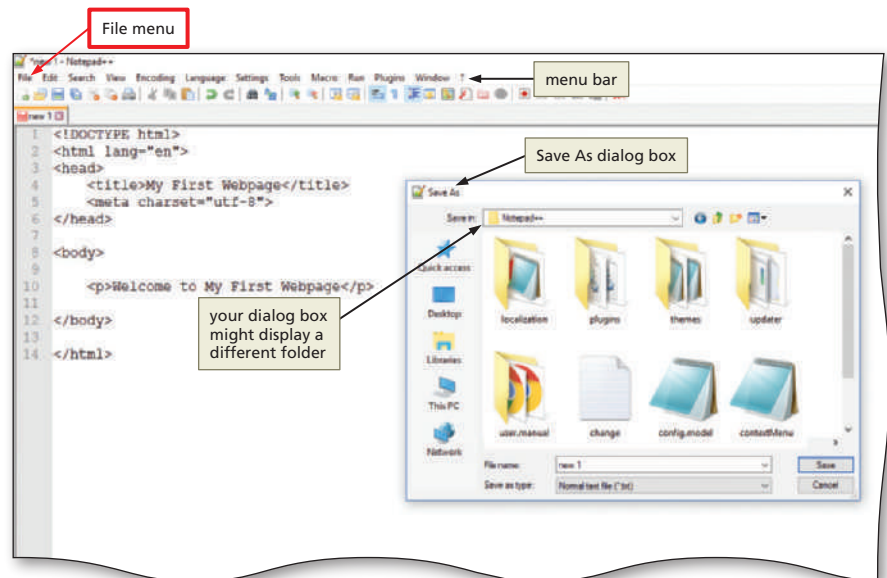
To Save a Webpage

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 **SAVE WEBPAGE** | 5 VIEW WEBPAGE

After creating a webpage, you must save it as an HTML file. *Why? A text editor can be used to create many types of files; therefore, you must specify that this is an HTML file so a browser can display it as a webpage.* The following steps save the document as an HTML file.

1

- Tap or click File on the menu bar to display the File menu options.
- Tap or click Save As on the File menu to display the Save As dialog box (Figure 1–38).

**Figure 1–38****2**

- Tap or click the Save in list box and then navigate to your Documents folder.

Q&A Can I save the file in another location on my hard drive or on my flash drive?

Yes. If your instructor specified a different location, use that instead of the Documents folder. You learn about managing website files in Chapter 2.

- In the File name text box, delete the existing text and then type **index** to name the file.

Q&A Why am I using index as the file name?

The file name *index* is the standard name of a home page.

Why am I using all lowercase letters for the file name?

The current convention in web development is to use all lowercase letters for folder and file names.

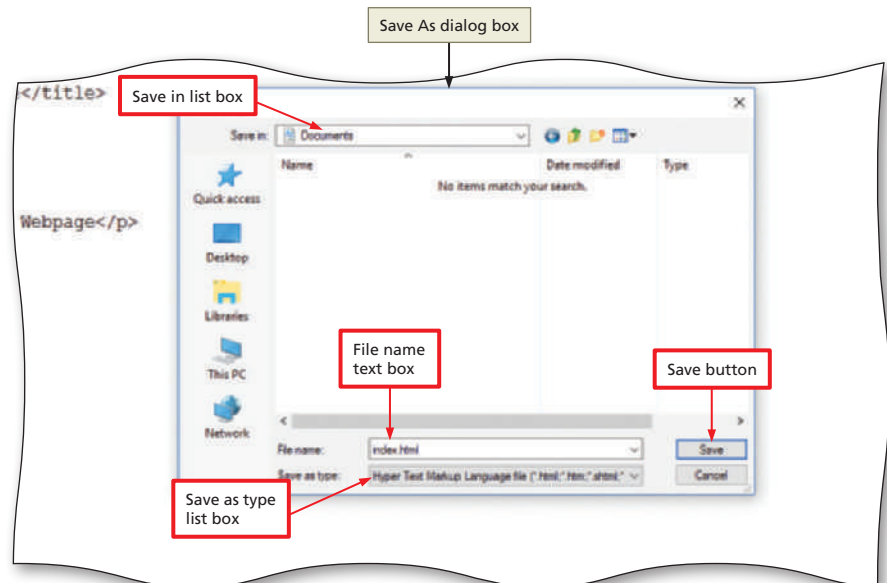
- Tap or click the Save as type list box and then tap or click Hyper Text Markup Language file to select the HTML file type (Figure 1–39).

Q&A I am using another text editor and do not have HTML as the Save as type option. What do I do?

If your text editor does not provide a list of Save as type options, then specify the file name as index.html.

3

- Tap or click the Save button to save the HTML document.

**Figure 1–39**

Other Ways

1. Press CTRL+S

To View a Webpage in a Browser

1 RUN TEXT EDITOR & CREATE BLANK DOCUMENT | 2 ENTER HTML TAGS
3 ADD TEXT | 4 SAVE WEBPAGE | 5 VIEW WEBPAGE

After saving an HTML document, you can view it as a webpage in a web browser. *Why? A web browser reads the HTML code and displays the webpage content.* The following steps display a webpage in a browser.

1

- Tap or click Run on the menu bar to display the Run menu options.
- Tap or click Launch in Chrome to run the Chrome browser and display the webpage (Figure 1–40).

Q&A

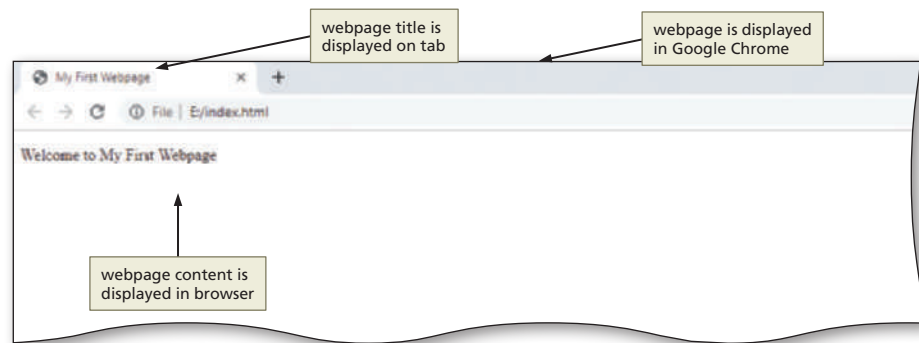
What should I do if I need to use a different browser?
Tap or click Launch in Firefox or Launch in IE to open the webpage in a different browser.

Why are the HTML tags not displayed in the browser?

The browser interprets the HTML code and displays only the content that appears within the tags, not the tags themselves.

Why is the content not indented in the browser when I indented it in the text editor?

The browser ignores indents, spaces, and extra blank lines inserted in the HTML file to improve readability.

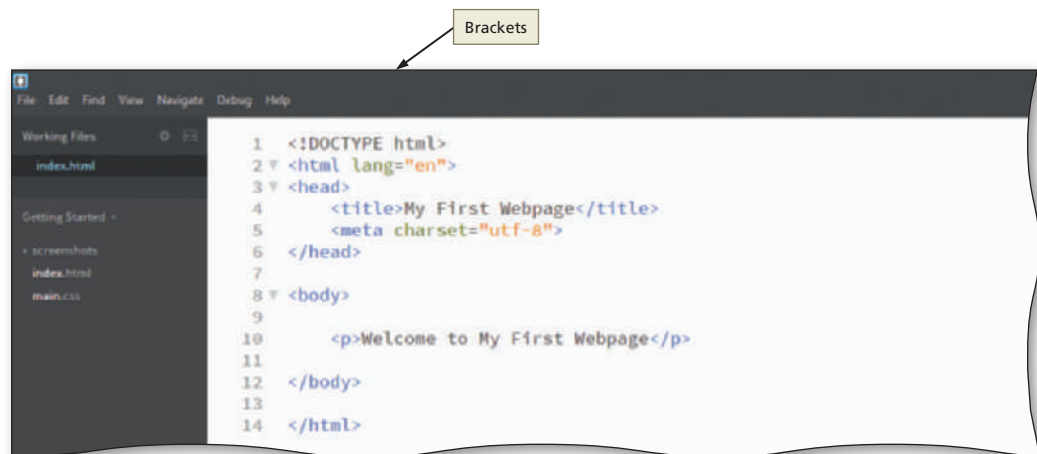


Source: Google Chrome

Figure 1–40

Using a Different Text Editor

If you completed the previous steps with a text editor other than Notepad++, your screen will look similar to Figure 1–41 for Brackets, to Figure 1–42 for Atom, and to Figure 1–43 for TextMate.



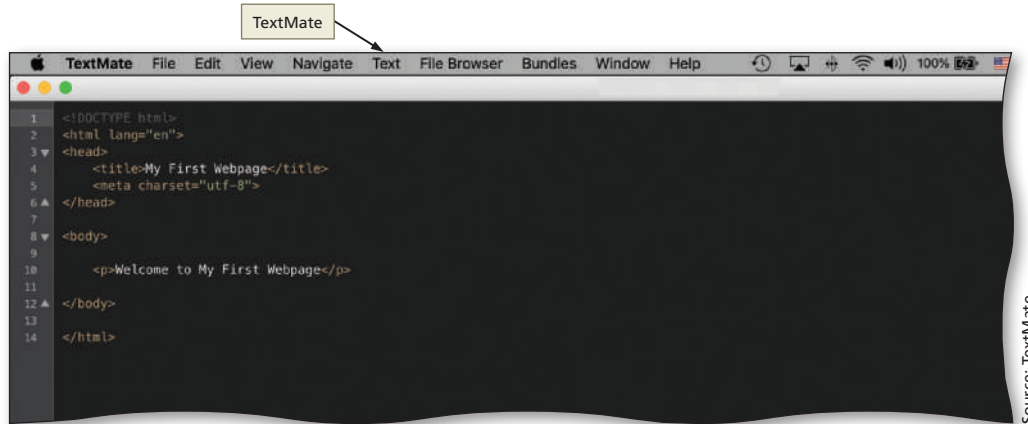
Source: Brackets

Figure 1–41



Source: Atom

Figure 1–42

**Figure 1–43**

Chapter Summary

In this chapter, you learned about the Internet, the web, and associated technologies, including web servers and web browsers. You learned the essential role of HTML in creating webpages and reviewed tools used to create HTML documents. You also learned how to create a basic HTML webpage. The items listed below include all the new concepts and skills you have learned in this chapter, with the tasks grouped by activity.

Creating a Basic Webpage

- Start Notepad++ and Create a Blank Document (HTML 31)
- Add Basic HTML Tags to a Document (HTML 32)
- Add a Title and Text to a Webpage (HTML 33)
- Save a Webpage (HTML 34)
- View a Webpage in a Browser (HTML 36)

Exploring the Internet

- Describe the Internet (HTML 3)
- Describe the World Wide Web (HTML 4)
- Define Protocols (HTML 6)
- Discuss Web Browsers (HTML 7)
- Identify Types of Websites (HTML 9)

Planning a Website

- Identify the Purpose and Audience of the Website (HTML 11–12)

- Design for Multiplatform Display (HTML 13)
- Describe a Wireframe and a Site Map (HTML 14)
- Consider Graphics, Navigation, Typography, and Color (HTML 17–19)
- Design for Accessibility (HTML 20)

Understanding the Basics of HTML

- Define Hypertext Markup Language (HTML 21)
- Describe HTML Elements (HTML 22)
- List Useful HTML Practices (HTML 23)
- Identify Technologies Related to HTML (HTML 24)
- Explain the Role of Other Web Programming Languages (HTML 24)

Using Web Authoring Tools

- Identify Text Editors (HTML 25)
- Download and Install a Text Editor (HTML 28)
- Describe WYSIWYG and Online Code Editors (HTML 28–30)

What decisions will you need to make when creating your next webpage?

Use these guidelines as you complete the assignments in this chapter and create your own webpages outside of this class.

1. Plan the website.
 - a. Identify the purpose of the website.
 - b. Identify the users of the website.
 - c. Recognize the computing environments of the users.
 - d. Design a wireframe and a site map.
2. Choose the design components.
 - a. Identify possible graphics for the website.
 - b. Determine the types of navigation tools and typography to use.
 - c. Select a color scheme.
 - d. Consider accessibility.



CONSIDER THIS

Continued >