William J. Baumol Alan S. Blinder

MICROECONOMICS

PRINCIPLES and POLICY
Thirteenth Edition





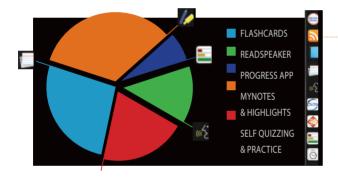
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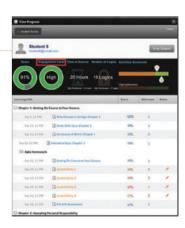
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Thirteenth Edition

William J. Baumol

New York University and Princeton University

Alan S. Blinder

Princeton University



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Microeconomics: Principles and Policy, 13e William J. Baumol and Alan S. Blinder

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Internal and Cover Designer: Tippy McIntosh

Cover Image: © Sergey Nivens/

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WCN: 02-200-208

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Student Edition ISBN: 978-1-305-28061-8

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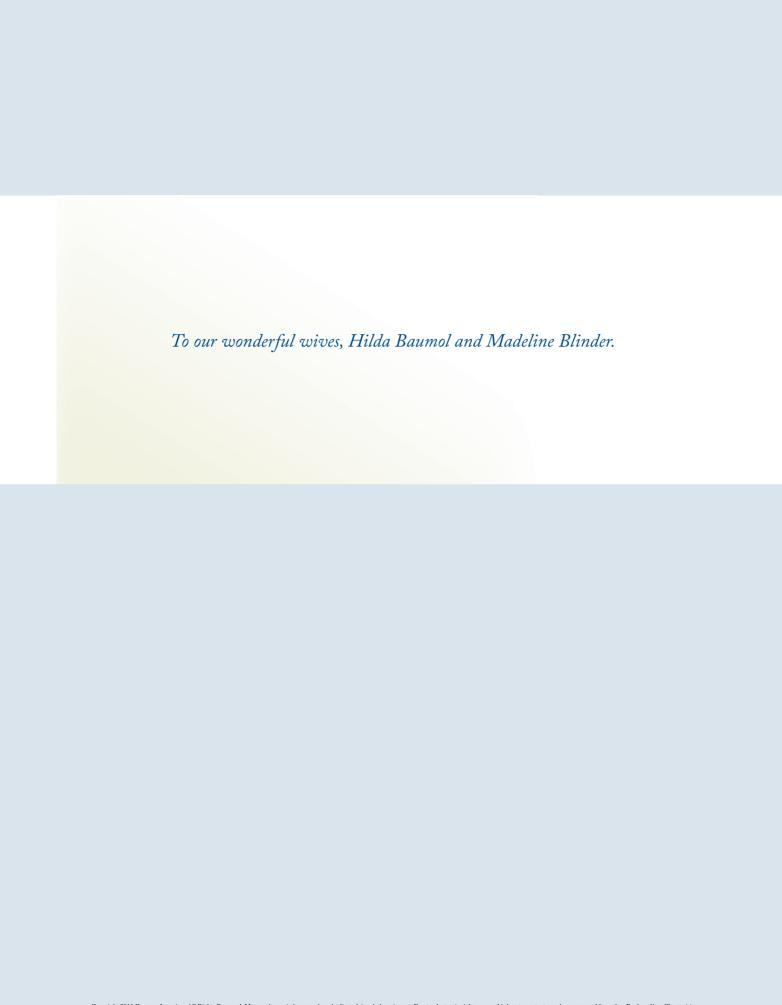
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Printed in the United States of America Print Number: 01 Print Year: 2015



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PREFACE

I can be argued that, from the point of view of the general welfare, there are two topics of primary importance in economics. One is the analysis of recessions and depressions, with the unemployment and general impoverishment they bring. The second is economic growth and rising productivity, which, in the long run, is the way to reduce poverty in our country and throughout the world.

In earlier editions of this book, before the problems stemming from the recent, terrible worldwide economic crisis claimed the spotlight, the new materials that we added focused more on the growth issue. We discussed, for example, the microeconomic roles of innovation and entrepreneurship, offering far more material on these issues than any other textbook in the field.

Then, for two editions, the biggest changes came in the macroeconomic portions of the book, especially the parts relevant to understanding the financial crisis and the Great Recession of 2007–2009. Those changes remain in this thirteenth edition—including the abandonment, almost unique among principles books, of pretending that there is only one interest rate ("the interest rate"). Instead, we explain and discuss the implications of having many different interest rates, based on differential risk.

The biggest innovation in this thirteenth edition is a brand new chapter (Chapter 22) that appraises the strengths and weaknesses of America's economy in relation to those of other nations—both now and in the future. As is common when things go wrong, there have been many claims in recent years that America is slipping or has lost its way. Chapter 22 attempts to separate truth from fiction in that regard, focusing on what the facts and the relevant economic theory can tell us.

As usual, this revision includes literally hundreds of small changes to improve clarity of exposition and especially to update the text material—both for relevant advances in economics and for recent events, particularly the aftermath of the Great Recession—which continues to play out day by day. In the microeconomic sections of the book, we have added ample new material in response to requests by survey respondents. For example, we have updated our coverage of the new health-care reform in Chapter 15.

NOTE TO THE STUDENT

May we offer a suggestion for success in your economics course? Unlike some of the other subjects you may be studying, economics is cumulative: Each week's lesson builds on what you have learned prior to that. You will save yourself a lot of frustration—and a lot of work—by keeping up on a week-to-week basis.

To assist you in doing so, we provide a chapter summary, a list of important terms and concepts, a selection of questions to help you review the contents of each chapter, as well as the answers to odd-numbered Test Yourself questions. Making use of these learning aids will help you to master the material in your economics course. For additional assistance, we have prepared student supplements to help in the reinforcement of the concepts in this book and provide opportunities for practice and feedback.

The following list indicates the ancillary materials and learning tools that have been designed specifically to be helpful to you. If you believe any of these resources could benefit you in your course of study, you may want to discuss them with your instructor. Further information on these resources is available at www.cengagebrain.com.

To access additional course materials and companion resources, please visit www.cengagebrain.com. At the CengageBrain.com home page, search for the ISBN of your title (from the back cover of your book) using the search box at the top of the page. This will take you to the product page where free companion resources can be found.

We hope our book is helpful to you in your study of economics and welcome your comments or suggestions for improving student experience with economics. Please write to us in care of Baumol and Blinder, Editor for Economics, Cengage Learning, 5191 Natorp Boulevard, Mason, Ohio, 45040, or through the book's website at www.cengagebrain.com.

MindTap

MindTap is a personalized teaching experience with relevant assignments that guide students to analyze, apply, and improve thinking, allowing you to measure skills and outcomes with ease.

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End of Chapter and traditional homework problem sets allow students to work through the economic concepts they have learned in each chapter. Students can choose to "Grade It Now" on a homework problem and will receive instant feedback whether an answer is correct or incorrect. Students can then choose to complete another problem to test themselves on the same concept with randomization. Aplia End of Chapter will also be mobile enabled.

IN GRATITUDE

Finally, we are pleased to acknowledge our mounting indebtedness to the many people who have generously helped us in our efforts through the history of this book. We often have needed assistance in dealing with some of the many subjects that an introductory textbook must cover. Our friends and colleagues Dean Alderucci, New York University; Rebecca Blank, University of Michigan; Gregory Chow, Princeton University; Avinash Dixit, Princeton University; Susan Feiner, University of Southern Maine; Claudia Goldin, Harvard University; Ronald Grieson, University of California, Santa Cruz; Daniel Hamermesh,

University of Texas; Yuzo Honda, Osaka University; Peter Kenen, Princeton University; Melvin Krauss, Stanford University; Herbert Levine, University of Pennsylvania; Burton Malkiel, Princeton University; Edwin Mills, Northwestern University; Janusz Ordover, New York University; David H. Reiley Jr., University of Arizona; Uwe Reinhardt, Princeton University; Harvey Rosen, Princeton University; Joseph Seneca, Rutgers University; William Silber, New York University; Laura Tyson, University of California, Berkeley; Martin Weitzman, Harvard University; and Lawrence White, New York University have all given generously of their knowledge in particular areas over the course of 13 editions. We have learned much from them and have shamelessly relied on their help.

Economists and students at colleges and universities other than ours offered numerous useful suggestions for improvements, many of which we have been incorporated into this thirteenth edition. We wish to thank the following for their insightful reviews:

Marco Airaudo, Drexel University Rahsan Akbulut, California State University-Fullerton Onur Akmehmet, Tufts University Steven Antler, Roosevelt University Muhammad Anwar, Framingham State & University of Massachusetts-Lowell

Mohsen Bahmani-Oskooee, University of Wisconsin-Milwaukee Jeffrey Baird, The Ohio State University

Damyana Bakardzhieva, George Washington University

James Bang, Virginia Military Institute Nimfa Bemis, *University of Southern* California

Charles Braymen, Kansas State University Morgan Bridge, Mesa State College Raymonda Burgman, DePauw University Scott Carson, University of Texas-Permian

Aspi Contractor, De Anza College Jim Couch, University of North Alabama Elizabeth Crowell, *University of* Michigan-Dearborn

Christopher Dabbs, Wallace Community College Selma

Norm Dalsted, Colorado State University David Danning, University of Massachusetts Maria Davis, Indian River State College Pierangelo De Pace, Pomona College Juan J. DelaCruz, Lehman College-CUNY & FIT-SUNY

Mine Aysen Doyran, Lehman College-CUNY Kevin Egan, University of Toledo Mona El Shazly, Columbia College Mahmoud Elamin, *University of Minnesota* Layton Franko, Queens College Denise Froning, Community College of

Aurora

Shailendra Gajanan, University of Pittsburgh

Claudia Garcia, Santa Monica College

Alex Gialanella, Iona College Dan Giedeman, Grand Valley State University

Chris Gingrich, Eastern Mennonite University

Tuncer Gocmen, Shepherd University Ann Goldman, San Francisco State University

Barbara Good, Ursuline College Lyndon Goodridge, University of New Hampshire

Kimberly Goudy, Central Ohio Technical College

John Gregor, Washington & Jefferson College Richard Grossman, Wesleyan University Patrycja Grzelonska, Yeshiva University Homan Hajiran, Wheeling Jesuit University William Hart, Miami University Martha Hensley, *University of Kansas* Peng Huang, Ripon College Amy Ickowitz, Clark University Christos Ioannou, University of

Southampton Brian Kench, The University of Tampa

Kil-Joong Kim, Austin Peay State University

Sharmila King, University of the Pacific Dave Kingsley, *University of* Massachusetts- Lowell

Richard Kramer, New England College Ganesh Krishnan, Metropolitan State University

Michael Kuryla, Broome Community College-SUNY

Gary Langer, Roosevelt University June Lapidus, Roosevelt University Frederic Lerner, New York University

Zhen Li, Albion College

Tony Lima, California State University— East Bay

Christine Loucks, Boise State University Angelo Luciano, Columbia College-Chicago

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David Lui, East Los Angeles College Kristina Lybecker, Colorado College Brian Lynch, Lake Land College Leah Marcal, California State University, Northridge

Cynthia Mayo, J. Sargeant Reynolds Community College

John Mukum Mbaku, Weber State University Erika McGrath, California State University Monterey Bay

Alice Melkumian, Western Illinois University

Carrie Meyer, George Mason University Ida Mirzaie, The Ohio State University Rashida Mohd Rowther, Northern Virginia Community College

Stephen Mullin, Drexel University
David Murphy, Boston College
Versit Navaran Heirageite of Wiscons

Kevin Neuman, *University of Wisconsin–* Stevens Point

Eric Nilsson, California State University— San Bernardino

David O'Hara, Metropolitan State University Maria Pia Olivero, Drexel University Martha Olney, University of California Berkeley

Wafa Orman, *University of Alabama–Huntsville*

Samir Ouanes, Metro State University
Orgul Ozturk, University of South Carolina
Mercy Palamuleni, Kansas State University
Claudia Parliament, University of Minnesota
Peter Pasqualino, Fulton—Montgomery
Community College

Andrew Pearlman, Bard College
Ragan Petrie, George Mason University
Barbara Phipps, University of Kansas
James Polito, Marian University
Jennie Popp, University of Arkansas
Gregrory Price, Morehouse College
Michael Rabbitt, Johnson County
Community College

Geetha Rajaram, Whittier College
Taghi Ramin, William Paterson University
Kolleen Rask, College of the Holy Cross
Artatrana Ratha, St. Cloud State University
Jim Rathwell, Tri-County Technical College
Wendy Rayack, Wesleyan University
Michael Roberts, North Carolina State
University

Malcolm Robinson, *Thomas More College* Cliff Rochlin, *Loyola Marymount University*

Juliette Roddy, *University of Michigan Dearborn*

Duane Rosa, West Texas A&M University
Matthew Rousu, Susquehanna University
Neil Sheflin, Rutgers New Brunswick
Ian Shepherd, Abilene Christian University
Robert Shoffner, Central Piedmont
Community College

Gary Smith, Pomona College
Paul Sommers, Seattle University
Blake Sorem, Pierce College
Michael Steinberger, Pomona College
Josh Stillwagon, University of New
Hampshire

Carolyn Stumph, *Indiana University*— Purdue University Fort Wayne Eric Taylor, Central Piedmont Community College

Erdal Tekin, Georgia State University Mike Urbancic, University of California Berkeley

Kristin Van Gaasbeck, *California State University–Sacramento*Abu Wahid, *Tennessee State University*Janice Weaver, *Drake University*

Cathy Whiting, Willamette University Chiou-nan Yeh Yeh, Alabama State University

Ali Zadeh, Susquehanna University Madeline Zavodny, Agnes Scott College Xinfu Zhu, Inver Hills Community College

Obviously, the book you hold in your hands was not produced by us alone. In revising the thirteenth edition, a special role was played by Baumol's in-office editor, Anne Noyes Saini, who skillfully edited, researched, and refreshed data and information throughout the book. It is probably true that Baumol could not have done it without her.

We also appreciate the contribution of the staff at Cengage Learning, including Michael Worls, Product Manager; Michael Parthenakis, Senior Product Manager; John Carey, Senior Marketing Manager; Jennifer E. Thomas, Product Development Manager; Leah G. Wuchnick, Associate Content Developer; Colleen A. Farmer, Senior Content Project Manager; Sarah Blasco, Media Developer; Michelle Kunkler, Senior Art Director; Jennifer Nonenmacher, Intellectual Property Analyst; and Kevin Kluck, Manufacturing Planner. It was a pleasure to work with them, and we appreciate their understanding of our approaches, our goals, and our idiosyncrasies. We also thank our intelligent and

delightful assistants at Princeton University and New York University, Kathleen Hurley and Janeece Roderick Lewis, who struggled successfully with the myriad of tasks involved in completing the manuscript.

And, finally, we must acknowledge—with joy—our continuing debt to our wives, Hilda Baumol and Madeline Blinder. They have now suffered through 13 editions and the inescapable neglect and distraction the preparation of each new edition imposes. Their tolerance and understanding have been no minor contribution to the project.

William J. Baumol Alan S. Blinder

ABOUT THE AUTHORS

William J. Baumol

William J. Baumol was born in New York City and received his BSS at the College of the City of New York and his Ph.D. at the University of London.

He is the Harold Price Professor of Entrepreneurship Emeritus at New York University, where he taught a course in introductory microeconomics, and the Joseph Douglas Green, 1895, Professor of Economics Emeritus and Senior Economist at Princeton University. He has been a frequent consultant to the management of major firms in a wide variety of industries in the United States and other countries as well as to a number of governmental agencies. In several fields, including the telecommunications and electric utility industries, current regulatory policy is influenced by his explicit recommendations. Among his many contributions to economics are research on the theory of the firm, the contestability of markets, the economics of the arts and other services—the "cost disease of the services" is often referred to as "Baumol's disease"—and economic growth, entrepreneurship, and innovation. In addition to economics, he taught a course in wood sculpture at Princeton for about 20 years and is an accomplished painter (you may view some of his paintings at http://pages.stern.nyu.edu/~wbaumol).

Professor Baumol has been president of the American Economic Association and three other professional societies. He is an elected member of the National Academy of Sciences, created by the U.S. Congress, and of the American Philosophical Society, founded by Benjamin Franklin. He is also on the board of trustees of the National Council on Economic Education and is the recipient of 11 honorary degrees.

Baumol is the author of hundreds of journal and newspaper articles and more than 45 books, including *Global Trade and Conflicting National Interests* (2000); *The Free-Market Innovation Machine* (2002); *Good Capitalism, Bad Capitalism* (2007); *The Microtheory of Innovative Entrepreneurship* (2010); and *The Cost Disease* (2012). His writings have been translated into more than a dozen languages.

Alan S. Blinder

Alan S. Blinder was born in New York City and attended Princeton University, where one of his teachers was William Baumol. After earning a master's degree at the London School of Economics and a Ph.D. at MIT, Blinder returned to Princeton, where he has taught since 1971, including teaching introductory macroeconomics since 1977. He is currently the Gordon S. Rentschler Memorial Professor of Economics and Public Affairs.

In January 1993, Blinder went to Washington as part of President Bill Clinton's first Council of Economic Advisers. Then, from June 1994 through January 1996, he served as vice chairman of the Federal Reserve Board. He thus played some role in formulating both fiscal and monetary policies, two topics discussed extensively in this book. He has also advised several presidential campaigns and numerous politicians.

Blinder has consulted for a number of the world's largest financial institutions, testified dozens of times before congressional committees, and been involved in several entrepreneurial start-ups. For many years, he has written newspaper and magazine articles on economic policy, including regular columns for the *Boston Globe, BusinessWeek*, and *The New York Times*. Currently, he has a regular monthly column in *The Wall Street Journal*. Blinder also appears frequently on PBS, CNBC, Bloomberg TV, Fox Business, and elsewhere. His recent book on the financial crisis (*After the Music Stopped*, Penguin, 2013) garnered many accolades and was a *New York Times* best-seller.

Blinder has served as president of the Eastern Economic Association and vice president of the American Economic Association, which elected him a Distinguished Fellow in 2011. He has won numerous awards, including the Council for Economic Education's Visionary Award. He is a member of the American Philosophical Society, the American Academy of Arts and Sciences, the American Academy of Political and Social Science, and the Council on Foreign Relations.

Blinder and his wife have two grown sons, two grandsons, and live in Princeton, where he doesn't play tennis as often as he should.

GETTING ACQUAINTED WITH ECONOMICS

Telcome to economics! Some of your fellow students may have warned you that "econ is boring." Don't believe them—or at least, don't believe them too much. It is true that studying economics is hardly pure fun. But a first course in economics can be an eye-opening experience. There is a vast and important world out there—the economic world—and this book is designed to help you understand it.

Have you ever wondered whether jobs will be plentiful or scarce when you graduate, or why a college education becomes more and more expensive? Should the government be suspicious of big firms? Why can't pollution be eliminated? How did the U.S. economy manage to grow so rapidly in the 1990s while Japan's economy stagnated? If any of these questions have piqued your curiosity, read on. You may find economics is more interesting than you had thought!

It is only in later chapters that we will begin to give you the tools you need to begin carrying out your own economic analyses. However, the four chapters of Part 1 listed next will introduce you to both the subject matter of economics and some of the methods that economists use to study their subject.

The Economy: Myth and Reality

The Fundamental Economic Problem: Scarcity and Choice

Supply and Demand: An Initial Look

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I

What Is Economics?

O

WHAT IS ECONOMICS?

Why does public discussion of economic policy so often show the abysmal ignorance of the participants? Why do I so often want to cry at what public figures, the press, and television commentators say about economic affairs?

ROBERT M. SOLOW, WINNER OF THE 1987 NOBEL PRIZE IN ECONOMICS

conomics is a broad-ranging discipline, both in the questions it asks and the methods it uses to seek answers. Many of the world's most pressing problems are economic in nature. The first part of this chapter is intended to give you some idea of the sorts of issues that economic analysis helps to clarify and the kinds of solutions that economic principles suggest. The second part briefly introduces the tools that economists use—tools you are likely to find useful in your career, personal life, and role as an informed citizen, long after this course is over.

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Graphs Used in Economic Analysis

Two-Variable Diagrams

The Definition and Measurement of Slope

Rays through the Origin and 45° Lines

Squeezing Three Dimensions into Two: Contour Maps

1-1 IDEAS FOR BEYOND THE FINAL EXAM

Elephants may never forget, but people do. We realize that most students inevitably forget much of what they learn in a course—perhaps with a sense of relief—soon after the final exam. Nevertheless, we hope that you will remember some of the most significant economic ideas and, even more important, the ways of thinking about economic issues that will help you evaluate the economic issues that arise in our economy.

To help you identify some of the most crucial concepts, we have selected seven from the many in this book. Some offer key insights into the workings of the economy, and several bear on important policy issues that appear in newspapers; others point out common misunderstandings that occur among even the most thoughtful lay observers. Most of them indicate that it takes more than just good common sense to analyze economic issues effectively. As the opening quote of this chapter suggests, many learned judges, politicians, and university administrators who failed to understand basic economic principles could have made wiser decisions.

Try this one on for size. Imagine you own a widget manufacturing company that rents a warehouse. Your landlord raises your rent by \$10,000 per year. Should you raise the price of your widgets to try to recoup some of your higher costs or should you do the opposite—lower your price to try to sell more and spread the so-called overhead costs over more products? In fact, as we shall see in Chapter 8, both answers are probably wrong!

4



Final Exam

Each of the seven *Ideas for Beyond the Final Exam*, many of which are counterintuitive, will be sketched briefly here. More important, each will be discussed in depth when it occurs in the course of the book, where it will be called to your attention by a special icon in the margin. Don't expect to master these ideas fully now, but do notice how some of the ideas arise again and again as we deal with different topics. By the end of the course you will have a better grasp of when common sense works and when it fails, and you will be able to recognize common fallacies that are all too often offered by public figures, the press, and television commentators.

1-1a Idea 1: How Much Does It Really Cost?

Because no one has infinite riches, people are constantly forced to make choices. If you purchase a new computer, you may have to give up that trip you had planned. If a business decides to retool its factories, it may have to postpone its plans for new executive offices. If a government expands its defense program, it may be forced to reduce its outlays on school buildings.

Economists say that the true costs of such decisions are not the number of dollars spent on the computer, the new equipment, or the military, but rather the value of what must be given up in order to acquire the item—the vacation trip, the new executive offices, and the new schools. These are called **opportunity costs** because they represent the opportunities the individual, firm, or government must forgo to make the desired expenditure. Economists maintain that rational decision making must be based on opportunity costs, not just dollar costs (see Chapters 3, 8, 14, and 15).

The cost of a college education provides a vivid example. How much do you think it *costs* to go to college? Most people are likely to answer by adding together their expenditures on tuition, room and board, books, and the like, and then deducting any scholarship funds they may receive. Suppose that amount comes to \$15,000.

Economists keep score differently. They first want to know how much you would be earning if you were not attending college. Suppose that salary is \$20,000 per year. This may seem irrelevant, but because you *give up* these earnings by attending college, they must be added to your tuition bill. You have that much less income because of your education. On the other side of the ledger, economists would not count *all* of the university's bill for room and board as part of the costs of your education. They would want to know how much *more* it costs you to live at school rather than at home. Economists would count only these *extra* costs as an educational expense because you would have incurred these costs whether or not you attend college. On balance, college is probably costing you much more than you think. And, as we will see later, taking opportunity cost into account in any personal planning will help you to make more rational decisions.

1-1b Idea 2: Attempts to Repeal the Laws of Supply and Demand—The Market Strikes Back

When a commodity is in short supply, its price naturally tends to rise. Sometimes disgruntled consumers badger politicians into "solving" this problem by making the high prices illegal—by imposing a ceiling on the price. Similarly, when supplies are plentiful—say, when fine weather produces extraordinarily abundant crops—prices tend to fall. Falling prices naturally dismay producers, who often succeed in getting legislators to impose price floors.

Such attempts to repeal the laws of supply and demand usually backfire and sometimes produce results virtually the opposite of those intended. Where rent controls are adopted to protect tenants, housing grows scarce because the law makes it unprofitable to build and maintain apartments. When price floors are placed under agricultural products, surpluses pile up because people buy less.

As we will see in Chapter 4 and elsewhere in this book, such consequences of interference with the price mechanism are not accidental. They follow inevitably from the way in which free markets work.

The **opportunity cost** of a decision is the value of the next best alternative that must be given up because of that decision (e.g., working instead of going to school).

1-1c Idea 3: The Surprising Principle of Comparative Advantage

China today produces many products that Americans buy in huge quantities, including toys, textiles, and electronic equipment. American manufacturers often complain about Chinese competition and demand protection from the flood of imports that, in their view, threatens American standards of living. Is this view justified?

Economists think that it is often false. They maintain that both sides normally gain from international trade. But what if the Chinese were able to produce everything more cheaply than we can? Wouldn't Americans be thrown out of work and our nation be impoverished?

A remarkable result, called the law of comparative advantage, shows that, even in this extreme case, the two nations could still benefit by trading and that each could gain as a result! We will explain this principle first in Chapter 3 and then use it frequently. For now, a simple parable will make the reason clear.

Suppose Sally grows up on a farm and is a whiz at plowing, but she is also a successful country singer who earns \$4,000 per performance. Should Sally turn down singing engagements to leave time to work in the fields? Of course not. Instead, she should hire Alfie, a much less efficient farmer, to do the plowing for her. Sally may be better at plowing, but she earns so much more by singing that it makes sense for her to specialize in that and leave the farming to Alfie. Although Alfie is a less skilled farmer than Sally, he is an even worse singer.

So Alfie earns his living in the job at which he at least has a comparative advantage (his farming is not as inferior as his singing), and both Alfie and Sally gain. The same is true of two countries. Even if one of them is more efficient at everything, both countries can gain by producing the things they do best *comparatively*.

1-1d Idea 4: Trade Is a Win-Win Situation

One of the most fundamental ideas of economics is that both parties must expect to gain something in a voluntary exchange. Otherwise, why would they both agree to trade? This principle seems self-evident, yet it is amazing how often it is ignored in practice.

For example, it was widely believed for centuries that in international trade one country's gain from an exchange must be the other country's loss (Chapter 21). Analogously, some people feel instinctively that if Ms. A profits handsomely from a deal with Mr. B, then Mr. B must have been exploited. Laws sometimes prohibit mutually beneficial exchanges between buyers and sellers—as when a loan transaction is banned because the interest rate is "too high" (Chapter 18), or when a willing worker is condemned to remain unemployed because the wage she is offered is "too low" (Chapter 19), or when the resale of tickets to sporting events ("ticket scalping") is outlawed even though the buyer is happy to get the ticket that he could not obtain at a lower price (Chapter 4).

In every one of these cases, well-intentioned but misguided reasoning blocks the possible mutual gains that arise from voluntary exchange and thereby interferes with one of the most basic functions of an economic system (see Chapter 3).

1-1e Idea 5: The Importance of Thinking at the Margin

We will devote much of this book to explaining and extolling a type of decision-making process called marginal analysis (see especially Chapters 5, 7, 8, and 14), which we can best illustrate through an example.

Suppose an airline is told by its accountants that the full average cost of transporting one passenger from Los Angeles to New York is \$300. Can the airline profit by offering a reduced fare of \$200 to students who fly on a standby basis? The surprising answer is probably yes. The reason is that most of the costs of the flight must be paid whether the plane carries 20 passengers or 120 passengers.

Costs such as maintenance, landing rights, and ground crews are irrelevant to the decision of whether to carry additional standby passengers at reduced rates. The only costs that are relevant are the extra costs of writing and processing additional tickets, the food and beverages consumed by these passengers, the additional fuel required, and so on. These so-called *marginal costs* are probably quite small in this example. A passenger who pays the airline any amount more than it costs the airline to give her a seat that would otherwise be unused (its marginal cost of flying her) adds something to the company's profit. So it probably is more profitable to let students ride at low fares than to leave the seats empty.

In many real cases, a failure to understand marginal analysis leads decision makers to reject advantageous possibilities, like the reduced fare in our example. These people are misled by using *average* rather than *marginal* cost figures in their calculations—an error that can be very costly.

1-1f Idea 6: Externalities—A Shortcoming of the Market Cured by Market Methods

Markets are adept at producing the goods that consumers want and in just the quantities they desire. They do so by rewarding those who respond to what consumers want and who produce these commodities economically. This all works out well as long as each exchange involves only the buyer and the seller—and no one else. However, some transactions affect third parties who were not involved in the decision. Examples abound: Electric utilities that generate power for midwestern states also produce pollution that kills freshwater fish in upstate New York. A farmer sprays crops with toxic pesticides, but the poison seeps into the groundwater and affects the health of neighboring communities.

Such social costs are called *externalities* because they affect parties *external* to the economic transactions that cause them. Externalities escape the control of the market mechanism because no financial incentive motivates polluters to minimize the damage they do—as we will learn in Chapters 15 and 16. So business firms make their products as cheaply as possible, disregarding any environmental harm they may cause.

Yet Chapters 15 and 16 will point out a way for the government to use the market mechanism to control undesirable externalities. If the electric utility and the farmer are charged for the clean air and water they use, just as they are charged for any coal and fertilizer they consume, then they will have a financial incentive to reduce the amount of pollution they generate. Thus, in this case, economists believe that market methods are often the best way to cure one of the market's most important shortcomings.

1-1g Idea 7: The Trade-Off between Efficiency and Equality

Wages and income have grown more unequal in the United States since the late 1970s. Highly skilled workers have pulled away from low-skilled workers. The rich have grown richer while the poor have become (relatively) poorer, yet U.S. unemployment has been much lower than that in Europe for many years. In many European countries, inequality has not grown more extreme.

Many economists see these phenomena as two sides of the same coin. Europe and the United States have made different choices regarding how best to balance the conflicting claims of greater economic efficiency (more output and jobs) versus greater equality.

Roughly speaking, the American solution is to let markets work to promote efficiency—something they are very good at doing—with only minimal government interferences to reduce economic inequalities. (Some of these interferences are studied in Chapter 20.) However, much of continental Europe takes a different view. They find it scandalous that many Americans work for less than \$7.50 per hour, with virtually no fringe benefits and no job security. European laws mandate not only relatively high minimum wages but also substantial fringe benefits and employment protections; of course, European taxes must be much higher to pay for these programs.

As economists see it, each system's virtue is also its vice. There is an agonizing *trade-off* between the *size* of a nation's output and the degree of *equality* with which that output is distributed. European-style policies designed to divide the proverbial economic pie more equally inadvertently can cause the size of the pie to shrink. American-style arrangements that promote maximal efficiency and output may permit or even

breed huge inequalities and poverty. Which system is better? There is no clear answer, but we will examine the issue in detail in Chapter 20.

1-1h Epilogue

These ideas are some of the more fundamental concepts you will find in this book—ideas that we hope you will retain beyond the final exam. There is no need to master them right now, for you will hear much more about each as you progress through the book. By the end of the course, you may be amazed to see how natural, or even obvious, they will seem.

1-2 INSIDE THE ECONOMIST'S TOOL KIT

We turn now from the kinds of issues economists deal with to some of the tools they use to grapple with them.

1-2a Economics as a Discipline

Although economics is clearly the most rigorous of the social sciences, it nevertheless looks decidedly more "social" than "scientific" when compared with, say, physics. An economist must be a jack of several trades, borrowing modes of analysis from numerous fields. Mathematical reasoning is often used in economics, but so is historical study. And neither looks quite the same as when practiced by a mathematician or a historian. Statistics play a major role in modern economic inquiry, although economists had to modify standard statistical procedures to fit their kinds of data.

1-2b The Need for Abstraction

Some students find economics unduly abstract and "unrealistic." The stylized world envisioned by economic theory seems only a distant cousin to the world they know. There is an old joke about three people—a chemist, a physicist, and an economist—stranded on a desert island with an ample supply of canned food but no tools to open the cans. The chemist thinks that lighting a fire under the cans would burst the cans. The physicist advocates building a catapult with which to smash the cans against some boulders. The economist's suggestion? "Let's assume we have a can opener."

Economic theory *does* make some unrealistic assumptions—you will encounter some of them in this book—but some abstraction from reality is necessary because of the incredible complexity of the economic world, not because economists like to sound absurd.

Compare the chemist's simple task of explaining the interactions of compounds in a chemical reaction with the economist's complex task of explaining the interactions of people in an economy. Are molecules motivated by greed or altruism, by envy or ambition? Do they ever imitate other molecules? Do forecasts about them influence their behavior? People, of course, do all these things and many, many more. It is therefore vastly more difficult to predict human behavior than to predict chemical reactions. If economists tried to keep track of every feature of human behavior, they would never get anywhere. Thus:

Abstraction from unimportant details is necessary to understand the functioning of anything as complex as the economy.

An analogy will make it clear why economists **abstract** from details. Suppose you have just arrived for the first time in Los Angeles. You are now at the Los Angeles Civic Center—the point marked *A* in Maps 1 and 2, which are alternative maps of part of Los Angeles. You want to drive to the Los Angeles County Museum of Art, point *B* on each map. Which map would be more useful?

Abstraction means ignoring many details so as to focus on the most important elements of a problem.

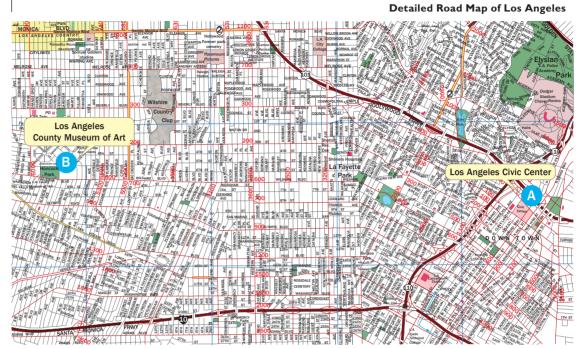


"Yes, John, we'd all like to make economics less dismal ..."

NOTE: The nineteenth-century British writer Thomas Carlyle described economics as the "dismal science," a label that stuck.

8

Map 1



NOTE: Point A marks the Los Angeles Civic Center, and point B marks the Los Angeles County Museum of Art.

Map 2 Major Los Angeles Arteries and Freeways tudio COLORADO \$1 Griffith **ĕ** Eagle **Park** Rock South OCCIDENTAL Pasadena COLL. OS FELIZ BLVD Hollywood 101 Hills SUNSET SANTA MONICA CALIF. ST. UNIV. L.A. VALLEY BEVERLY Hancock WILSHIRE BLVD East Los Century **Boyle** Angeles City FRWY MONICA UNIV. OF 60 SO. CALIF. WHITTIER COLISEUM Culver M. L. KING JR. SANTA FE **ALAMEDAST** Vernon

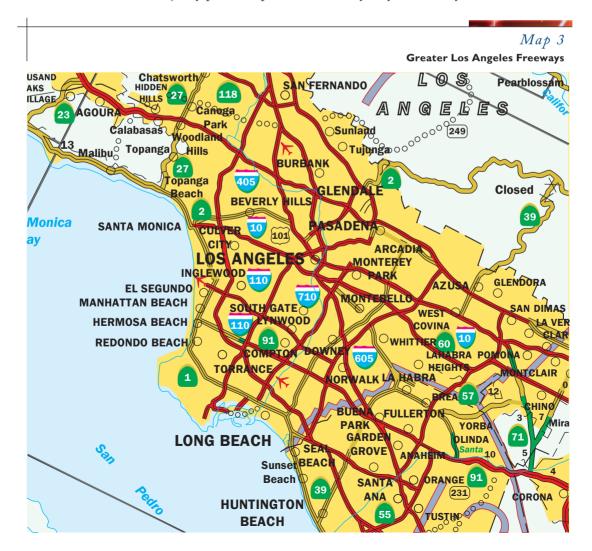
Map 1 has complete details of the Los Angeles road system, but this makes it hard to read and hard to use as a way to find the art museum. For this purpose, Map 1 is far too detailed, although for other purposes (e.g., locating a small street in Hollywood) it may be far better than Map 2.

In contrast, Map 2 omits many minor roads—you might say they are assumed away—so that the freeways and major arteries stand out more clearly. As a result of this simplification, several routes from the Civic Center to the Los Angeles County Museum of Art emerge. For example, we can take the Hollywood Freeway west to Alvarado Boulevard, go south to Wilshire Boulevard, and then head west again. Although we *might* find a shorter route by poring over the details in Map 1, most strangers to the city would be better off with Map 2. Similarly, economists try to abstract from a lot of confusing details while retaining the essentials.

Map 3, however, illustrates that simplification can go too far. It shows little more than the major interstate routes that pass through the greater Los Angeles area and therefore will not help a visitor find the art museum. Of course, this map was never intended to be used as a detailed tourist guide, which brings us to an important point:

There is no such thing as one "right" degree of abstraction and simplification for all analytic purposes. The proper degree of abstraction depends on the objective of the analysis. A model that is a gross oversimplification for one purpose may be needlessly complicated for another.

Economists are constantly seeking analogies to Map 2 rather than Map 3, walking the thin line between useful generalizations about complex issues and gross distortions of the pertinent facts. For example, suppose you want to learn why some people are fabulously rich whereas others are abjectly poor. People differ in many ways, too many to enumerate,



A **theory** is a deliberate simplification of relation-

ships used to explain how

those relationships work.

much less to study. The economist must ignore most of these details to focus on the important ones. The color of a person's hair or eyes is probably not important for the problem but, unfortunately, the color of his or her skin probably is because racial discrimination can depress a person's income. Height and weight may not matter, but education probably does. Proceeding in this way, we can pare Map 1 down to the manageable dimensions of Map 2. But there is a danger of going too far, stripping away some of the crucial factors, so that we wind up with Map 3.

1-2c The Role of Economic Theory

Some students find economics "too theoretical." To see why we can't avoid it, let's consider what we mean by a **theory**.

To an economist or natural scientist, the word theory means something different from what it means in common speech. In science, a theory is not an untested assertion of alleged fact. The statement that aspirin provides protection against heart attacks is not a theory; it is a *hypothesis*, that is, a reasoned guess, which will prove to be true or false once the right sorts of experiments have been completed. But a theory is different. It is a deliberate simplification (abstraction) of reality that attempts to explain how some relationships work. It is an explanation of the mechanism behind observed phenomena. Thus, gravity forms the basis of theories that describe and explain the paths of the planets. Similarly, Keynesian theory (discussed in Parts 2 and 3) seeks to describe and explain how government policies affect unemployment and prices in the national economy.

People who have never studied economics often draw a false distinction between theory and practical policy. Politicians and businesspeople, in particular, often reject abstract economic theory as something that is best ignored by "practical" people. The irony of these statements is that

It is precisely the concern for policy that makes economic theory so necessary and important.

To analyze policy options, economists are forced to deal with possibilities that have not actually occurred. For example, to learn how to shorten periods of high unemployment, they must investigate whether a proposed new policy that has never been tried can help. Or to determine which environmental programs will be most effective, they must understand how and why a market economy produces pollution and what might happen if the government taxed industrial waste discharges and automobile emissions. Such questions require some theorizing, not just examination of the facts, because we need to consider possibilities that have never occurred.

The facts, moreover, can sometimes be highly misleading. Data often indicate that two variables move up and down together. But this statistical **correlation** does not prove that either variable causes the other. For example, when it rains, people drive slower and there are also more traffic accidents, but no one thinks slower driving causes more accidents. Rather, we understand that both phenomena are caused by a common underlying factor more rain. How do we know this? Not just by looking at the correlation between data on accidents and driving speeds. Data alone tell us little about cause and effect. We must use some simple theory as part of our analysis. In this case, the theory might explain that drivers are more apt to have accidents on wet roads.

Similarly, we must use theoretical analysis, and not just data alone, to understand how, if at all, different government policies will lead to lower unemployment or how a tax on emissions will reduce pollution.

Statistical correlation need not imply causation. Some theory is usually needed to interpret data.

Two variables are said to be

to go up or down together.

Correlation need not imply

causation.

correlated if they tend

is a simplified, small-scale version of an aspect of the economy. Economic models are often expressed in equations, by graphs, or in words.

An economic model

1-2d What Is an Economic Model?

An **economic model** is a representation of a theory or a part of a theory, often used to gain insight into cause and effect. The notion of a "model" is familiar enough to children, and economists—like other researchers—use the term the same way children do.

A child's model airplane looks and operates much like the real thing, but it is smaller and simpler, so it is easier to manipulate and understand. Engineers for Boeing also build models of planes. Although their models are far larger and much more elaborate than a child's toy, they use them for the same purposes: to observe the workings of these aircraft "up close" and to experiment to see how the models behave under different circumstances. ("What happens if I do this?") From these experiments, they make educated guesses as to how the real-life version will perform.

Economists use models for similar purposes. The late A. W. Phillips, famous engineer-turned-economist who discovered the "Phillips curve," was talented enough to construct a working model of the determination of national income in a simple economy by using colored water flowing through pipes. For years this contraption has graced the basement of the London School of Economics. Although we will explain the models with words and diagrams, Phillips's engineering background enabled him to depict the theory with tubes, valves, and pumps.

Because many of the models used in this book are depicted in diagrams, for those of you who need review, we explain the construction and use of various types of graphs in the appendix to this chapter. Don't be put off by seemingly abstract models. Think of them as useful road maps and remember how hard it would be to find your way around Los Angeles without one.



A. W. Phillips built this model in the early 1950s to illustrate Keynesian theory.

1-2e Reasons for Disagreements: Imperfect Information and Value Judgments

"If all the earth's economists were laid end to end, they could not reach an agreement," the saying goes. Politicians and reporters are fond of pointing out that economists can be found on both sides of many public policy issues. If economics is a science, why do economists so often disagree? After all, astronomers do not debate whether the earth revolves around the sun or vice versa.

This question reflects a misunderstanding of the nature of science. Disputes are normal at the frontier of any science. For example, astronomers once argued vociferously over whether the earth revolves around the sun. Nowadays, they argue about gamma-ray bursts, dark matter, and other esoterica. These arguments go mostly unnoticed by the public because few of us understand what they are talking about. But economics is a social science, so its disputes are aired in public and all sorts of people feel competent to join economic debates.

Furthermore, economists actually agree on much more than is commonly supposed. Virtually all economists, regardless of their politics, agree that taxing polluters is one of the best ways to protect the environment (see Chapters 15 and 16), that rent controls can ruin a city (Chapter 4), and that free trade among nations is usually preferable to the erection of barriers through tariffs and quotas (see Chapter 21). The list could go on and on. It is probably true that the issues about which economists agree far exceed the subjects on which they disagree.

Finally, many disputes among economists are not scientific disputes at all. Sometimes the pertinent facts are simply unknown. For example, you will learn in Chapter 16 that the appropriate financial penalty to levy on a polluter depends on quantitative estimates of the harm done by the pollutant; however, good estimates of this damage may not be available. Similarly, although there is wide scientific agreement that the earth is slowly warming, there are disagreements over the costs of global warming. Such disputes make it difficult to agree on a concrete policy proposal.

Another important source of disagreements is that economists, like other people, come in all political stripes: conservative, middle-of-the-road, liberal, radical. Each may have different values, and so each may hold a different view of the "right" solution to a public policy problem—even if they agree on the underlying analysis. Here are two examples:

- 1. We suggested early in this chapter that policies that lower inflation are likely to raise unemployment. Many economists believe they can measure the amount of unemployment that must be endured to reduce inflation by a given amount. However, they disagree about whether it is worth having, say, three million more people out of work for a year to cut the inflation rate by 1 percent.
- 2. In designing an income tax, society must decide how much of the burden to put on upper-income taxpayers. Some people believe the rich should pay a disproportionate share of the taxes. Others disagree, believing it is fairer to levy the same income tax rate on everyone.

Economists cannot answer questions like these any more than nuclear physicists could have determined whether dropping the atomic bomb on Hiroshima was a good idea. The decisions rest on moral judgments that can be made only by the citizenry through its elected officials.

Although economic science can contribute theoretical and factual knowledge on a particular issue, the final decision on policy questions often rests either on information that is not currently available or on social values and ethical opinions about which people differ, or on both.

Summary

- 1. To help you get the most out of your first course in economics, we have devised a list of seven important ideas that you will want to retain beyond the final exam. Briefly, they are the following:
 - a. **Opportunity cost** is the correct measure of cost.
 - b. Attempts to fight market forces often backfire.
 - c. Nations can gain from trade by exploiting their *comparative advantages*.
 - d. Both parties can gain in a voluntary exchange.
 - e. Good decisions typically require *marginal analysis*, which weighs added costs against added benefits.
 - f. Externalities may cause the market mechanism to malfunction, but this defect can often be repaired by market methods.
 - g. There is a trade-off between efficiency and equality. Many policies that promote one damage the other.

- 2. Common sense is not always a reliable guide in explaining economic issues or in making economic decisions.
- 3. Because of the great complexity of human behavior, economists are forced to abstract from many details, to make generalizations that they know are not quite true, and to organize what knowledge they have in terms of some theoretical structure called a "model."
- 4. Correlation need not imply causation.
- Economists use simplified models to understand the real world and predict its behavior, much as a child uses a model railroad to learn how trains work.
- 6. Although these **economic models**, if skillfully constructed, can illuminate important economic problems, they rarely can answer the questions that confront policy makers. Value judgments involving such matters as ethics are needed for this purpose, and the economist is no better equipped than anyone else to make them.

Key Terms

abstraction 7 economic model 10 theory 10 correlation 10 opportunity cost 4

Discussion Questions

- Think about a way you would construct a model of how your college is governed. Which officers and administrators would you include and exclude from your model if the objective were one of the following:
 - a. To explain how decisions on financial aid are made
 - b. To explain the quality of the faculty Relate this to the map example in the chapter.
- 2. Relate the process of abstraction to the way you take notes in a lecture. Why do you not try to transcribe every word uttered by the lecture? Why don't you write down just the title of the lecture and stop there? How do you decide, roughly speaking, on the correct amount of detail?
- 3. Explain why a government policy maker cannot afford to ignore economic theory.

Appendix Using Graphs: A Review¹

As noted in the chapter, economists often explain and analyze models with the help of graphs. Indeed, this book is full of them. But that is not the only reason for studying how graphs work. Most college students will deal with graphs in the future, perhaps frequently. You will see them in newspapers. If you become a doctor, you will use graphs to keep track of your patients' progress. If you join a business firm, you will use them to check profit or performance at a glance. This appendix introduces some of the techniques of graphic analysis—tools you will use throughout the book and, more important, very likely throughout your working career.

Graphs Used in Economic Analysis

Economic graphs are invaluable because they can display a large quantity of data quickly and because they facilitate data interpretation and analysis. They enable the eye to take in important statistical relationships at a glance that would be far less apparent from written descriptions or long lists of numbers.

Two-Variable Diagrams

Much of the economic analysis found in this and other books requires that we keep track of two **variables** simultaneously.

A **variable** is something measured by a number; it is used to analyze what happens to other things when the size of that number changes (varies).

For example, in studying how markets operate, we will want to keep one eye on the *price* of a commodity and the other on the *quantity* of that commodity that is bought and sold.

For this reason, economists frequently find it useful to display real or imaginary figures in a two-variable diagram, which simultaneously represents the behavior of two economic variables. The numerical value of one variable is measured along the horizontal line at the bottom of the graph (called the *horizontal axis*), starting from the **origin** (the point labeled "0"), and the numerical value of the other variable is measured up the vertical line on the left side of the graph (called the *vertical axis*), also starting from the origin.

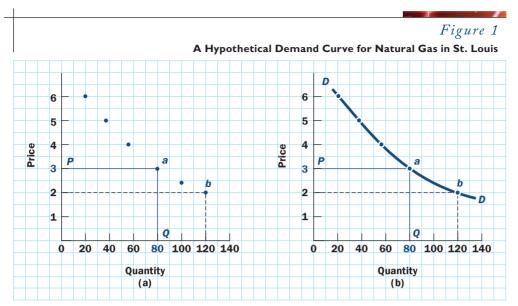
The "0" point in the lower-left corner of a graph where the axes meet is called the **origin**. Both variables are equal to zero at the origin.

Figures 1(a) and 1(b) are typical graphs of economic analysis. They depict an imaginary *demand curve*, represented by the blue dots in Figure 1(a) and the heavy blue line in Figure 1(b). The graphs show the price of natural gas on their vertical axes and the quantity of gas people want to buy at each price on the horizontal axes. The dots in Figure 1(a) are connected by the continuous blue curve labeled *DD* in Figure 1(b).

Economic diagrams are generally read just as one would read latitudes and longitudes on a map. On the demand curve in Figure 1, the point marked a represents a hypothetical combination of price and quantity of natural gas demanded by customers in St. Louis. By drawing a horizontal line leftward from that point to the vertical axis, we learn that at this point the average price for gas in St. Louis is \$3 per thousand cubic feet. By dropping a line straight down to the horizontal axis, we find that consumers want 80 billion cubic feet per year at this price, just as the statistics in Table 1 show. The other points on the graph give similar information. For example, point *b* indicates that if natural gas in St. Louis were to cost only \$2 per thousand cubic feet, quantity demanded would be higher—it would reach 120 billion cubic feet per year.

Notice that information about price and quantity is *all* we can learn from the diagram. The demand curve

¹ Students who have some acquaintance with geometry and feel quite comfortable with graphs can safely skip this appendix.



NOTE: Price is in dollars per thousand cubic feet; quantity is in billions of cubic feet per year

1					_
				Ta	ble 1
Quantities of Natural C	as Dem	anded	at Vari	ous P ric	es
Price (per thousand cubic feet)	\$2	\$3	\$4	\$5	\$6
Quantity demanded (billions of cubic feet per year)	120	80	56	38	20

will not tell us what kinds of people live in St. Louis, the size of their homes, or the condition of their furnaces. It tells us about the quantity demanded at each possible price—no more, no less.

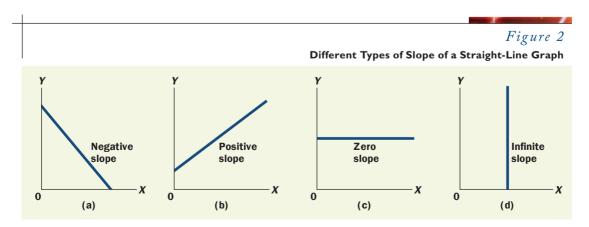
A diagram abstracts from many details, some of which may be quite interesting, so as to focus on the two variables of primary interest—in this case, the price of natural gas and the amount of gas that is demanded at each price. All of the diagrams used in this book share this basic feature. They cannot tell the reader the "whole story," any more than a map's latitude and longitude figures for a particular city can make someone an authority on that city.

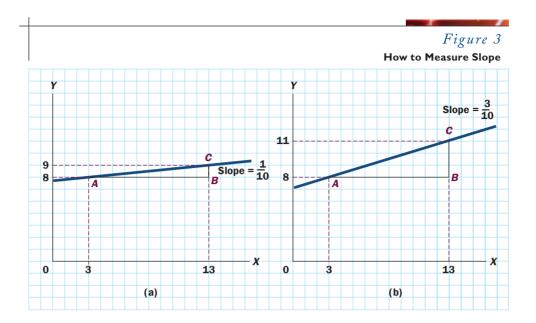
The Definition and Measurement of Slope

One of the most important features of economic diagrams is the rate at which the line or curve being sketched runs uphill or downhill as we move to the right. The demand curve in Figure 1 clearly slopes downhill (the price falls) as we follow it to the right (i.e., as consumers demand more gas). In such instances, we say that the curve has a negative slope, or is negatively sloped, because one variable falls as the other one rises.

The **slope** of a straight line is the ratio of the vertical change to the corresponding horizontal change as we move to the right along the line between two points on that line, or, as it is often said, the ratio of the "rise" over the "run."

The four panels of Figure 2 show all possible types of slope for a straight-line relationship between two unnamed variables called Y (measured along the vertical axis) and X (measured along the horizontal axis). Figure 2(a) shows a *negative slope*, much like our demand curve in the previous graph. Figure 2(b)





shows a *positive slope*, because variable *Y* rises (we go uphill) as variable *X* rises (as we move to the right). Figure 2(c) shows a *zero slope*, where the value of *Y* is the same irrespective of the value of *X*. Figure 2(d) shows an *infinite slope*, meaning that the value of *X* is the same irrespective of the value of *Y*.

Slope is a numerical concept, not just a qualitative one. The two panels of Figure 3 show two positively sloped straight lines with different slopes. The line in Figure 3(b) is clearly steeper. But by how much? The labels should help you compute the answer. In Figure 3(a) a horizontal movement, AB, of 10 units (13-3) corresponds to a vertical movement, BC, of 1 unit (9-8). So the slope is BC/AB - 1/10. In Figure 3(b), the same horizontal movement of 10 units corresponds to a vertical movement of 3 units (11-8). So the slope is 3/10, which is larger—the rise divided by the run is greater in Figure 3(b).

By definition, the slope of any particular straight line remains the same, no matter where on that line we choose to measure it. That is why we can pick any horizontal distance, *AB*, and the corresponding slope triangle, *ABC*, to measure slope. But this is not true for curved lines.

Curved lines also have slopes, but the numerical value of the slope differs at every point along the curve as we move from left to right.

The four panels of Figure 4 provide some examples of **slopes of curved lines**. The curve in Figure 4(a) has a negative slope everywhere, and the curve in Figure 4(b) has a positive slope everywhere. But these are not the only possibilities. In Figure 4(c) we encounter a curve that has a positive slope at first but a negative slope later on. Figure 4(d) shows the opposite case: a negative slope followed by a positive slope.

We can measure the slope of a smooth curved line numerically *at any particular point* by drawing a *straight* line that *touches*, but does not *cut*, the curve at the point in question. Such a line is called a **tangent** to the curve.

The **slope of a curved line** at a particular point is defined as the slope of the straight line that is tangent to the curve at that point.

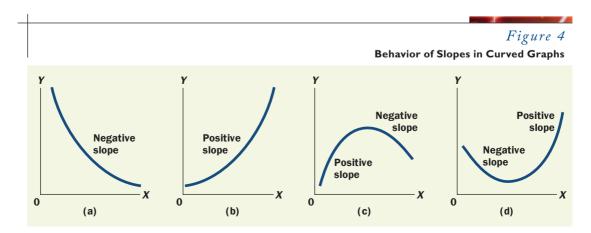


Figure 5

How to Measure Slope at a Point on a Curved Graph

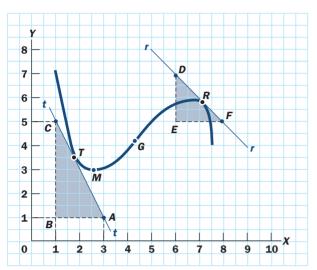


Figure 5 shows tangents to the blue curve at two points. Line tt is tangent at point T, and line rr is tangent at point T. We can measure the slope of the curve at these two points by applying the definition. The calculation for point T, then, is the following:

Slope at point
$$T$$
 = Slope of line tt
= $\frac{\text{Distance }BC}{\text{Distance }BA}$
= $\frac{(1-5)}{(3-1)} = \frac{-4}{2} = -2$

A similar calculation yields the slope of the curve at point *R*, which, as we can see from Figure 5, must be smaller numerically. That is, the tangent line *rr* is less steep than line *tt*:

Slope at point
$$R$$
 = Slope of line rr

$$= \frac{(5-7)}{(8-6)} = \frac{-2}{2} = -1$$

Exercise Show that the slope of the curve at point *G* is about 1.

What would happen if we tried to apply this graphical technique to the high point in Figure 4(c) or to the low point in Figure 4(d)? Take a ruler and try it. The tangents that you construct should be horizontal, meaning that they should have a slope exactly equal to zero. It is always true that where the slope of a *smooth* curve changes from positive to negative, or vice versa, there will be at least one point whose slope is zero.

Curves shaped like smooth hills, as in Figure 4(c), have a zero slope at their *highest* point. Curves shaped like valleys, as in Figure 4(d), have a zero slope at their *lowest* point.

Rays through the Origin and 45° Lines

The point at which a straight line cuts the vertical (*Y*) axis is called the *Y***intercept**.

The Y-intercept of a line or a curve is the point at which it touches the vertical axis (the Y-axis). The X-intercept is defined similarly.

For example, the *Y*-intercept of the line in Figure 3(a) is a bit less than 8.

Lines whose Y-intercept is zero have so many special uses in economics and other disciplines that they have been given a special name: a ray through the origin, or a ray.

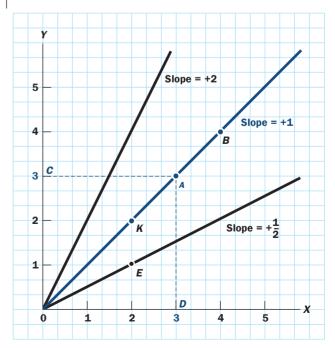
Figure 6 shows three rays through the origin, and the slope of each is indicated in the diagram. The ray in the center (whose slope is 1) is particularly useful in many economic applications because it marks points where X and Y are equal (as long as X and Y are measured in the same units). For example, at point A we have X = 3 and Y = 3; at point B, X = 4 and Y = 4. A similar relation holds at any other point on that ray.

How do we know that this is always true for a ray whose slope is 1? If we start from the origin (where both *X* and *Y* are zero) and the slope of the ray is 1, we know from the definition of slope that

Slope =
$$\frac{\text{Vertical change}}{\text{Horizontal change}} = 1$$

Figure 6

Rays through the Origin



This implies that the vertical change and the horizontal change are always equal, so the two variables must always remain equal. Any point along that ray (e.g., point *A*) is exactly equal in distance from the horizontal and vertical axes (length DA = length CA) the number on the X-axis (the abscissa) will be the same as the number on the Y-axis (the ordinate).

Rays through the origin with a slope of 1 are called 45° lines because they form an angle of 45° with the horizontal axis. A 45° line marks off points where the variables measured on each axis have equal values.2

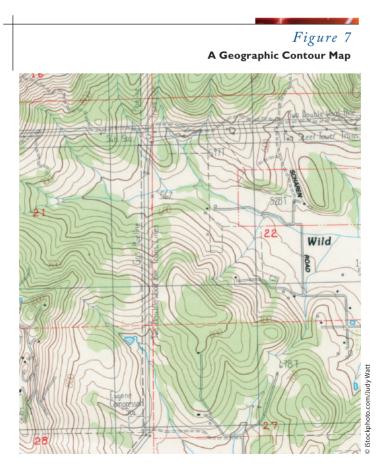
If a point representing some data is above the 45° line, we know that the value of Y exceeds the value of X. Similarly, whenever we find a point below the 45° line, we know that *X* is larger than *Y*.

Squeezing Three Dimensions into Two: Contour Maps

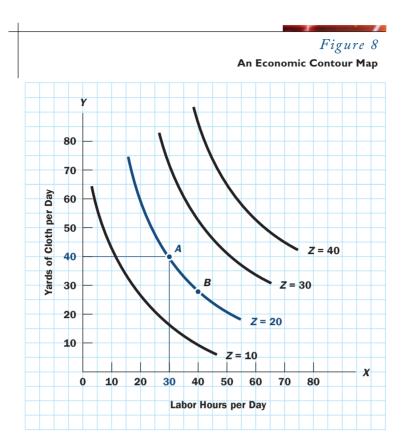
Sometimes problems involve more than two variables, so two dimensions just are not enough to depict them on a graph. This is unfortunate, because the surface of a sheet of paper is only two-dimensional. When we study a business firm's decision-making process, for example, we may want to keep track simultaneously of three variables: how much labor it employs, how much raw material it imports from foreign countries, and how much output it creates.

Luckily, economists can use a well-known device for collapsing three dimensions into two—a contour map. Figure 7 is a contour map of the area just southeast of Eugene, Oregon, including the Eugene Compressor Station. On some of the irregularly shaped "rings" on this map, we find numbers (like 800) indicating the height (in meters) above sea level at that particular spot on the hill. Thus, unlike other maps, which give only latitudes and longitudes, this contour map (also called a topographical map) exhibits three pieces of information about each point: latitude, longitude, and altitude.

Figure 8 looks more like the contour maps encountered in economics. It shows how a third variable, called Z (think of it as a firm's output, for example), varies as we change either variable *X* (think of it as a firm's employment of labor) or variable Y (think of it as the use of imported raw material). Just like the map of the area near Eugene, Oregon, any point on the diagram conveys three pieces of data. At point A, we can read off the values of X and Y in the conventional way (X is 30 and Y is 40), and we can also note the value of Z by finding out on which contour line point A falls. (It is on the Z = 20 contour.) So point A



² The definition assumes that both variables are measured in the same units.



is able to tell us that 30 hours of labor and 40 yards of cloth produce 20 units of output per day. The contour line that indicates 20 units of output shows the various combinations of labor and cloth a manufacturer can use to produce 20 units of output. Economists call such maps **production indifference maps**.

A production indifference map is a graph whose axes show the quantities of two inputs that are used to produce some output. A curve in the graph corresponds to some given quantity of that output, and the different points on that curve show the different quantities of the two inputs that are just enough to produce the given output.

Although most of the analyses presented in this book rely on the simpler two-variable diagrams, contour maps will find their applications, especially in the appendixes to Chapters 5 and 7.

Summary

- 1. Because graphs are used so often to portray economic models, it is important for students to acquire some understanding of their construction and use. Fortunately, the graphics used in economics are usually not very complex.
- 2. Most economic models are depicted in two-variable diagrams. We read data from these diagrams just as we read the latitude and longitude on a map: Each point represents the values of two variables at the same time.
- 3. In some instances, three variables must be shown at once. In these cases, economists use contour maps, which, as the name suggests, show "latitude," "longitude," and "altitude" all at the same time.
- 4. Often, the most important property of a line or curve drawn on a diagram will be its slope, which is defined as the ratio of the "rise" over the "run," or the vertical change divided by the horizontal change when one moves along the curve. Curves that go uphill as we move to the right have positive slopes; curves that go downhill have negative slopes.
- 5. By definition, a straight line has the same slope wherever we choose to measure it. The slope of a curved line changes, but the slope at any point on the curve can be calculated by measuring the slope of a straight line tangent to the curve at that point.

Key Terms

45° line 17 origin (of a graph) 13 production indifference map 18 ray through the origin, or ray 16 slope of a straight (or curved) line 14–15 tangent to a curve 15

variable 13 Y-intercept 16

Test Yourself

1. Portray the following hypothetical data on a two-variable diagram:

Academic Year	Total Enrollment	Enrollment in Economics Courses
2008–2009	3,000	300
2009–2010	3,100	325
2010-2011	3,200	350
2011–2012	3,300	375
2012–2013	3,400	400

Measure the slope of the resulting line, and explain what this number means.

- 2. From Figure 5, calculate the slope of the curve at point M.
- 3. Colin believes that the number of job offers he will get depends on the number of courses in which his grade

is B+ or better. He concludes from observation that the following figures are typical:

Number of grades of B+ or better	0	1	2	3	4
Number of job offers	1	3	4	5	6

Put these numbers into a graph like Figure 1(a). Measure and interpret the slopes between adjacent dots.

- 4. In Figure 6, determine the values of *X* and *Y* at point *K* and at point *E*. What do you conclude about the slopes of the lines on which *K* and *E* are located?
- 5. In Figure 8, interpret the economic meaning of points *A* and *B*. What do the two points have in common? What is the difference in their economic interpretation?

E pluribus unum (Out of many, one)
MOTTO ON U.S. CURRENCY

This chapter introduces you to the U.S. economy and its role in the world. It may seem that no such introduction is necessary, for perhaps you have lived your entire life in the United States. Every time you work at a summer or part-time job, pay your college bills, or buy a slice of pizza, you not only participate in the American economy—but you also observe something about it.

But the casual impressions we acquire in our everyday lives, though sometimes correct, are often misleading. Experience shows that most Americans—not just students—either are unaware of or harbor grave misconceptions about some of the most basic economic facts. One popular myth holds that most of the goods that Americans buy are made in China. Another is that business profits account for a third of the price we pay for a typical good or service. Also, "everyone knows" that the number of federal government jobs has grown rapidly during the past few decades. In fact, none of these things is remotely close to being true.

So, before we begin to develop theories of how the economy works, it is useful to get an accurate picture of what our economy is really like.

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2-1 THE AMERICAN ECONOMY: A THUMBNAIL SKETCH

The U.S. economy is the biggest national economy on earth, for two very different reasons. First, there are a lot of us. The population of the United States is just under 320 million—making it the third most populous nation on earth after China and India. That vast total includes children, retirees, full-time students, institutionalized people, and the unemployed, none of whom produce much output. But as of 2013, the *working population* of the United States numbered almost 144 million. As long as they are reasonably productive, that many people are bound to produce vast amounts of goods and services. And they do.

But population is not the main reason why the U.S. economy is by far the world's biggest. After all, despite having nearly four times the population, India's economy



"And may we continue to be worthy of consuming a disproportionate share of this planet's resources."

Inputs or factors of production are the labor, machinery, buildings, and natural resources used to make outputs.

Outputs are the goods and services that consumers and others want to acquire.

is less than one-quarter of the size of that of the United States. The second reason why the U.S. economy is so large is that we are a very rich country. American workers are among the most productive in the world. In 2013, for instance, our economy produced nearly \$53,000 worth of goods and services for every living American—about \$116,000 for every working American. If each of the 50 states was a separate country, California would be the eighth-largest national economy on earth!

Why are some countries (like the United States) so rich and others (like India) so poor? That is one of the central questions facing economists. It is useful to think of an economic system as a machine that takes **inputs**, such as labor and other things we call **factors of production**, and transforms them into **outputs**, or the things people want to consume. The American economic machine performs this task with extraordinary efficiency, whereas the

Indian machine runs quite inefficiently (though it is improving rapidly). Learning why this is so is one of the chief reasons to study economics.

Thus, what makes the American economy stronger than all others—at least for now (we discuss this in greater depth in Chapter 22)—is our unique combination of prosperity and population. There are other rich countries in the world, like Switzerland, and there are other countries with huge populations, like India. But no nation combines a huge population with high per capita income the way the United States does. China, with an economy two-thirds the size of ours, is the only nation that comes close—although per

U.S. Share of World GDP—It's Nice to Be Rich

The approximately 7 billion people of the world produced approximately \$87.2 trillion worth of goods and services in 2013. The United States, with only about 4.5 percent of that population, turned out almost 20 percent of total output. As the accompanying graph shows, among the seven largest developed countries of the world, the United States is still the leader in goods and services, with almost \$53,000 worth of GDP produced per person (or per capita). These seven major industrial economies (the United States, Japan, Germany, France, Italy, the United Kingdom, and Canada—which account for just over 10 percent of global population) generated almost 40 percent of world output in 2013. But their share has been falling as giant developing nations like China and India grow rapidly.

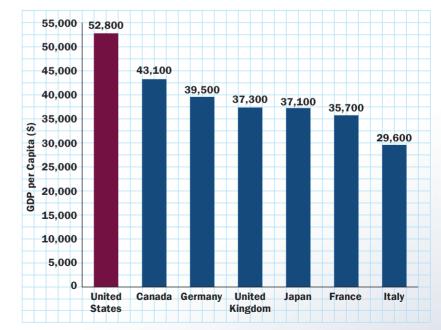
SOURCES: Central Intelligence Agency, *The World Factbook*, https://www.cia.gov/library/publications/the-world-factbook/rankorder/2004rank.html;

https://www.cia.gov/library/publications/the-world-factbook/fields/2119.html#xx; and

https://www.cia.gov/library/publications/the-world-factbook/fields/2001.html#xx.

NOTE: Foreign GDPs are converted to U.S. dollars using exchange rates

2013 Gross Domestic Product (GDP) per Capita in 7 Industrial Countries



capita income in China, where the labor force alone is almost triple the size of the entire U.S. population, remains low.

Although the United States is a rich and populous country, the 50 states certainly were not created equal. Population density varies enormously—from a high of about 1,200 people per square mile in crowded New Jersey to a low of just one person per square mile in the wide-open spaces of Alaska. Income variations are much less pronounced, but still, in 2012, the average income for a family of four in Mississippi was only about half that in Maryland.

2-1a A Private-Enterprise Economy

Part of the secret of America's economic success is that free markets and private enterprise have flourished here. These days, private enterprise and capitalism are the rule, not the exception, around the globe. But the United States has taken the idea of free markets—where individuals and businesses voluntarily buy and sell things—further than almost any other country. It remains the "land of opportunity."

Every country has a mixture of public and private ownership of property. Even in the darkest days of communism, Russians owned their own personal possessions. In our country, the post office and the electricity-producing Tennessee Valley Authority are enterprises of the federal government, and many cities and states own and operate mass transit facilities and sports stadiums. But the United States stands out among the world's nations as being one of the most "privatized." Few industrial assets are publicly owned in the United States. Even many city bus companies and almost all utilities (such as electricity, gas, and telephones) are run as private companies in the United States. In Europe, they are often government enterprises, though there is substantial movement toward transfer of government firms to private ownership.

The United States also has one of the most "marketized" economies on earth. The standard measure of the total output of an economy is called **gross domestic product** (GDP), a term that appears frequently in the news. The share of GDP that passes through markets in the United States is enormous. Although government purchases of goods and services amount to about 20 percent of GDP, much of that is purchased from private businesses. Direct government production of goods is extremely rare in our society.

2-1b A Relatively "Closed" Economy

All nations trade with one another, and the United States is no exception. As of 2013, our annual exports were nearly \$2.3 trillion and our annual imports were more than \$2.7 trillion. That's a lot of money, and so is the gap between them. But America's international trade often gets more attention than it deserves. The fact is that we still produce most of what we consume and consume most of what we produce, although the shares of imports and exports have been growing, as Figure 1 shows. In 1959, the average of exports and imports was only about 4 percent of GDP, a tiny fraction of the total. It has since gone up as high as 15.4 percent in 2011, before falling to just under 15 percent in 2013. Although this is no longer negligible, it still means that almost 86 percent of what Americans buy every year is made in the United States.

Among the most severe misconceptions about the U.S. economy is the myth that this country no longer manufactures anything, but imports everything from, say, China. In fact, as of 2013, only about 16 percent of U.S. GDP was imported, with imports from China making up less than one-fifth of all imports.

Economists use the terms *open* and *closed* to indicate how important international trade is to a nation. A common measure of "openness" is the average of exports and imports, expressed as a share of GDP. Thus, the Netherlands is considered an extremely **open economy** because it imports and exports more than two-thirds of its GDP. (See Table 1.) By this criterion, the United States stands out as the most **closed economy** among the advanced, industrial nations. We export and import a smaller share of GDP than all of the other countries listed in the table, including China and Russia.

Gross domestic product (GDP) is a measure of the size of the economy—the total amount it produces in a year. Real GDP adjusts this measure for changes in the purchasing power of money; that is, it corrects for inflation.

An economy is called relatively **open** if its exports and imports constitute a large share of its GDP.

An economy is considered relatively **closed** if its exports and imports constitute a small share of GDP.





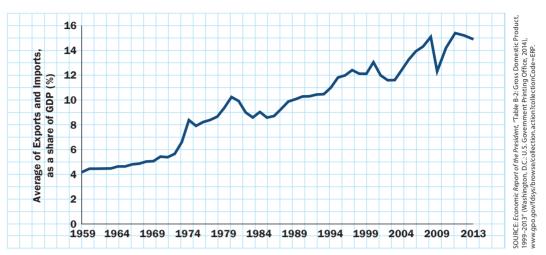


Table 1

Openness of Various National Economies, 2013

	Openness	"Table : ss, Gross
Netherlands	77.7%	JOURCE: For United States, Economic Report of the President, Table 3-2: Gross Domestic Product, 1999-2013" (Washington, D.C.: LS. Government Printing Office, 2014); for all other countries, service Intelligence Agency, The World Factbook, "Table 8-2: Gross Domestic Product, 1999-2013, https://www.cia.gov/library/
Germany	42.2	the Pre
United Kingdom	33.4	port of for all for all actboo
Canada	30.6	mic Re 9-2013 2014); World H ttps://:
Mexico	20.1	ct, 199 Ct, 199 Office, y, The Office,
Russia	16.7	States Produ inting (Agenc 1999–2 orld-fa
Japan	15.5	United mestic ent Pr gence duct, 1 the-we
China	15.5	50 URCE: For United States, Econo 3-2: Gross Domestic Product, 1999 2-1.15. Government Printing Office, 2-1.15 Intelligence Agency, The V Domestic Product, 1999-2013, The V
United States	14.9	SOURC 3-2: Gr J.S. Gc Centra Domes

NOTE: Openness calculated as the average of imports and exports as a percentage of GDP.

2-1c A Growing Economy ...

The next salient fact about the U.S. economy is its growth; it gets bigger almost every year (see Figure 2). Gross domestic product in 2013 was more than \$15.7 trillion; as noted earlier, that's almost \$53,000 per American. Measured in dollars of constant purchasing power,¹ the U.S. GDP was more than five times as large in 2013 as it was in 1960. Of course, there were many more people in America in 2013 than there were then. But even correcting for population growth, America's real GDP *per capita* was four times higher in 2013 than in 1960. That's still not a bad performance: Living standards quadrupled in 50 years.

Looking back further, the purchasing power of the average American increased nearly ninefold over the entire twentieth century! That's a remarkable number. To get an idea of what it means, just think how much poorer your family would become if it started out with an average U.S. income and then, suddenly, eight dollars out of nine were taken away. Most

Americans at the end of the nineteenth century could not afford vacations; the men had one good suit of clothing, which they listed in their wills; and they wrote with ink that was kept in inkwells (and that froze every winter).

2-1d But with Bumps along the Growth Path

Although the cumulative growth performance depicted in Figure 2 is impressive, America's economic growth has been quite irregular. We have experienced alternating periods of good and bad times, which are called *economic fluctuations* or sometimes just *business cycles*. In some years—five since 1960, to be exact—GDP actually declined. Such periods of *declining* economic activity are called **recessions**.

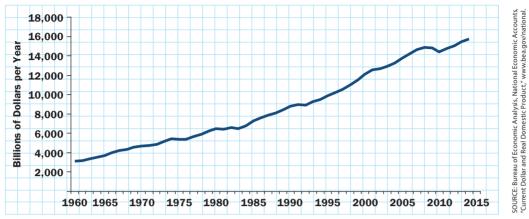
The bumps along the American economy's historic growth path are barely visible in Figure 2, but they stand out more clearly in Figure 3, which displays the same data in a different way. Here we plot not the *level* of real GDP each year but, rather, its *growth rate*—the percentage change from one year to the next. Now the booms and busts that delight and distress people—and swing elections—stand out clearly. From 1983 to 1984, for example,

A recession is a period of

time during which the total output of the economy falls.

¹ This concept is called *real* GDP.



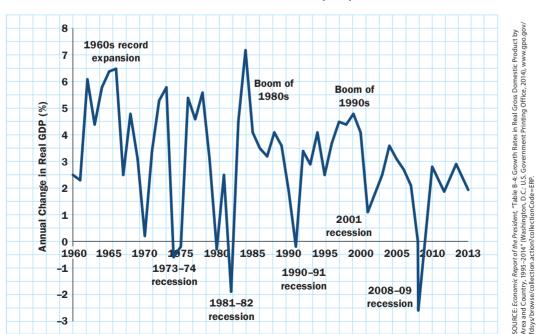


NOTE: Real (inflation-adjusted) GDP figures are in billions of chained 2009 dollars

real GDP grew by more than 7 percent, which helped ensure Ronald Reagan's landslide reelection. But from 2008 to 2009, real GDP actually dropped sharply, causing all sorts of social distress.

One important consequence of these ups and downs in economic growth is that unemployment varies considerably from one year to the next (see Figure 4). During the Great Depression of the 1930s, unemployment ran as high as 25 percent of the workforce, but it fell to barely over 1 percent during World War II. Just within the past few years, the national unemployment rate has been as high as 10.1 percent (in October 2009) and as low as 3.8 percent (in April 2000). In human terms, that 6.3 percentage point difference represents approximately 10 million jobless workers. Understanding why joblessness varies so dramatically, and what we can do about it, is another major reason for studying economics.

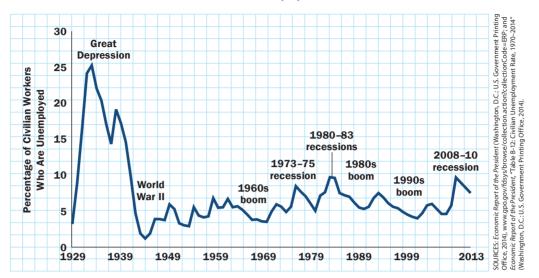
Figure 3 The Growth Rate of Real Gross Domestic Product (GDP) in the United States since 1960



NOTE: Growth rates are for 1959-1960, 1960-1961, and so on



The Unemployment Rate in the United States since 1929



2-2 THE INPUTS: LABOR AND CAPITAL

Let's now return to the analogy of an economy as a machine turning inputs into outputs. The most important input is human labor: the men and women who run the machines, work behind the desks, and serve you in stores.

For roughly the first quarter-century after World War II, unemployment rates in the industrialized countries of Europe were significantly lower than those in the United States. Then, in the mid-1970s, rates of joblessness in Europe leaped, with double digits becoming common. And they were higher than U.S. unemployment rates in almost every year since—until recently, when the U.S. unemployment rate jumped by 60 percent, from 5.8 percent in 2008 to 9.3 percent in 2009. By 2012, unemployment rates in the United States had fallen back to roughly 8 percent—just about average, when compared with European and other industrialized economies. Put on a comparable basis by the U.S. Bureau of Labor Statistics, unemployment rates in the various countries in 2012 were:

U.S.	8.1%
Italy	10.8
France	10.0
United Kingdom	8.0
Sweden	7.9
Canada	6.3
Germany	5.5
Australia	5.2
Japan	3.9

Unemployment Rates in Europe



SOURCE: U.S. Bureau of Labor Statistics, "International Unemployment Rates and Employment Indexes, Seasonally Adjusted, 2009–2013," accessed online at www.bls.gov/ fls/intl_unemployment_rates_monthly.pdf.

2-2a The American Workforce: Who Is in It?

We have already mentioned that as of 2013, about 144 million Americans held jobs. Just over 48 percent of these workers were men; nearly 52 percent were women. This ratio represents a drastic change from two generations ago, when most women worked only at home (see Figure 5). Indeed, the massive entrance of women into the paid labor force was one of the major social transformations of American life during the second half of the twentieth century. In 1960, women accounted for just over 30 percent of the American labor force; as of 2013, women made up more than half of the labor force. As Figure 6 shows, the share of women in the labor forces of other industrial countries has also been growing. The expanding role of women in the labor market has raised many controversial questions—whether they are discriminated against (the evidence suggests that they are), whether the government should compel employers to provide maternity leave, and so on.

In contrast to women, the percentage of teenagers in the workforce has dropped significantly since its peak in the mid-1970s (see Figure 7). Young men and women ages

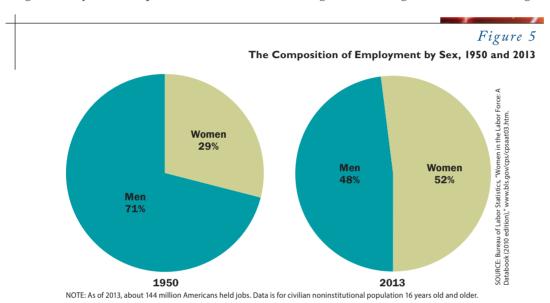
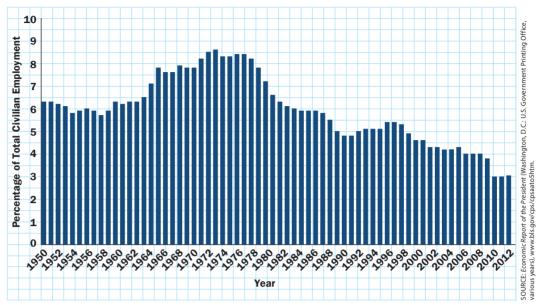


Figure 6 Working Women as a Percentage of the Labor Force, 1960 versus 2012 1998, p. 4; and Organization Annual Labor Force Statistics Sweden United **States** United Kingdom July 18, 1 , Tables: A Germany Netherlands Japan Spain 2012 1960 Italy 25 30 40 50





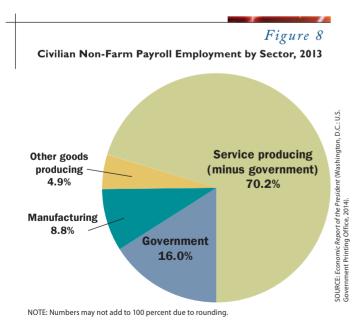


NOTE: Data is for civilian noninstitutional population 16 to 19 years old

16 to 19 accounted for 8.6 percent of employment in 1974 but only 3 percent in 2013. As the baby boom gave way to the baby bust, people under 20 became scarce resources! Still, just over 4 million teenagers hold jobs in the U.S. economy today—a number that has declined steadily in the past decade. Most teenagers fill low-wage jobs at fast-food restaurants, amusement parks, and the like. Relatively few can be found in the nation's factories.

2-2b The American Workforce: What Does It Do?

What do these 144 million working Americans do? The only real answer is: almost anything you can imagine. In May 2013, America had 84,210 architects, 312,340 computer pro-



grammers, 580,570 carpenters, almost 2.4 million truck drivers, 592,670 lawyers, roughly 755,210 secretaries, 157,800 kindergarten teachers, 30,890 pediatricians, 67,810 tax preparers, 17,340 physicists, 302,870 fire fighters, and 17,230 economists.²

Figure 8 shows the breakdown by sector. It holds some surprises for most people. The majority of American workers—like workers in all developed countries—produce services, not goods. In 2013, just over 70 percent of all non-farm workers in the United States were employed by private service industries, whereas only about 14 percent produced goods. These legions of service workers included about 21.1 million in educational and health services, nearly 18.6 million in business and professional services, and more than 15 million in retail trade. (The biggest single private employer in the country was Walmart.) By contrast, manufacturing companies in the United States employed only 12 million people, and almost a third of those worked in offices rather

² U.S. Bureau of Labor Statistics, Occupational Employment Statistics, May 2013, www.bls.gov/oes/current/oes_stru.htm.